



Operation/Reference Guide

MVP-5200i

Modero® ViewPoint® Touch Panel
with Intercom, 5.2" and 5"



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This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received; including interference that may cause undesired operation.

Federal Communications Commission (FCC) Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.



FCC RF Radiation Exposure Statement

This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter. This equipment complies with FCC RF radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with a minimum distance of 20 centimeters between the radiator and your body.

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Introduction

Overview

The MVP-5200i is a wireless-only ergonomic device capable of VoIP intercom telephone communications, quick wakeup and connection time, extended battery life for longer operation between charges and includes a 5.2" Color Active LCD to display a 800 x 480 pixel image with 262,144 colors. Models includes a 5.2" Color Active LCD to display a 800 x 480 pixel image with 262,144 colors, available in black (**FG5966-01**) and white (**FG5966-02**), or a 5.0" TFT Active Matrix LCD to display a 800 x 480 pixel image with 16.7M colors, available in black (**FG5966-03**) and white (**FG5966-04**).



FIG. 1 MVP-5200i-GB touch panel

Common Application

Ideal in residences for wireless control in home theaters and whole home systems as well as in-wall placement for digital intercom and entry communications. Perfect in boardrooms/conference rooms for controlling A/V equipment for presentations or training.

Features

- Ultra-light, compact and thin form factor
- Available in your choice of high-gloss black or high-gloss white
- Navigation wheel provides simple (up/down) or sophisticated control (up/down, right/left, select)
- VoIP Intercom and SIP Telephone (requires AMX Gateway) Ready
- 802.11g WiFi for two-way network communications
- Wireless communications remain secure using WEP, WPA, WPA2, EAP-TLS, EAP-TTLS and PEAP network security standards
- Enhanced usability with microphone and speakers
- Versatile placement options including integrated kickstand, table charging station and wall charging station

The MVP-5200i comes with an integrated rear "kickstand", allowing it to be used and displayed away from a Charging Station if necessary (FIG. 2). It also comes with a pre-installed 802.11g WPA/WPA2 SDIO wireless card.



FIG. 2 MVP-5200i side view (with kickstand)

MVP-5200i Specifications	
Models Available:	<ul style="list-style-type: none"> MVP-5200i-GB, 5.2" (Gloss Black - FG5966-01) MVP-5200i-GB, 5" (Gloss Black - FG5966-03) MVP-5200i-GW (Gloss White - FG5966-02) MVP-5200i-GW, 5" (Gloss White - FG5966-04)
Dimensions:	4 3/4" x 7 9/16" x 13/16" (120.7 mm x 191.8 mm x 20.3 mm)
Weight:	<ul style="list-style-type: none"> Panel: 1.4 lbs (0.64 kg)
Enclosure:	<i>MVP-5200i-GB:</i> High-gloss black plastic with brushed metal retaining ring. <i>MVP-5200i-GW:</i> High-gloss white plastic with brushed metal retaining ring.
Power Requirements (Without Charging):	FG5966-01 & FG5966-02: Panel with battery fully charged or with no battery: <ul style="list-style-type: none"> Constant current draw: 0.3 A @ 12 VDC Startup current draw: 0.4 A @ 12 VDC FG5966-03 & FG5966-04: Panel with battery fully charged or with no battery: <ul style="list-style-type: none"> Constant current draw: 0.32 A @ 12 VDC Startup current draw: 0.35 A @ 12 VDC
Power Requirements (While Charging):	FG5966-01 & FG5966-02: Panel while charging battery: <ul style="list-style-type: none"> Constant current draw: 1.1 A @ 12 VDC Startup current draw: 1.3 A @ 12 VDC FG5966-03 & FG5966-04: Panel while charging battery: <ul style="list-style-type: none"> Constant current draw: 1.06 A @ 12 VDC Startup current draw: 1.08 A @ 12 VDC
Minimum Power Supply Required:	PS3.0 Power Supply (FG423-30) - All MVP-5200i models are shipped with this power supply.

MVP-5200i Specifications (Cont.)

Power Modes:	<ul style="list-style-type: none"> ON: All necessary modules are powered up and device remains online with the NetLinx Master. SLEEP: Only the backlight will be turned off after the user selectable time of inactivity has elapsed. <i>Panel resumes the ON mode in ~ 1 second.</i> STANDBY: Power to all components other than the touch screen is turned off after the user selectable time of inactivity has elapsed. Device will turn back on by touching the screen. Re-acquiring an AP connection may require up to 10 seconds. SHUTDOWN: Power to all peripherals and components is turned off. The system remains in this mode until it is rebooted.
Battery Duration:	<p>FG5966-01 & FG5966-02</p> <ul style="list-style-type: none"> 4 days of normal use, in a combination of Awake, Standby, and Shutdown. 8 hours of continuous use (continuous On state). <p>FG5966-03 & FG5966-04</p> <ul style="list-style-type: none"> On mode – 5.1 hours of battery life Sleep mode – 8.5 hours of battery life
Certifications:	<ul style="list-style-type: none"> FCC Part 15 Class B and CE CE IEC60950 RoHS Japan Approved Lithium-Polymer microbattery: UN/IATA
Memory:	<ul style="list-style-type: none"> 128 MB Mobile DDRAM (upgrade not available) 256 MB NAND Flash (upgrade not available)
Panel LCD Parameters:	
Size:	FG5966-01 & FG5966-02: 5.2" (13.21 cm) FG5966-03 & FG5966-04: 5.0" (12.59 cm)
Panel Type:	<ul style="list-style-type: none"> TFT Color Active-Matrix
Aspect Ratio:	<ul style="list-style-type: none"> 16:9
Brightness (luminance):	<ul style="list-style-type: none"> 300 cd/m²
Channel Transparency:	<ul style="list-style-type: none"> 8-bit Alpha blending
Contrast Ratio:	FG5966-01 & FG5966-02: 400:1 FG5966-03 & FG5966-04: 600:1
Display Colors:	FG5966-01 & FG5966-02: 262,144 colors (18-bit color depth) FG5966-03 & FG5966-04: 16M colors (24-bit color depth)
Dot/pixel Pitch:	FG5966-01 & FG5966-02: 0.23 mm FG5966-03 & FG5966-04: 0.135 x 0.135 mm
Screen Resolution:	<ul style="list-style-type: none"> 800 x 480 pixels (HV) @ 60 Hz frame frequency
Viewing Angles:	<p>FG5966-01 & FG5966-02:</p> <ul style="list-style-type: none"> Vertical: + 40° (up from center) and - 80° (down from center) Horizontal: + 60° (left from center) and - 60° (right from center) <p>FG5966-03 & FG5966-04:</p> <ul style="list-style-type: none"> Vertical: + 50° (up from center) and - 70° (down from center) Horizontal: + 70° (left from center) and - 70° (right from center)

MVP-5200i Specifications (Cont.)	
External Components	
Connector:	5-pin Mini-USB connector used for audio output to USB headphones, programming, firmware updates, and touch panel file transfer between the PC and the target panel. Note: When connecting the panel to PC using a CC-USB (or compatible) cable, be sure to power the panel On before attempting to connect the USB cable from the PC to the mini-USB port on the panel.
DC power port:	2.5 mm port to power the panel away from a Charging Station.
Stylus Slot:	Slot where the included stylus is stored, located on the right side of the device.
Microphone:	For use with the intercom feature. <ul style="list-style-type: none"> • Frequency: 20 to 160,000 Hz • S/N Ratio: More than 58 dB
Speaker:	<ul style="list-style-type: none"> • 4Ohm • 2 Watts 300Hz cutoff frequency
Audio Standards:	<ul style="list-style-type: none"> • G.711 sound standard • 75dB SPL@1m
IR Emitters:	<p>Transmit IR over 20 feet (6.10 m) from the panel.</p> <ul style="list-style-type: none"> • IR emitters on G4 panels share the device address number of the panel. • Transmits AMX fixed frequencies at 38KHz and 455KHz and user programmable frequencies from 20KHz to 1.5MHz
Operating/Storage Environment	<ul style="list-style-type: none"> • Operating Temperature: 0° C (32° F) to 40° C (104° F) • Operating Humidity: 20% - 85% RH • Storage Temperature: -20° C (-4° F) to 60° C (140° F) • Storage Humidity: 5% - 85% RH
Included Accessories:	<ul style="list-style-type: none"> • MVP-5200i Installation Guide (93-5966-01) • PS3.0 Power Supply (FG423-30) • MVP-STYLUS-52 (pre-installed onto the right side of the unit) (FG5966-06XX)
Other AMX Equipment:	<ul style="list-style-type: none"> • MVP-TCS-52 Table Charging Station (FG5966-1X) • MVP-WCS-52 Wall Charging Station (FG5966-1X) • CSG-500 Gateway for 50 Users (FG2182-01) • CSG-544 Gateway for 50 Users, 4 analog phone input ports, 4 PSTN output ports (FG2182-02) • CSG-580 Gateway for 50 Users, 8 PSTN Lines (FG2182-03) • MVP-STYLUS-52 Replacement Stylus, Pack of 3 (FG5966-30-xx) • CC-USB Programming Cable (FG10-5965) • CC-HPADAPTER Headphone Adapter Cable (FG5966-23) • NXA-WAP1000 Smart Wireless Access Point (FG2255-51/53)



NOTE

This device complies with FCC Part 15 and Industry Canada RSS 210 subject to the following conditions:

1. This device must not cause harmful interference and
2. This device must accept all interference, including interference that interferes with the operation of this device.

Memory

The MVP-5200i comes with 128MB of Mobile DDRAM memory and 256 MB NAND Flash memory. Neither may be upgraded.

Table Charging Station Connector Locations

With the unit facing you, the mini-USB port (for programming and downloading firmware as well as connecting USB headphones using the AMX-provided adaptor cable) and the DC power port are located on the lower left side of the device (FIG. 3). The connector for the Table Charging Station (please refer to the *Table Charging Station* section on page 9) is located on the bottom of the device.



FIG. 3 MVP-5200i side view with programming port



Although firmware upgrades can be conducted over a wireless Ethernet connection, transferring firmware KIT files over a direct USB connection is recommended, and only when the panel is connected to a power supply. If battery power or wireless connection fails during a firmware upgrade, the panel flash file system may become corrupted.

In addition to its speaker, the MVP-5200i also utilizes its mini-USB port as a connector for standard headphones or headsets. These headphones must use a mini-USB plug or adaptor in order to utilize this feature.



While standard input/output headsets may be used in lieu of headphones, the headset may only be used for output. While you may receive sound from the headset, its microphone will not function. Always use the MVP-5200i's microphone for receiving sound.

Basic Operation

The MVP-5200i is operated using both its integral touchscreen and the navigation wheel on the right side of the device. If the device has gone into its Standby Mode, a touch of the touchscreen or of the button wheel will reactivate it.

The MVP-5200i device's power use allows up to 96 hours of use between rechargings of its internal battery, but its battery charge lasts up to 120 hours if the device goes into Shutdown Mode during that time. The device may be placed in its charging cradle at any time and operated within its cradle.

The device will automatically go into Sleep Mode after fifteen minutes of inactivity, and this limit may be changed at any time. Any wireless Internet connection intended for the device will be reconnected within approximately twenty seconds after the device is placed in its charging cradle. Depending upon preselected settings, the device may be set to go into Active Mode as soon as it is placed in the cradle.

Navigation Wheel

The MVP-5200i device uses a unique button wheel for all commands not directly involving the touchscreen. This wheel, known as a navigation wheel, is located in the upper right corner of the device (FIG. 4). Used with the touchscreen, the navigation wheel allows scrolling and adjusting by turning the wheel with a thumb or finger and then pressing down on one of the wheel's compass points for up, down, left, and right. The wheel is sensitive enough to adjust levels with one-third of a rotation. The center of the navigation wheel also acts as a button in its own right: for example, pressing down directly upon the wheel center may be used for the equivalent of an "Enter" keystroke

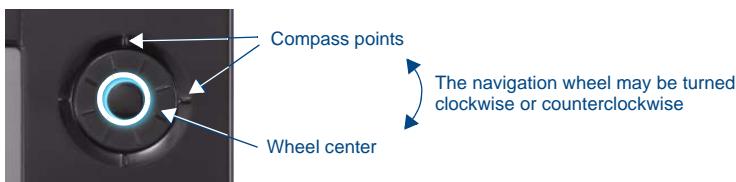


FIG. 4 Navigation wheel detail

Press and hold the wheel center for three seconds to access the *Setup* pages (for more information, please see the *Setup Pages* section on page 41). Continue to hold the wheel center for another three seconds to access the *Calibration* page (page 75).

If the MVP-5200i needs to be shut down or reset for any reason, press and hold down the wheel center button until the popup stating “panel shutting down” appears or the screen goes dark. Continuously holding down the center button down will cycle the MVP-5200i through the following steps:

1. Setup Pages
2. Calibration
3. Firmware shutdown
4. Hardware shutdown (automatically invoked if the device’s firmware is unable to shut down the device)



Shut down the panel by holding the wheel center button only if the Setup pages are otherwise inaccessible. Regularly shutting down the device by this method can corrupt the Flash memory.

When in its Standby Power Mode, the MVP-5200i may only be returned to its Awake state by touching the screen.

The light at the center of the navigation wheel brightens and dims based on its source of power. It lights at full intensity when attached to a power source, such as the Table Charging Station (see the *Table Charging Station* section on page 9) or the Wall Charging Station (see the *Wall Charging Station* section on page 11), but lights at only half intensity when running on its internal battery. This allows the user to ascertain whether the device was properly installed in a charging station, as the brightness will visibly increase with a correct docking and will flash while charging.

The flashing during recharging may be disabled via the device’s on-board *Setup* page, as explained in the *Setup Page* section on page 41.

Navigation Wheel Behavior in Each Power Mode

The behavior of the navigation wheel LED is dependent upon its status, and whether the blink function for the LED while in sleep mode is enabled:

Navigation Wheel behavior in each Power Mode						
Power Mode	Power Status	Enters Mode By -	Exits Mode By -	LED Behavior (Sleep Blink Setting)		Notes
				Enabled	Disabled	
On (Full On)	Battery Power	N/A	N/A	ON	ON	
On (Full On)	External Power	N/A	N/A	ON	ON	
On (Full On)	Charging	N/A	N/A	BLINK	BLINK	
Sleep (Display Off)	Battery Power	1. Display TimeOut setting reached 2. Sleep Send Command	1. Touch display 2. Press Navigation Wheel 3. Press Navigation Wheel center 4. Apply External Power 5. WakeUp Send Command	OFF	OFF	External Power will transition device to Display On Mode.
Sleep (Display Off)	External Power	1. Display TimeOut setting reached 2. Sleep Send Command	1. Touch display 2. Press Navigation Wheel 3. Press Navigation Wheel center 4. Apply External Power 5. WakeUp Send Command	OFF	OFF	
Sleep (Display Off)	Charging	1. Display TimeOut setting reached 2. Sleep Send Command	1. Touch Display 2. Press Navigation Wheel 3. Press Navigation Wheel center 4. Apply External Power 5. WakeUp Send Command	BLINK	OFF	
Shut Down (Off)	Battery Power	1. Panel Shutdown setting reached 2. Panel Shutdown button pressed 3. Navigation Wheel button held	1. Apply External Power 2. Press and hold Navigation Wheel button	OFF	OFF	External Power will transition unit to Awake Mode after boot up
Shut Down (Off)	External Power	N/A	Same as Sleep Mode	OFF	OFF	
Shut Down (Off)	Charging	N/A	Same as Sleep Mode	OFF	OFF	

The navigation wheel may also be programmed to initiate specific commands. For more information, please see the *Programming* section on page 95.

Turning on the MVP-5200i

The MVP-5200i uses one of two methods to turn it on. These use either the navigation wheel or the touchscreen. To learn which method works for your panel:

1. Press any of the navigation wheel's compass points and hold until the AMX splash screen appears on the touchscreen.
2. If the navigation wheel does not respond, press the touchscreen and hold until the AMX splash screen appears on the touchscreen.

Intercom Microphone

The MVP-5200i contains a built-in microphone above the upper lefthand corner of the touch screen for video and audio conferencing capabilities. This microphone is concealed by the casing.

Stylus

The MVP-5200i comes with a unique touchscreen stylus that slides into a storage groove on the right side of the device when not in use. Replacement styluses may be ordered in a 3-pack (**FG5966-30-xx**) from www.amx.com.

Kick Stand

Since the MVP-5200i device is designed to be a unit used away from its charging station, it has an extendable "kickstand" on the back of the unit (FIG. 2). This may be opened by physically lifting the free end of the kick stand away from the device. The device may then be propped up on a flat surface and accessed in a normal fashion.

Audio/Video Capabilities

The MVP-5200i has the capability of displaying multiple JPEG and PNG files at one time. The device also supports streaming motion JPEG video (of the sort used by many IP and Web cameras), as well as MP3 and WAV audio files.

Power Management

The MVP-5200i utilizes a dual voltage external power supply. It may be recharged through the supplied PS3.0 Power Supply (**FG423-30**), as well as through the MVP-TCS-52 Table Charging Station (**FG5966-1X**) or the MVP-WCS-52 Wall Charging Station (**FG5966-1X**). For more information, see the *Accessories* section on page 9 for details.



NOTE

Although the MVP-5200i unit is equipped with a mini-USB port, the device cannot be powered through the USB port. The port is only used for uploading firmware.

When not in active use, the MVP-5200i conserves battery life between chargeings. In its Sleep Mode, the device's display is shut down, but its systems are still active. In Standby Mode, the device is completely shut down, with only wakeup systems powered to detect incoming commands or touch panel contact. Pressing any of the compass points on the navigation wheel will return the device to its Awake Mode,

For more information on the battery, see the *Battery Life and Replacement* section on page 155.

Cleaning the Touch Overlay, Case, and Navigation Wheel

Always use a clean cotton cloth and a spray bottle containing water or a vinegar-based cleaner to clean the MVP-5200i, as alcohol-based cleaners can damage the device's touch screen overlay.

- **Do not directly spray the device:** instead, spray the cloth to clean the touch screen overlay and navigation wheel.
- Do NOT use an abrasive of any type to clean the MVP-5200i, as this may permanently damage or remove the device's finish.

Accessories

Table Charging Station

The MVP-5200i comes with the MVP-TCS-52 Table Charging Station (**FG5966-1X**) (FIG. 5), which acts both as a charging station and a direct power connection. The charging station is available in either white (**FG5966-10**) or black (**FG5966-11**).



FIG. 5 MVP-TCS-52-GB Table Charging Station - Front

MVP-TCS-52 Specifications	
Dimensions (HWD):	• 8.0" x 4.75" x 3.5" (20.32cm x 12.07cm x 8.89cm)
Weight:	• .65 lbs (.29 kg)
Rear Connector:	• 5-pin charging connector on bottom of charging cradle.
Operating/Storage Environments:	<ul style="list-style-type: none"> • Operating Temperature: 0° C (32° F) to 40° C (104° F) • Operating Humidity: 20% - 85% RH • Storage Temperature: -20° C (-4° F) to 60° C (140° F) • Storage Humidity: 5% - 85% RH
Included Accessories	<ul style="list-style-type: none"> • MVP-TCS-52 Table Charging Station Quick Start Guide (93-5966-02) • PS3.0 Power Supply (FG423-44)
Other AMX Equipment:	<ul style="list-style-type: none"> • MVP-5200i Modero Viewpoint Widescreen Touch Panel -Gloss Black (FG5966-01) • MVP-5200i Modero Viewpoint Widescreen Touch Panel - Gloss White (FG5966-02) • MVP-WCS-52: Wall Charging Station (FG5966-1X)

Powering the MVP-TCS-52

The MVP-TCS-52 uses a PS3.0 power supply (included with the MVP-5200i touch panel or available separately from www.amx.com) to provide direct power for the MVP panel both for standard functions and for charging its internal battery.

1. Connect the terminal end of the PS3.0 power supply to the PWR connector on the bottom of the MVP-TCS-52.
2. To prevent wear on the power supply cord and assure that the device's base is in full contact with the table surface, press the cord into the locking groove running across the bottom of the device.
3. Provide power to the MVP-TCS by connecting the PS3.0 cord to an external power source.
4. Place the touch panel in the Charging Station cradle (FIG. 6), guiding it into place with the locking grooves on each side of the cradle (FIG. 7). When fully seated, the touch panel's charging station connector should be in contact with the Charging Station's charger pins.



FIG. 6 MVP-5200i in MVP-TCS-52-GB Table Charging Station

Connections and Wiring

The PS3.0 is used to supply power to the MVP-5200i by routing incoming power through the connector pins and charge the device's internal battery

Recharging

To recharge the MVP-5200i, slide the device into the Table Charging Station cradle bottom-first and make sure the device is fully seated in the Charging Station. The charger pins in the bottom of the cradle (FIG. 7) must be in contact with the connector on the bottom of the MVP-5200i for it to start recharging. The MVP panel will stop recharging automatically once the battery has achieved its maximum charge.

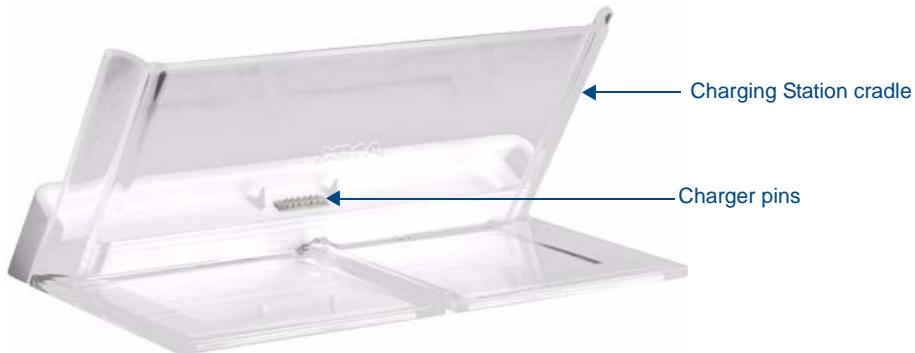


FIG. 7 MVP-TCS-52-GW Table Charging Station - Rear

Cleaning the MVP-TCS-52

You should clean the Table Charging Station after each day's use to maintain the device's appearance. Always use a clean cotton cloth and a spray bottle containing water or a vinegar-based cleaner, as alcohol-based cleaners can damage the device. Do not directly spray the device: instead, spray the cloth to prevent moisture from collecting on the charger pins. Do NOT use an abrasive of any type to clean the Table Charging Station, as this may permanently damage or remove the device's finish.

Wall Charging Station

The optional MVP-WCS-52 Wall Charging Station (**FG5966-1X**) offers the same recharging and connection features as the Table Charging Station, with the advantage of being placed within accessible locations where the table station is either inconvenient or impractical (FIG. 8). The Wall Charging Station is available in either white (**FG5966-13**) or black (**FG5966-12**).



FIG. 8 MVP-WCS-52-GB Wall Charging Station - Front

The features of the MVP-WCS-52 include:

- Full charging of a docked MVP-5200i in approximately 4.5 hours
- Touch panel code lock for security
- Integrated docking alignment guides for easy docking
- Panel eject design with mechanical or electronically controlled capabilities.

MVP-WCS-52 Specifications

Dimensions (HWD):	<ul style="list-style-type: none"> • 8.375" x 6.09" x 2.19" (21.27 cm x 15.46 cm x 5.56 cm) <p>Note: Always use the cutout/installation dimensions for the MVP-WCS-52 when installing this unit into various surfaces. This SP engineering drawing is available online at www.amx.com.</p>
Power Requirements:	<ul style="list-style-type: none"> • 3 A @ 12 VDC (Class II listed power supplemented)
Startup Power Requirements	<ul style="list-style-type: none"> • Total: 1.7A • Charging: 1.1A • Ejection: 0.6A
Weight:	<ul style="list-style-type: none"> • Without box: 0.85 lbs (0.39 kg) • With box: 1.30 lbs (0.59 kg)
Available Colors:	<ul style="list-style-type: none"> • MVP-WCS-52-GW (White) - FG5966-13 • MVP-WCS-52-GB (Black) - FG5966-12
Front Panel Components:	<ul style="list-style-type: none"> • Securing Magnets: Prevent MVP touch panel from falling free during ejection. • Security Latch: Adds the primary layer of security when mounting an MVP touch panel. When the device is inserted, this latch grabs onto the rear of the touch panel and secures it to prevent it from being removed. • Interface Connector Pins: A set of retractable pins (male) that connect to the underside MVP connector strip. This connection provides both communication and power between the touch panel and the MVP-WCS-52. • Support Cradle: This retractable mechanism supports a resting MVP panel and allows a user to either insert or remove a connected MVP panel. • Security Release pushbutton: Located on the front of the unit, this pushbutton toggles an on-screen security keypad (if security is enabled). <ul style="list-style-type: none"> - Entering the correct release code allows the MVP-WCS-52 to release the touch panel from the security latch.

MVP-WCS-52 Specifications (Cont.)	
Operating/Storage Environments:	<ul style="list-style-type: none"> Operating Temperature: 0° C (32° F) to 40° C (104° F) Operating Humidity: 20% - 85% RH Storage Temperature: -20° C (-4° F) to 60° C (140° F) Storage Humidity: 5% - 85% RH
Included Accessories:	<ul style="list-style-type: none"> MVP-WCS-52 Wall Charging Station Quick Start Guide (93-5966-12) Wallmount plastic back box (62-5966-12) MVP-WCS-52 Installation Kit - Black (KA 5966-01bl) MVP-WCS-52 Installation Kit - White (KA 5966-01wh) MVP-WCS-52 Wall Charging Station Template (68-5966-01)
Other AMX Equipment:	<ul style="list-style-type: none"> MVP-TCS-52: Table Charging Station (FG5966-1X) Wallmount Metal Rough-In Box (FG037-11) PSN4.4 13.5 VDC, 4.4 A Power Supply with 3.5 mm Phoenix Connector (FG423-45) PSN6.5 13.5 VDC, 6.5 A Power Supply with (3) 3.5 mm Phoenix Connectors (FG423-41) MVP-5200i Modero Viewpoint Widescreen Touch Panel -Gloss Black (FG5966-01) MVP-5200i Modero Viewpoint Widescreen Touch Panel - Gloss White (FG5966-02) PS3.0 Power Supply (FG423-30)

The MVP-5200i touch panel remains locked in the MVP-WCS-52 until unlocked by the user. This may be done by entering an appropriate password (please refer to the *Password Settings Page* section on page 79 for more information), or by pressing the Security Release button on the front of the device in emergencies. The station ejects the device top first (FIG. 9). The device uses two neodymium rare-earth magnets to keep the MVP-5200i from falling out of its cradle when the touch panel is angled forward.



FIG. 9 MVP-WCS-52-GW Wall Charging Station - Side view

Unlocking the Touch Panel

Once placed within the Wall Charging Station, the MVP-5200i remains secured until the user unlocks it. A ten-second lag between the touch panel being placed in the Wall Charging Station and the security feature enabling allows the user to remove the touch panel if it is accidentally put into the device. To release the touch panel from the Wall Charging Station:

1. Press the Security Release button (see FIG. 9).
2. A password keypad will pop up on the MVP-5200i screen. Enter a password in the password keypad and press **Enter**.
3. Wait for the Wall Charging Station to pivot the touch panel away from the wall.
4. The device will remain in the ejected position until the MVP-5200i is removed. Wait until the device's ejection door has completely withdrawn before re-installing the MVP-5200i.



Unique passwords may be entered for up to four unique users as well as the administrator. For more information on setting passwords, please refer to the Password Settings Page section on page 79.

Recharging

To recharge the MVP-5200i:

1. Slide the device into the Wall Charging Station cradle bottom-first and make sure the device is fully seated in the Charging Station.
2. Press the top of the MVP-5200i back until it clicks. The touch panel is now locked into the Charging Station, and the station will automatically charge the device's battery. (Please refer to the *Power Management Page* section on page 50 to check on the battery charge status.)
3. To release the touch panel, unlock the touch panel and wait for the Wall Charging Station to pivot the touch panel away from the wall.

Installing the MVP-WCS-52

Since the Wall Charging Station is intended to be affixed to a wall or other permanent structure, care must be taken to ensure its proper installation to prevent potential damage to the MVP-5200i placed within.



Other than wall installation tools, the only tool required for this installation is a #1 Phillips screwdriver.

NOTE

Installing the Plastic Back Box

The plastic Back Box has two knockouts at the top of the box and four (4) lockdown wings attached to the box with Phillips-head screws. For ease of installation, the interior of the box contains an "UP" arrow pointing to the knockouts. The Metal Rough-In Box does not have to be installed beforehand, but it offers an extra level of support.

To install the Plastic Back Box:

1. Cut a hole into the wall or surface intended to hold the box. The outer lip of the box is sized 8.69 inches (220.66mm) long and 6.0 inches (152.4mm) high, so the hole should be at least 1/4" (6.4mm) smaller in each dimension (FIG. 10). Use the included MVP-WCS-52 Wall Charging Station Template (**68-5966-01**) as an aid for hole placement and measurement.

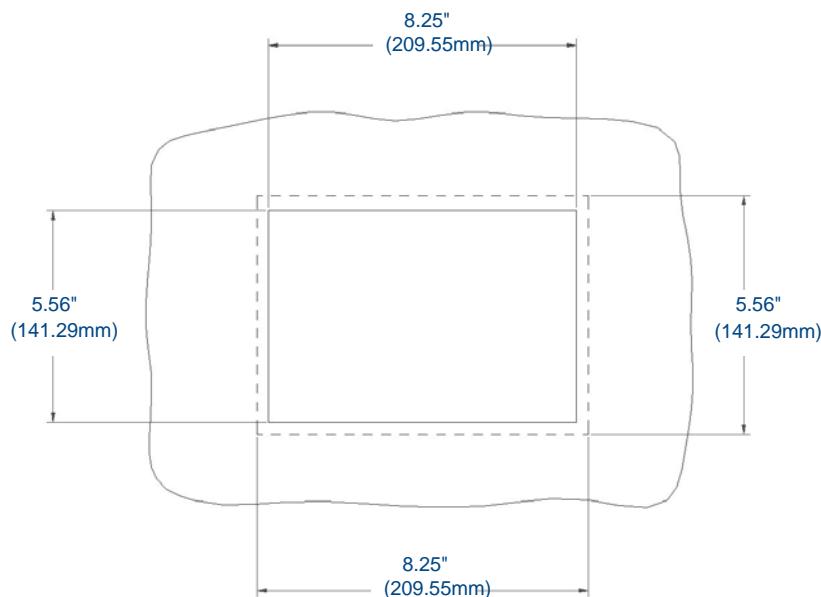


FIG. 10 Recommended cutout for plastic back box



WARNING

Make sure to measure the size of the intended hole before starting to cut it.



NOTE

To assist with wiring, and to avoid mechanical stresses on the wire and the mechanism of the Wall-Mounted Charging Station, the top right knockout is preferred for use.

2. Select the knockout to be removed from the top of the box. The box has two knockouts, at the top left and the top right.
3. Run the power cable through the knockout into the box. Pull out about six inches (15.25cm) of cable into the box to facilitate installation of the MVP-WCS-52.
4. Slide the plastic back box into the hole, being careful not to twist or pinch the cable, and set it flush with the wall (FIG. 11).
 - Make sure that all of the lockdown wings are folded into their slots before attempting to insert the box.
 - For ease of installation, the inside of the box has the direction "UP" labeled for reference.

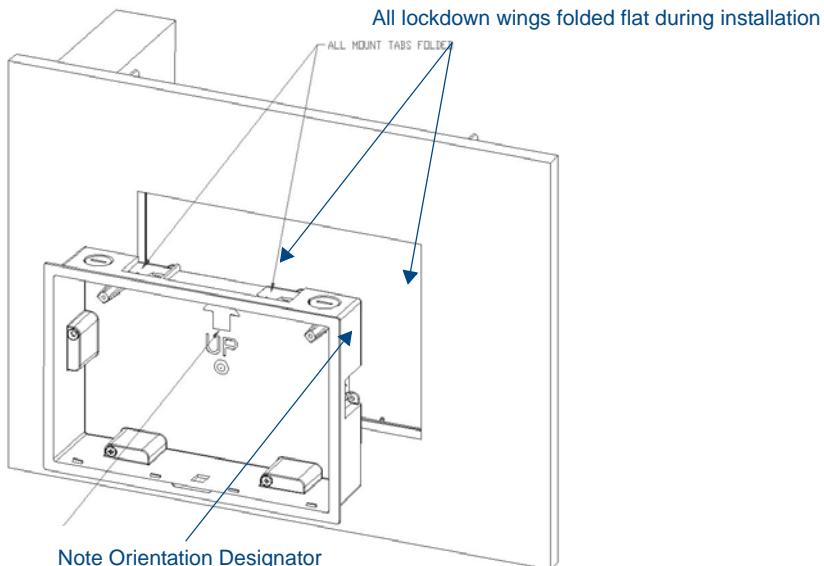


FIG. 11 Installation of plastic back box

5. Extend the wings on the sides of the box by tightening the screws inside the box.
 - Not all of the wings must be extended to lock the box in place, but extending a minimum of the top and bottom wings is highly recommended.
 - Apply enough pressure to the screw head to keep the box flush with the wall: this ensures that the wing will tighten up against the inside of the wall.



WARNING

Make absolutely certain that the box is in its intended position. Once the box lockdown wings are extended within the box's hole within the wall, removing the box will be extremely difficult without damaging the wall in the process.



WARNING

The maximum recommended torque to screw in the wings on the plastic back box is 105 IN-OZ [74 N-CM]. Applying excessive torque while tightening the wing screws, such as with powered screwdrivers, can strip out the wings or damage the plastic back box.

6. Prepare the captive wires for the 2-pin 3.55 mm mini-captive wire connector used for the MVP-WCS-52's power supply:



Preparing and connecting the captive wires requires the use of a wire stripper and flat-blade screwdriver.

- Strip 0.25 inch (6.35 mm) of wire insulation off all wires.
 - Insert each wire into the appropriate opening on the connector.
 - Turn the screws clockwise to secure the wires in the connector. Do not over-torque the screws; doing so can bend the seating pins and damage the connector.
7. Secure the power cable to the device, using either of the two tie-wrap anchors included in the Installation Kit at the top rear of the device (FIG. 12).
Point the head of each tie wrap toward the center of the device.

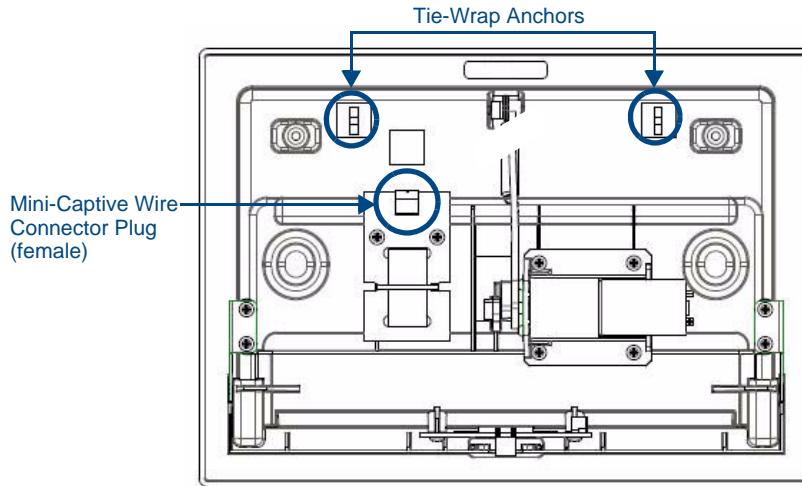


FIG. 12 MVP- WCS-52 - Rear view

8. Firmly seat the mini-captive wire connector to the power connector on the device.
9. Firmly seat the device against the box. Make sure that the tab connector at the top of the device is locked into the box.
10. Insert the two installation screws from the MVP-WCS-52 Installation Kit into the screw holes in the interior compartment of the device and tighten them to anchor the device to the box (FIG. 13).

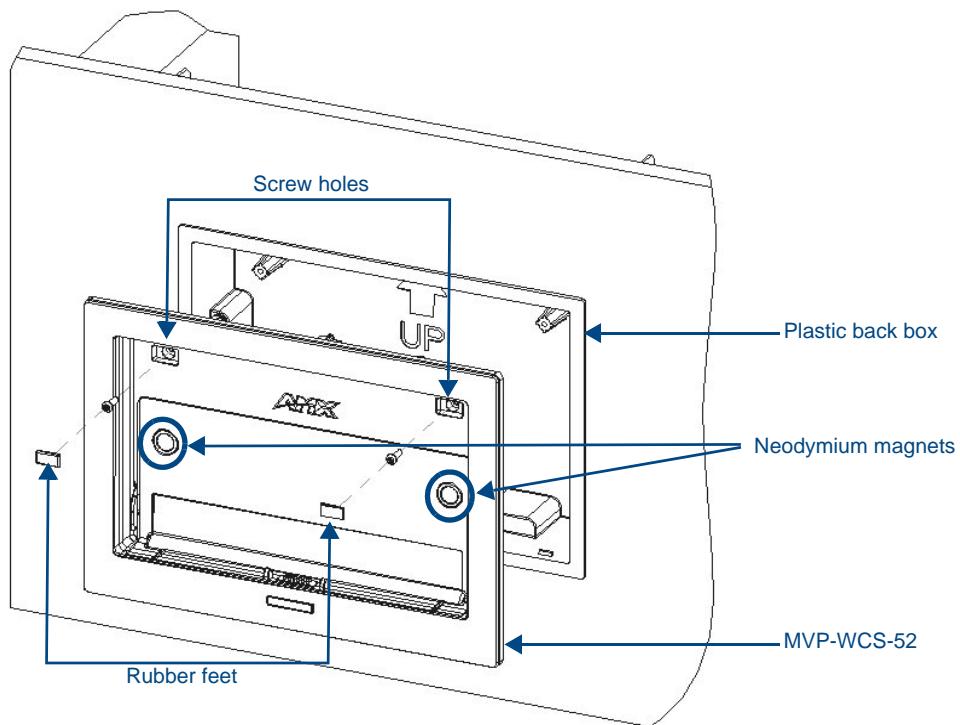


FIG. 13 Installation of MVP-WCS-52



For ease of installation, put each screw on a neodymium magnet in the device's interior compartment to keep them on hand until they are needed.

11. After fully seating the screws, wipe down the area around the screw holes with the alcohol prep pad from the Installation Kit. Take a rubber foot and remove its adhesive backing. Put the foot, adhesive-side down, in the slot surrounding the screw hole in the Wall Charging Station. Press down firmly to remove any air bubbles from underneath the foot.
12. Install an MVP-5200i device by placing it into the interior compartment bottom-first. Press the top of the touch panel until it is flush with the Wall Charging Station. The neodymium magnets will hold it in place.
13. To remove the MVP-5200i, unlock the touch panel (see the *Unlocking the Touch Panel* section on page 12 for more information) and wait for the touch panel to pull away from the Wall Charging Station. Once it has been released, grip it by the top of the device, and pull it free from the Charging Station.

Installing the Optional Metal Rough-In Box

The optional metal rough-in box (FG037-11) is 10 inches (25.40cm) wide at its widest dimension (wider than the bezel of the Wall Charging Station), and is only intended for pre construction installations (FIG. 14).

- The Metal Rough-In Box is used in conjunction with the Wall Charging Station's plastic back box.
- The Metal Rough-In Box must be located behind 3/8" (0.95cm) to 3/4" (1.91cm) of wall/mounting surface material.

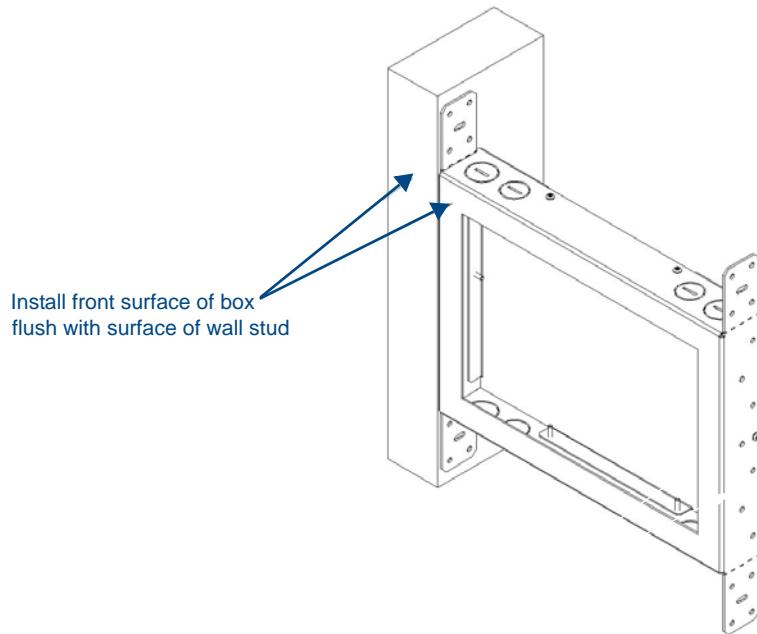


FIG. 14 Typical metal Rough-In Box Installation

The Metal Rough-in Box bears a wing on each corner which is intended to bridge gaps between studs and/or spacers. These wings may be bent carefully in order to fit a particular gap, but may not be so bent as to allow the box to hang in a vertical position. Once placed in the desired position, put at least one screw through each wing into the adjoining stud or spacer to secure it.

The interior of the box contains a set of holes on either side, as well as top and bottom, for standard 1/4-inch screws. Use these holes to anchor the box to its adjoining studs or spacers.



WARNING

Ensure that the metal rough-in box is flush with the 2x4 studs. Any overhang will affect the installation of the covering sheetrock, as well as affect the placement of the Plastic Back Box.

The box has two sets of knockouts in the top and bottom, one of the set for US wiring and one for international wiring.



NOTE

Make sure that the power cable has been pulled through the metal rough-in box by the resident electrician before continuing the installation.

After completing the installation of the metal rough-in box, install sheet rock or other wall material over the box, cut a hole matching the size of the inside diameter in the sheet rock, and clean out all dust before proceeding with the installation of the plastic back box.

Other MVP-WCS-52 installations

The Wall-Mounted Charging Station is designed to be installed in various different locations, such as into the face of a wooden podium or the top of a table. Depending upon the ability to wire it to a power source, Wall-Mounted Charging Stations may be installed on vertical or horizontal surfaces composed of such materials as wood, brick, and glass.

Installing a Wall-Mounted Charging Station into a solid wall thicker than a standard thickness of sheetrock is possible, but requires special preparation. If installing into a solid wall of concrete or rock, a recess must be chiselled or cut out to match the size of the device. The box is sized 8.375 inches (21.27cm) long and 5.75 inches (14.60cm) high, so the hole should be at least 1/4" (0.64cm) smaller in these dimensions. To facilitate the full range of movement of the device's components, the recess must be at least 2.69 inches (6.83cm) deep.



WARNING

Ensure that the power cable has been installed in the wall and is accessible by the installer before chiseling out the recess.



NOTE

Instead of using the lockdown wings to secure the Plastic Back Box, standard concrete screws may be inserted through the screw holes after removing the lockdown wings.

*However, drill the concrete screw holes into the wall before setting the screws into the box, as excessive torque applied to the screws **will** damage the box.*

To avoid this, the box may be installed with adhesive. Test an unobtrusive spot on the back of the box with a sample of the adhesive to check for any adverse reactions before installing the device.

Configuring Communication

Overview

All control for a MVP-5200i touch panel is established through a NetLinx Master. Communication between the MVP and the Master consists of using either Wireless Ethernet (DHCP, Static IP) or USB. References to Ethernet in this manual focus on the use of Wireless Ethernet via the MVP's WiFi Card.



Before commencing, verify you are using the latest NetLinx Master and Modero panel-specific firmware. Verify you are using the latest versions of AMX's NetLinx Studio and TPDesign4 programs.

In the example below (FIG. 15), three MVP-5200i devices are shown at varying distances from the two AP gateways. As with any other AP network, the gateways are spaced so as to allow a maximum wireless coverage for the three devices.

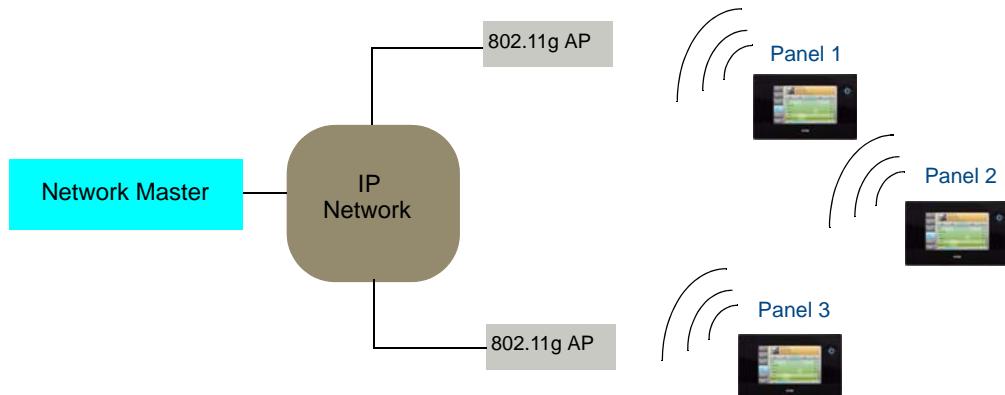


FIG. 15 System Deployment Diagram

When initially installing the MVP-5200i, some basic configuration items, including network settings and NetLinx settings, will need to be set. For more information, refer to the *Protected Setup Pages* section on page 53.



*The MVP-5200i defaults to **Auto mode** for its Master connection.*

IR Communication

In certain situations, the MVP-5200i may be used as an infrared remote device for other AMX controllers. The device can transmit IR over 20 feet (6.10 m) from the panel at frequencies of 38KHz, 455KHz, and 1.2MHz. IR receivers and transmitters on G4 panels share the device address number of the panel.

The MVP-5200i includes an IR transmitter for communication between the device and the NetLinx Master and between separate devices. The transmitter is located behind the IR Emitter Panel on the rear of the device (FIG. 16).



FIG. 16 IR transmitter window on the MVP-5200i-GW

Modero Setup and System Settings

All AMX Modero panels, including the MVP-5200i, feature on-board Setup pages. Use the options in the Setup pages to access panel information and make various configuration changes.

Accessing the Setup and Protected Setup Pages

- At any time, press down and hold the center button of the navigation wheel for 3-5 seconds. This opens a release notice to release the button immediately to open the *Setup* page (FIG. 17).



FIG. 17 Setup page

- Press the **Protected Setup** button. This opens a keypad for entry of the password to allow access to the *Protected Setup* page (FIG. 18). Enter the device's password and press **Done** to proceed.

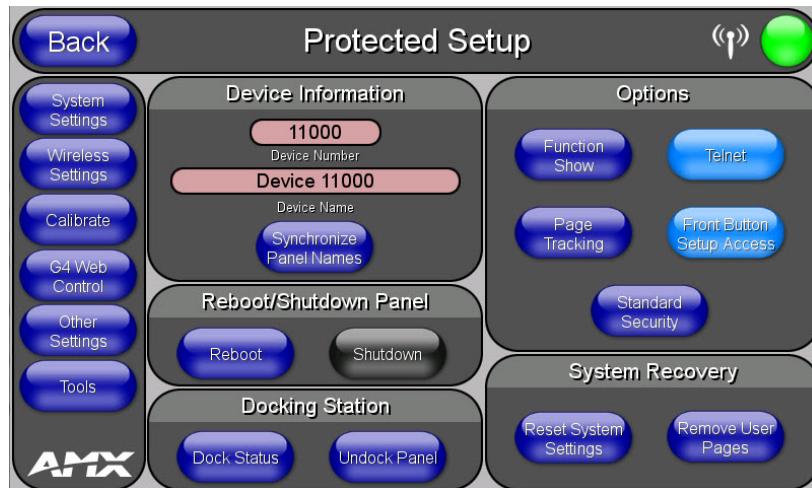


FIG. 18 Protected Setup page



The default password for the Protected Setup page is **1988**, but this may be changed at any time.

For more information on the *Setup* and *Protected Setup* pages, refer to the *Setup Pages* section on page 41 and the *Protected Setup Pages* section on page 53.

Setting the Panel's Device Number

In the *Protected Setup* page:

1. Press the *Device Number* field in the *Device ID* section to open the *Device Number* keypad.
2. The Master will assign the panel a new Device ID once connected. The default Device number is **0**.
3. Press **Done** to return to the *Protected Setup* page.
4. Press **Reboot** to reboot the device and apply the new Device Number.

Wireless Settings - Wireless Access Overview

DHCP

When choosing DHCP, a DHCP server must be accessible before the fields are populated.



If the *SSID (Network Name)* and *WEP* fields have not previously been configured, the *Wireless Settings* page will not work until the panel is rebooted.

MVP touch panels connect to a wireless network through their use of the pre-installed AMX 802.11g wireless interface card. This allows users to communicate with an Access Point (AP). The AP communication parameters must match those of the pre-installed wireless interface card installed within the panel. This internal card transmits data using 802.11x signals at 2.4 GHz. For a more detailed explanation of the security and encryption technology, refer to the *Appendix B: Wireless Technology* section on page 180.

For more information on utilizing the AMX Certificate Upload Utility in conjunction with the EAP security, refer to the *AMX Certificate Upload Utility* section on page 187.

Configuring Wireless Network Access

The first step in connecting the MVP-5200i to a wireless network is to configure the wireless communication parameters within the device's *Wireless Settings* page. This page only configures the card to communicate to a target AP: **the device must still be directed to communicate with the correct Master**. This "pointing to a Master" is done via the *System Settings* page, which allows configuration of the IP Address, System Number and Username/Password information assigned to the target Master.

Step 1: Configure the Device's Wireless IP Settings

The first step to a successful setup of the internal wireless card is to configure the *IP Settings* section on the *Wireless Settings* page. This section configures the communication parameters from the MVP panel to the web.

Wireless communication using a DHCP Address

In the *Protected Setup* page:

1. Select **Wireless Settings**. Wireless communication is set within the *IP Settings* section of this page (FIG. 19).

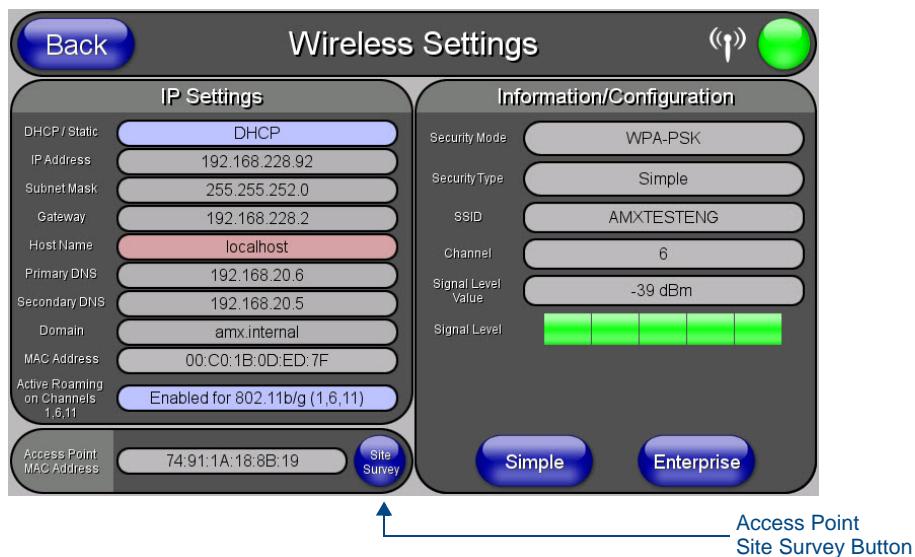


FIG. 19 Wireless Settings page (IP Settings section)

2. Toggle the *DHCP/Static* field from the *IP Settings* section until the choice cycles to *DHCP*. This action causes all fields in the *IP Settings* section, other than Host Name, to be greyed-out.



NOTE

DHCP will register the unique factory-assigned MAC Address on the panel, and once the communication setup process is complete, assign IP Address, Subnet Mask, and Gateway values from the DHCP Server.

3. Press the optional *Host Name* field to open the *Host Name* keyboard and enter the host name information.
4. Press **Done** after assigning the alpha-numeric string of the host name.
5. The remaining greyed-out fields in the *IP Settings* section cannot be altered. Once the panel is rebooted, these values are obtained by the unit and displayed in the *DNS* fields after power-up.



NOTE

This information can be found in either the Workspace - System name > Define Device section of the code that defines the properties for the panel, or in the Device Addressing/Network Addresses section of the Tools > NetLinx Diagnostics dialog.

6. Set up the security and communication parameters between the wireless card and the target AP by configuring the *Wireless Settings* section on this page. Refer to *Step 2: Configure the Card's Wireless Security Settings* section on page 25 for detailed procedures to setup either a secure or insecure connection.

Wireless Communication Using a Static IP Address

- From the *Protected Setup* page, press the **Wireless Settings** button to open the *Wireless Settings* page. Wireless communication is set within the *IP Settings* section of this page (FIG. 19).



Check with your System Administrator for a pre-reserved Static IP Address to be assigned to the panel. This address must be obtained before continuing with the Static assignment of the panel.

- Toggle the **DHCP/Static** field from the *IP Settings* section until the choice cycles to **Static**. The *IP Address*, *Subnet Mask*, and *Gateway* fields then turn red, noting that they are now user-editable.
- Press the *IP Address* field to open a keyboard and enter the Static IP Address provided by the System Administrator. Press **Done** after entering the IP address information and repeat the same process for the *Subnet Mask* and *Gateway* fields.
- Press the optional *Host Name* field to open the keyboard and enter the Host Name information. Press **Done** after assigning the alpha-numeric string of the host name.
- Press the **Primary DNS** field to open a Keyboard, enter the Primary DNS Address (provided by the System Administrator) and press **Done** when complete. Repeat this process for the Secondary DNS field.
- Press the **Domain** field to open a Keyboard, enter the resolvable domain Address (this is provided by the System Administrator and equates to a unique Internet name for the panel), and press **Done** when complete.
- Set up the security and communication parameters between the wireless card and the target AP by configuring the *Wireless Settings* section on this page. Refer to the following section for detailed procedures to set up either a secure or unsecure connection.

Using the Site Survey Tool

This tool allows a user to "sniff out" all transmitting Access Points within the detection range of the internal wireless card (FIG. 20). Once the **Site Survey** button is pressed, the device displays the *Site Survey* page, which contains the following categories:

- Network Name (SSID)** - Access Point names
- Channel (RF)** - Channel currently being used by the AP (*Access Point*)
- Security** (if detectable - such as **WEP**, **OPEN** and **UNKNOWN**) - security protocol enabled on the AP
- Signal** - displaying the individual APs' signal level.
- MAC Address** - Unique identification of the transmitting Access Point

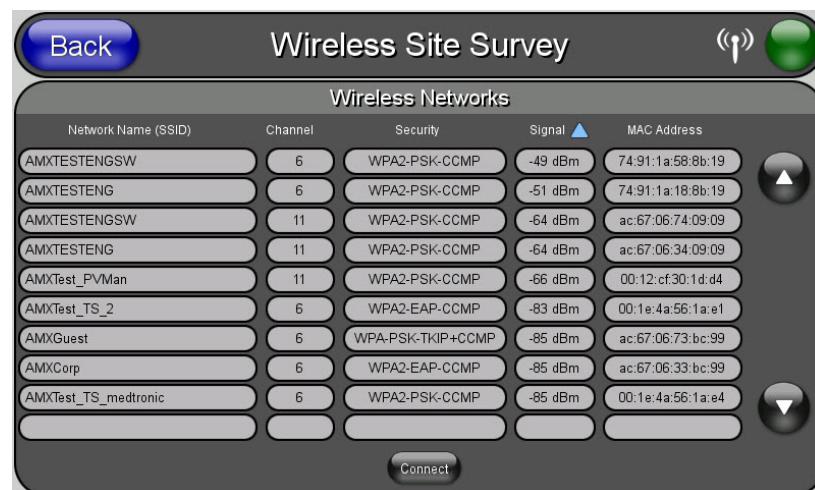


FIG. 20 Site Survey page

To access the Site Survey Tool:

1. From the *Protected Setup* page, press the **Wireless Settings** button to open the *Wireless Settings* page.
2. Press the **Site Survey** button. This action launches the *Wireless Site Survey* page, which displays a listing of all detected APs in the communication range of the internal card.
 - The card scans its environment every four seconds and adds any new APs found to the list. Every scan cycle updates the signal strength fields.
 - Access points are tracked by MAC Address.
 - If the AP's SSID is set as a blank, then **N/A** is displayed within the *SSID* field.
 - If the AP's SSID is not broadcast, it will not show up on the *Wireless Networks* screen.
 - If a AP is displayed in the list is not detected for 10 scans in a row, it is then removed from the screen. In this way, a user can walk around a building and track access points as they move in and out of range.
3. Sort the information provided on this page by pressing on a column name. This moves the sorting arrow to that column, where it may be toggled up or down.
 - **Up arrow** - indicates that the information is being sorted in an ascending order.
 - **Down arrow** - indicates that the information is being sorted in a descending order.



NOTE

If the panel detects more than 10 APs, the Up/Down arrows at the far right side of the page become active (blue) and allow the user to scroll through the list of entries.

4. Select a desired Access Point by touching the corresponding row. The up arrow and down arrow will be grayed out if ten or fewer access points are detected. If more are detected, then they will be enabled as appropriate so that the user can scroll through the list.



NOTE

Access points using channel 8 should never be used, as the MVP-5200i may receive too much interference from other devices in the area.



NOTE

If active roaming between channels is necessary, make sure to enable the Active Roaming on Channels 1,6,11 field in the Wireless Settings page (page 59).

5. With the desired AP selected and highlighted, click the **Connect** button to be directed to the selected security mode's *Settings* page with the *SSID* field filled in. From there, either **Cancel** the operation or fill in any necessary information fields and then click **Save**.

Selecting an Open, WEP, and WPA-PSK Access Point and then clicking **Connect** will open the corresponding Settings page. For any other security mode, clicking **Connect** will only return to the previous page without any information being entered.

- In an *Open* security mode, after selection and connection to a target AP, the SSID name of the selected AP is saved for the open security mode.
- In a *Static WEP* security mode, after selection and connection to a WEP Access Point, the user is then redirected back to the *Static WEP* security screen, where the *SSID* field is already filled out. The user is only required to enter in the remaining WEP key settings.
- A similar process occurs for *WPA-PSK* access points. For any other situation, the security mode switches back to the previous page and security and connection parameters must be entered in as usual.

Step 2: Configure the Card's Wireless Security Settings

The second step in setting up the wireless card is to configure the *Wireless Settings* page. This section configures both the communication and security parameters from the internal wireless card to the AP. ***The procedures outlined within the following sections for an 802.11g card facilitate a common security configuration to a target AP.***

Refer to the Appendix B: *Wireless Technology* section on page 180 for more information on other security methods.

After setting up the wireless card parameters, configure the communication parameters for the target Master; see *Ethernet Over USB* section on page 29.

Configuring the Device's Wireless Card for Unsecured Access To a WEP

In the *Protected Setup* page:

1. Press the **Wireless Settings** button (located on the lower-left) to open the *Wireless Settings* page (FIG. 21).

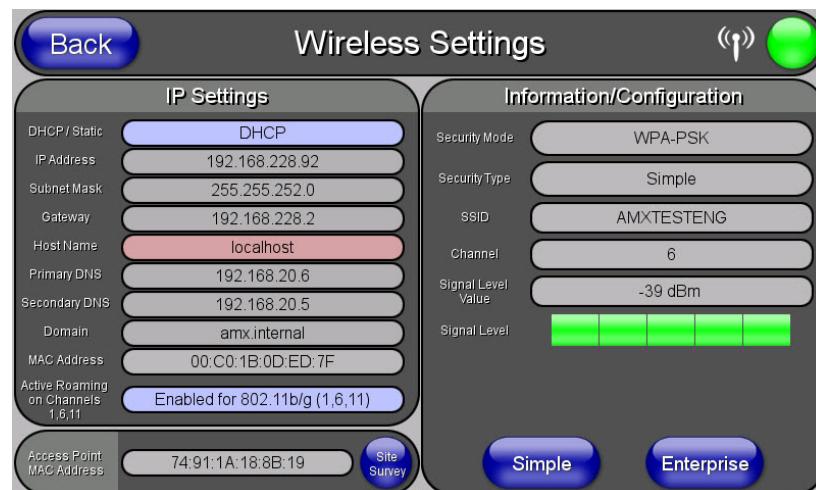


FIG. 21 Wireless Settings page

2. Enter the SSID information by:

- Automatically filling it by pressing the **Site Survey** button. From the *Site Survey* page, choose an **Open** AP from within the *Site Survey* page and then pressing the **Connect** button at the bottom of the page (FIG. 22).

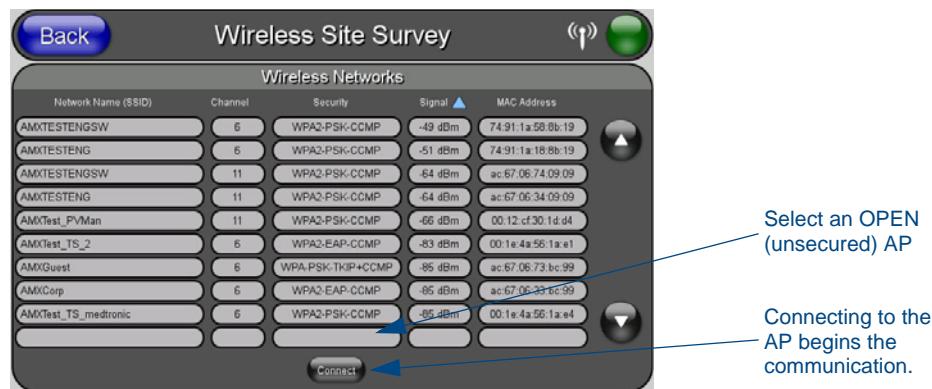


FIG. 22 Site Survey of available APs



The Wireless Site Survey page will note the available security of each AP. If your AP is not configured for Open security, you will not be able to connect in this security mode.

- Manually entering the SSID information into the appropriate fields by following steps 7 through 9.
3. From within the *Wireless Settings* page, click the **Simple** button.
 4. In the *Security Type* field, select *Open* (FIG. 23). An Open security method does not utilize any encryption methodology, but does require that an alpha-numeric SSID be entered. This method sends out network packets as unencrypted text.



FIG. 23 Wireless Security - Simple Mode

5. Press the red *SSID* field to display an on-screen *Network Name (SSID)* keyboard.
6. In this keyboard, enter the SSID name used on the target Access Point (**case sensitive**).
 - The card should be given the SSID used by the target AP. If this field is left blank, the unit will attempt to connect to the first available AP.
 - One of the most common problems associated with connection to a AP involves an incorrect SSID. Make sure to maintain the same case when entering the SSID information. *ABC is not the same as Abc*.
7. Click **Done** when complete.
8. From the *Wireless Security: Simple Mode* popup window (FIG. 23), press the **Save** button to incorporate the new information into the device and begin the communication process.
9. Verify the proper configuration in the fields in the *IP Settings* section. Refer to *Step 1: Configure the Device's Wireless IP Settings* section on page 22 for detailed information.
10. Press the **Back** button to return to the *Protected Setup* page. **Remember that the connection must be configured to a target Master from the System Settings page.**
11. After the panel restarts, return to the *Wireless Settings* page's *Information/Configuration* section and verify the signal level and signal level value.



The Signal Level bar should provide some information regarding the strength of the connection to a Access Point. If no signal is displayed, configuration of the network could be required.

Automatically Setting SSID

In the *Protected Setup* page:

1. Select **Wireless Settings**.
2. Press the **Site Survey** button at the bottom of the page to open the *Wireless Site Survey* page (FIG. 24).
3. Select a **WEP** secured AP from within the *Site Survey* page, and press the **Connect** button.

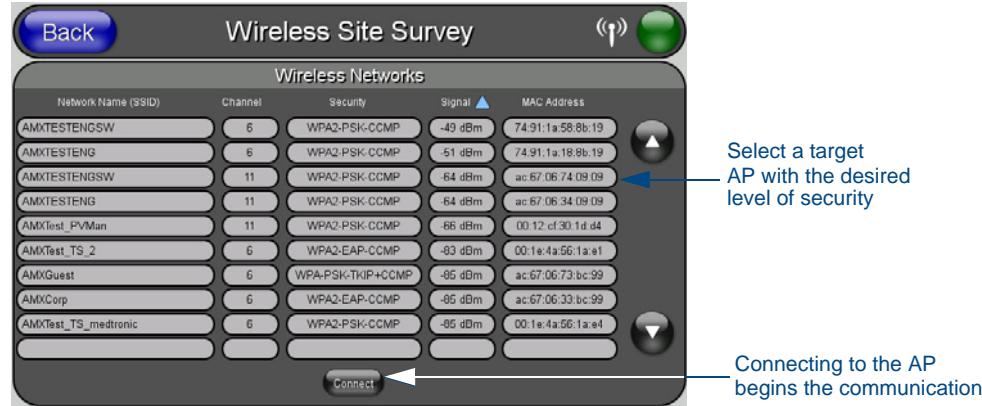


FIG. 24 Site Survey of available APs (Secured AP shown selected)

4. If the security is not handled automatically, the information must be entered manually from the *Wireless Security* popup page.

Manually Setting SSID

In the *Protected Setup* page:

1. Select **Wireless Settings**.
2. Click on the **Simple** button to open the *Wireless Security: Simple Mode* popup window (FIG. 25).

Security Type	WEP	128	Encryption Button
SSID			
Password			
WEP Keys	1	2	3
Default Key	1		
Current Key			
Authentication	Open		
<input type="button" value="Cancel"/> <input type="button" value="Save"/>			

FIG. 25 Wireless Security: Simple Mode popup window

3. Press the **Security Type** field to select **WEP**.
4. Press the **SSID** field. From the *Network Name (SSID)* keyboard, enter the SSID name used by the target Access Point (**case sensitive**), and press **Done** when finished.
 - The card should be given the SSID used by the target AP. If this field is left blank, the device will attempt to connect to the first available AP.
 - One of the most common problems associated with connection to a AP arises because of an improperly entered SSID. The same case must be maintained when entering this information. **ABC is not the same as Abc**.
 - The alpha-numeric string is **AMX** by default, but can later be changed to any 32-character entry. **This string must be duplicated within the Network Name (SSID) field on the AP**. As an example, if the SSID is **TECHPUBS**, **this word and the case** within must match both the *Network Name*

(SSID) field on the touch panel's *Network Name SSID* field and on the AP's *Basic Wireless Configuration* page.

5. Toggle the *Encryption* button (FIG. 25) until it reads either **64 Bit Key Size** or **128 Bit Key Size**. *The 64/128 selection reflects the bit-level of encryption security. This WEP encryption level must match the encryption level being used on the AP.*



NOTE

WEP will not work unless the same Default Key is set on both the panel and the Access Point. For example, if the Access Point has been set to default key 4 (which was 01:02:03:04:05), the panel's key 4 must be set to 01:02:03:04:05.

6. Toggle the *Default Key* field to choose a WEP Key value (**from 1- 4**) that matches what will be used on the target.



NOTE

The WEP Key identifier values must match for both devices.

7. Click **Save** to return to the *Wireless Settings* page.
8. Verify that the fields within the *IP Settings* section have been properly configured. Refer to *Step 1: Configure the Device's Wireless IP Settings* section on page 22 for detailed information.
9. Press the **Back** button to navigate to the *Protected Setup* page. Remember that you will need to navigate to the *System Settings* page and configure the connection to a target Master.
10. Return to the *Wireless Settings* page to verify the Signal Level and Signal Level Value.



NOTE

The Signal Level bar provides some descriptive text regarding the strength of the connection to a Access Point. Configuration of the network could be required if there is no signal or no IP Address is displayed.

Configuring Multiple Wireless Touch Panels To Communicate To a Target AP

1. For each communicating touch panel, complete all of the steps outlined within the previous *Automatically Setting SSID* section on page 27.
2. Navigate back to the *Wireless Settings* page on each panel.
3. Verify that all communicating Modero panels are using the same **SSID**, **encryption level**, **Default Key #**, and an identical **Current Key value**.
 - As an example, all panels should be set to Default Key #1 and be using **aa:bb:cc** as the Current Key string value. This same Key value and Current Key string should be used on the target AP.
4. Repeat steps 1 - 3 on each panel.

Ethernet Over USB

The MVP-5200i device is the first G4 device to support an "Ethernet over USB" driver for panel downloads and firmware updates. This means that the device can connect to a host computer for updates through its Mini USB port instead of through a standard Ethernet port (FIG. 26).



FIG. 26 USB Port on the MVP-5200i

Because of its Ethernet over USB capabilities, the MVP-5200i also follows a different procedure for downloading firmware than with other G4 devices.

Firmware downloads require use of the USB Programming Cable (**FG10-5965**) and a computer running Windows XP.

Touch Panel Setup

To prepare the MVP-5200i for Ethernet for USB communication:

1. Turn on the MVP-5200i and wait for the device to finish booting up.
2. Insert the mini-USB end of the USB Programming Cable into the mini-USB port on the device. Insert the other end into the appropriate USB port on the computer containing the files to be downloaded.
3. If the connection goes well, the Windows XP machine will detect the device as an unsupported USB device. It then presents a dialog that prompts the user for a suitable driver (FIG. 27):



FIG. 27 Found New Hardware Wizard dialog

4. Select *Yes, this time only* and click on **Next**.
5. In the new window:
 - - Select *Use the following IP Address*.
 - Under *IP address*, provide an IP address. Ensure that it is in the same subnet as the IP address given to the usb0 interface on the MVP-5200i, but make sure that it has a different node number. The IP address **cannot** be the same as the panel's USB IP address.
 - Under *Subnet mask*, set the suitable subnet mask.
 - Click **OK**.
6. In the next box (FIG. 28), make sure to:
 - Select *Search for the best driver in these locations*
 - Select *Include this location in the search*

- Click on **Browse**
- Select the folder that contains the 'linux.inf' file



FIG. 28 Found New Hardware Wizard Installation Options dialog

7. Click on **Next**.
8. The Windows XP machine now searches for the suitable driver (FIG. 29).



FIG. 29 Found New Hardware Wizard while searching for the driver

9. Once the system finds the driver, it displays its choice (FIG. 30). Click **Finish** to complete the driver installation.



FIG. 30 Completing the Found New Hardware Wizard

When an IP address is assigned to the usb0 interface on the device, Windows XP will make an attempt to assign an IP address to the corresponding interface on the Windows side. Usually, this IP address is a random value and in a totally different subnet. The user may set the Windows network properties for the Ethernet over USB interface to have a specific address whenever the Windows XP system detects an MVP-5200i with an assigned IP address.

In Windows XP:

1. From the Windows XP desktop, click on **Start > Settings > Network Connections**. This opens a window listing the currently active network connections.
2. Select the connection that is specific to *AMX USB Device Link*.
3. Right click and select **Properties**.
4. In the Local Area Connection 3 Properties window (FIG. 31) under the **General** tab, select *Internet Protocol (TCP/IP)* and click on **Properties**.

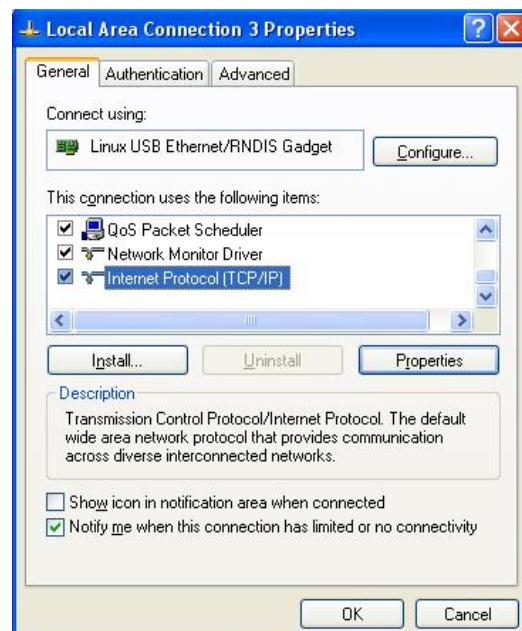


FIG. 31 Local Area Connection 3 Properties

5. In the new window:
 - Select *Use the following IP Address*.
 - Under *IP address*, provide an IP address (ensure that it is in the same subnet as the IP address given to the usb0 interface on the MVP-5200i).
 - Under *Subnet mask*, set the suitable subnet mask.
 - Click on **OK**.

6. In the *Local Area Connection 3 Properties* window, click on **OK**.

The user should now be able to run any TCP/IP application between the two systems.

Configure a Virtual NetLinx Master using NetLinx Studio

A Virtual NetLinx Master (VNM) is used when the target panel is not actually connected to a physical NetLinx Master. In this situation, the PC takes on the functions of a Master via a Virtual NetLinx Master. This connection is made by either using the PC's Ethernet Address (via TCP/IP using a known PC's IP Address as the Master) or using a direct mini-USB connection to communicate directly to the panel.

Before beginning:

1. If using the mini-USB connection, verify the panel has been configured to communicate via USB within the *System Settings* page and that the USB driver has been properly configured. Changing the Master Connection type requires a reboot before the change takes effect.
2. In NetLinx Studio, select **Settings > Master Communication Settings** from the Main menu to open the *Master Communication Settings* dialog (FIG. 32).

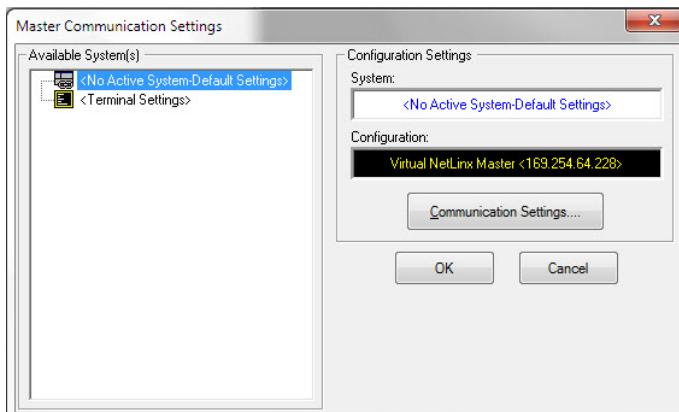


FIG. 32 Master Communications Settings dialog

3. Click the **Communications Settings** button to open the *Communications Settings* dialog (FIG. 33).

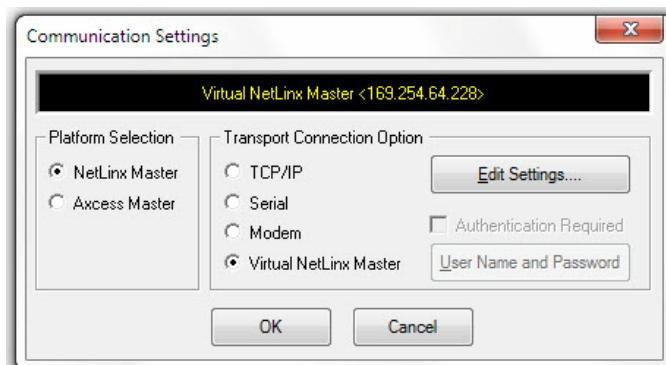


FIG. 33 Communications Settings dialog

4. Click the **NetLinx Master** radio button in the *Platform Selection* section.
5. Click the **Virtual NetLinx Master** radio button in the *Transport Connection Option* section.

6. Click the **Edit Settings** button to open the *Virtual NetLinx Master Settings* dialog (FIG. 34).

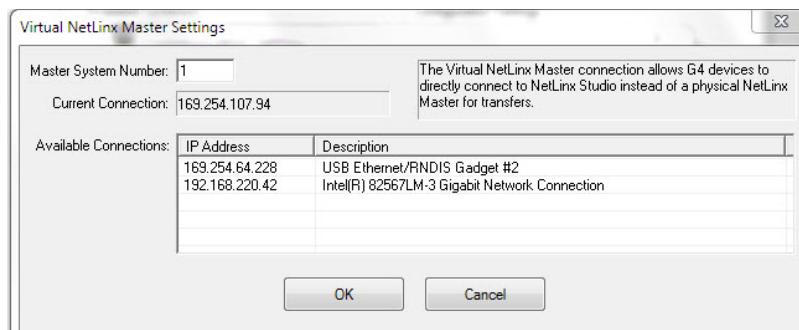


FIG. 34 Virtual NetLinx Master Settings dialog

7. Enter the System number; the default is **1**.
 8. Click **OK** on all open dialogs to save your settings.
 9. Click the **OnLine Tree** tab in the Workspace window to view the devices on the Virtual System.
 10. Right-click on *Empty Device Tree/System* and select **Refresh System** to re-populate the list.
The panel will not appear as a device below the virtual system number (in the Online Tree tab) until both the system number (default = 1) is entered into the Master Connection section of the System Settings page and the panel is restarted.
- The **System Connection** status button turns green after a few seconds to indicate an active USB connection to the PC via the Virtual Master.
 - If the **System Connection** icon does not turn green, check the USB connection and communication settings and refresh the system.

Wireless

1. When using Wireless Ethernet, press the listed *Mode* to toggle through the available connection modes:

Connection Modes		
Mode	Description	Procedures
None	No connection	None
Auto	The device connects to the first master that responds. This setting requires setting the System Number.	Setting the System Number: 1. Select the <i>System Number</i> to open the keypad. 2. Set your System Number and select Done .
URL	The device connects to the specific IP of a Master via a TCP connection. This setting requires setting the Master's IP.	Setting the Master IP: 1. Select the <i>Master IP</i> number to the keyboard. 2. Set the Master IP and select Done .
Listen	The device "listens" for the Master to initiate contact. This setting requires providing the Master with the device's IP.	Confirm that the device IP is on the Master URL list. Set the Host Name on the device and use it to locate the device on the Master. Host Name is particularly useful in the DHCP scenario, where the IP address can change.

2. Select the *Master Port Number* to open the keypad and change this value.
The default setting for the port is **1319**.
3. Set the Master Port and select **Done**.
4. If you enabled password security on your Master, set the username and password within the device.
5. Select the blank field *Username* to open the keyboard.
6. Set the Username and select **Done**.
7. Select the blank field *Password* to open the keyboard.
8. Set the Password and select **Done**.
9. Press the **Back** button to return to the *Protected Setup* page.

- 10.** Press the **Reboot** button to reboot the device and confirm changes.

Master Connection to a Virtual Master



If configuring the panel to communicate with a Virtual Master on your PC via wireless Ethernet, the Master IP/URL field must be configured to match the IP Address of the PC. Make sure to use the Virtual System value assigned to the Virtual Master within NetLinx Studio.

Before beginning:

1. If making a Master connection via Ethernet, verify that the panel has been configured to communicate with the Access Point.
2. In NetLinx Studio, select **Settings > Master Communication Settings** from the *Main* menu to open the *Master Communication Settings* dialog (FIG. 35).

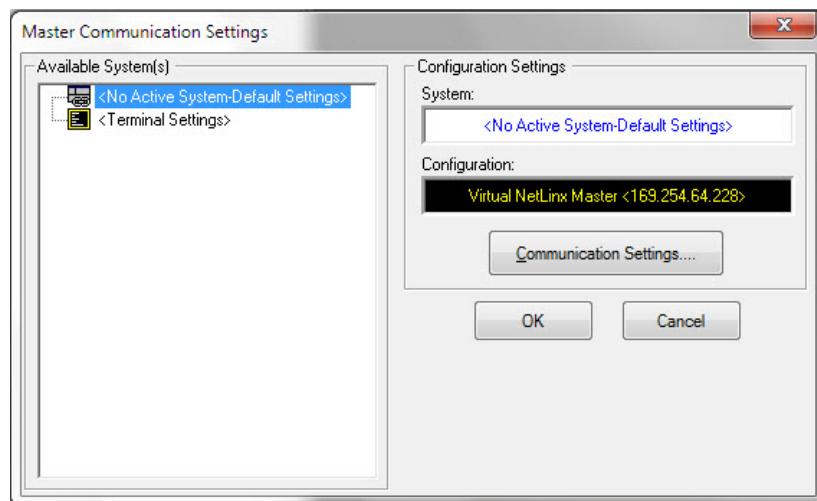


FIG. 35 Master Communications Settings dialog

3. Click the **Communications Settings** button to open the *Communications Settings* dialog (FIG. 36).

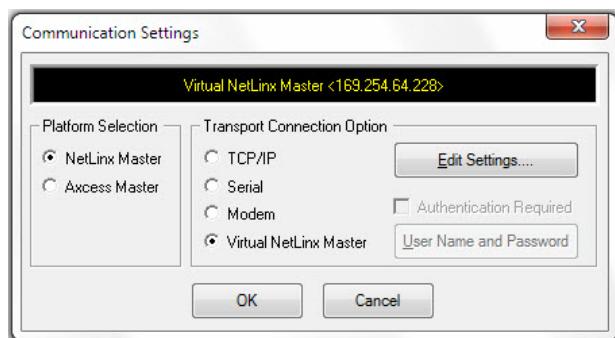


FIG. 36 Communications Settings dialog

4. Click on the **Virtual NetLinx Master** radio button (from the *Platform Selection* section) to indicate that you are working as a NetLinx Master.
5. Click on the **Virtual NetLinx Master** radio box from the *Transport Connection Option* section to indicate wanting to configure the PC to communicate with a panel. Everything else, such as the Authentication, is greyed out because the procedure is not being made through the Master's UI.

6. Click the **Edit Settings** button in the *Communications Settings* dialog to open the *Virtual NetLinx Master Settings* dialog (FIG. 37).

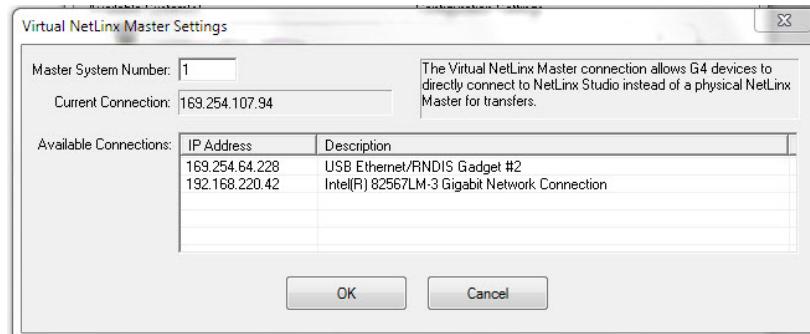


FIG. 37 Virtual NetLinx Master Settings dialog

7. From within this dialog, enter the System number (**default is 1**) and note the IP Address of the target PC being used as the Virtual Master. This IP Address can also be obtained by following these procedures:
- On the PC, click **Start > Run** to open the *Run* dialog.
 - Enter **cmd** into the Open field and click **OK** to open the command DOS prompt.
 - From the **C:>** command line, enter **ipconfig** to display the IP Address of the PC. This information is entered into the *Master IP/URL* field on the panel.
8. Click **OK** to close the open dialogs, save the settings, and return to the main NetLinx Studio application.
9. Click the **OnLine Tree** tab in the Workspace window to view the devices on the Virtual System. *The default System value is one.*
10. Right-click on the *Empty Device Tree/System* entry and select **Refresh System** to re-populate the list.
11. Place the panel in the Table Charging Station or in the Wall Charging Station and turn the panel *On*.
12. After the panel powers up, press and hold down the navigation wheel center button **for 3 seconds** to continue with the setup process and proceed to the *Setup* page.
13. Select **Protected Setup > System Settings** (located on the lower-left) to open the *System Settings* page (FIG. 38).

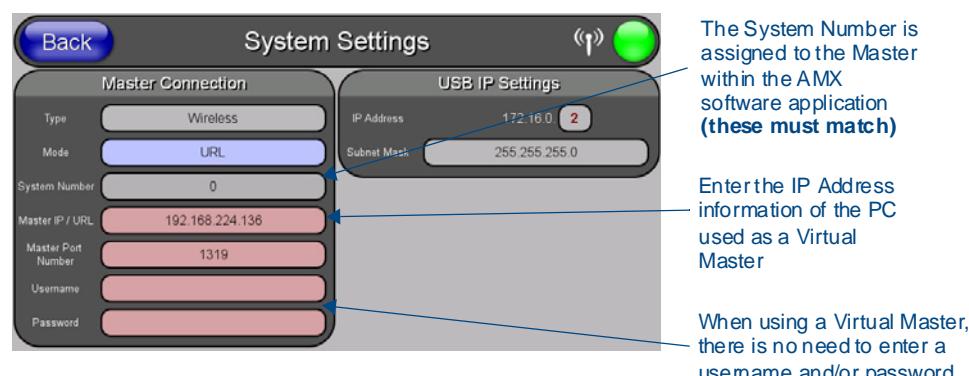


FIG. 38 Sample System Settings page (for Virtual Master communication)

14. Press the *Mode* field until the choice cycles to the word **URL**.
By selecting **URL**, the *System Number* field becomes read-only (grey) because the panel pulls this value directly from the communicating target Master, virtual or not. A Virtual Master system value can be set within the active AMX software applications such as NetLinx Studio, TPD4, or IREdit.
15. Press the *Master IP/URL* field to open a Keyboard and enter the IP Address of the PC used as the Virtual Master.
16. Click **Done** to accept the new value and return to the *System Settings* page.
17. Do not alter the *Master Port Number* value, as this is the default value used by NetLinx.

18. Press the **Back** button to return to the *Protected Setup* page, and **Exit** to return to the *Setup* page.
19. The USB connection will be signified by the *WiFi/Wired/USB* icon changing into a *USB* icon (FIG. 39).

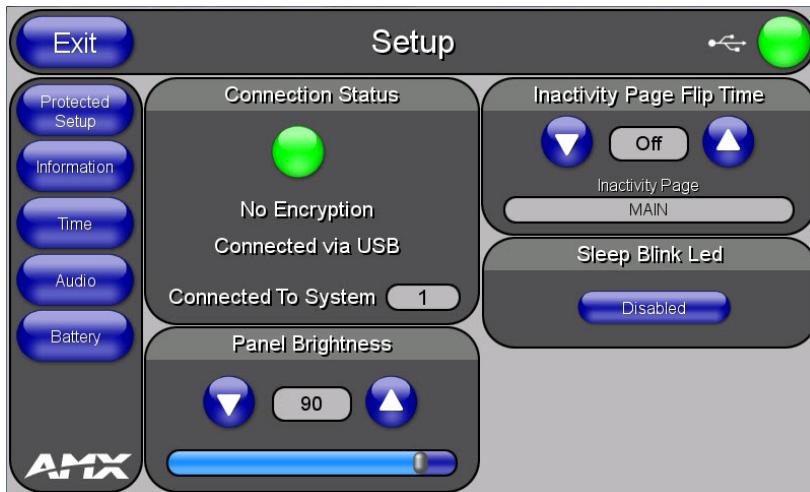


FIG. 39 USB icon

Using G4 Web Control to Interact with a G4 Panel

The G4 Web Control feature allows you to use a PC to interact with a G4-enabled panel via the Web. This feature works in tandem with the new browser-capable NetLinx Security firmware update (*build 300 or higher*). G4 Web Control is only available with the latest Modero panel firmware.

Refer to the *G4 Web Control Settings Page* section on page 76 for more detailed field information.



Verify your NetLinx Master (ME260/64 or NI-Series) has been installed with the latest firmware KIT file from www.amx.com. Refer to the NetLinx Master instruction manual for more detailed information on the use of the new Web-based NetLinx Security.

1. Press and hold the two lower buttons on both sides of the display for **3 seconds** to open the *Setup* page.
2. Press the **Protected Setup** button (located on the lower-left of the panel page) to open the *Protected Setup* page and display an on-screen keypad.
3. Enter the appropriate password into the Keypad's password field (*1988* is the default password with a new unit) and press **Done**.
4. Press the **G4 WebControl** button to open the *G4 Web Control Settings* page (FIG. 40).



FIG. 40 G4 Web Control page

5. Press the **Enable/Enabled** button until it toggles to **Enabled** and turns light blue.
6. The *Network Interface Select* field is read-only and displays the method of communication to the web.
 - **Wireless** is used when a wireless card is detected within the internal card slot. This method provides an indirect communication to the web via a pre-configured Access Point.



The Network Interface Select field is read-only and defaulted to Wireless, since the device has no Ethernet cable connection.

7. Press the *Web Control Name* field to open the *Web Name* keyboard.
8. From the *Web Name* keyboard, enter a unique alpha-numeric string to identify this panel.
 - This information is used by the NetLinx Security Web Server to display on-screen links to the panel.
 - The on-screen links use the IP Address of the panel and not the name for communication (FIG. 41).

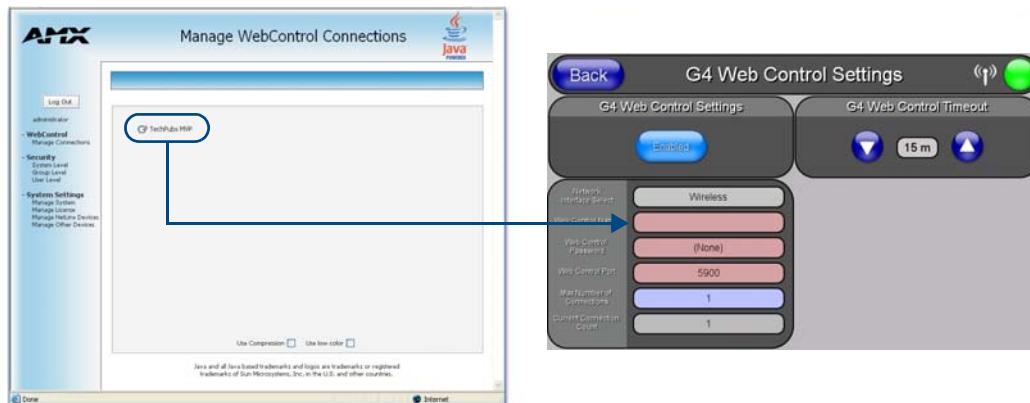


FIG. 41 Sample relationship between G4 Web Control and Manage WebControl Connections window

9. Assign the alpha-numeric string for the Web Control name and then press **Done**.
10. Press the *Web Control Password* field to open the *Web Password* keyboard.
11. From the *Web Password* keyboard, enter a unique alpha-numeric string to be assigned as the G4 Authentication session password associated with VNC web access of this panel.
12. Press **Done** after assigning the alpha-numeric string for the Web Control password.
13. Press the *Web Control Port* field to open the *Web Port Number* keypad.
14. Within the keypad, enter a unique numeric value to be assigned to the port on which the VNC Web Server is running. The default value is **5900**. Press **Done** after entering the value. The remaining fields within the *G4 Web Control Settings* section of this page are read-only and cannot be altered.
15. Press the **Up/Down** arrows on either sides of the *G4 Web Control Timeout* field to increase or decrease the amount of time the device can remain idle *with no cursor movements* before the session is closed and the user is disconnected.
16. Press the **Back** button to open the *Protected Setup* page.
17. Press the on-screen **Reboot** button to save any changes and restart the device.



Verify that the NetLinx Master's IP Address and System Number have been properly entered into the Master Connection section of the System Settings page.

Using the NetLinx Master To Control the G4 Panel

Refer to the particular NetLinx Master's instruction manual for detailed information on how to download the latest firmware from www.amx.com. This firmware build enables SSL certificate identification and encryption, HTTPS communication, ICSP data encryption, and disables the ability to alter the Master security properties via a TELNET session.



In order to make full use of the SSL encryption, the web browser used should incorporate an encryption feature. This encryption level is displayed as a Cipher strength.

NOTE

Once the Master's IP Address has been set through NetLinx Studio version 2.x or higher:

1. Launch your web browser.
2. Enter the IP Address of the target Master (*example: http://198.198.99.99*) into the web browser's *Address* field.
3. Press the **Enter** key on your keyboard to begin the communication process between the target Master and your computer.
 - Initially, the *Master Security* option is disabled from within the *System Security* page, and no username and password is required for access or configuration.
 - Both HTTP and HTTPS Ports are enabled by default via the **Manage System > Server** page.
 - If the Master has been previously configured for secured communication, click **OK** to accept the AMX SSL certificate, *if SSL is enabled*, and then enter a valid username and password into the fields within the *Login* dialog.
4. Click **OK** to enter the information and proceed to the Master's *Manage WebControl Connections* window. This page (FIG. 42) is accessed by clicking on the **Manage connections** link (*within the Web Control section within the Navigation frame*). Once activated, this page displays links to G4 panels running the latest G4 Web Control feature that were previously set up and activated on the device.

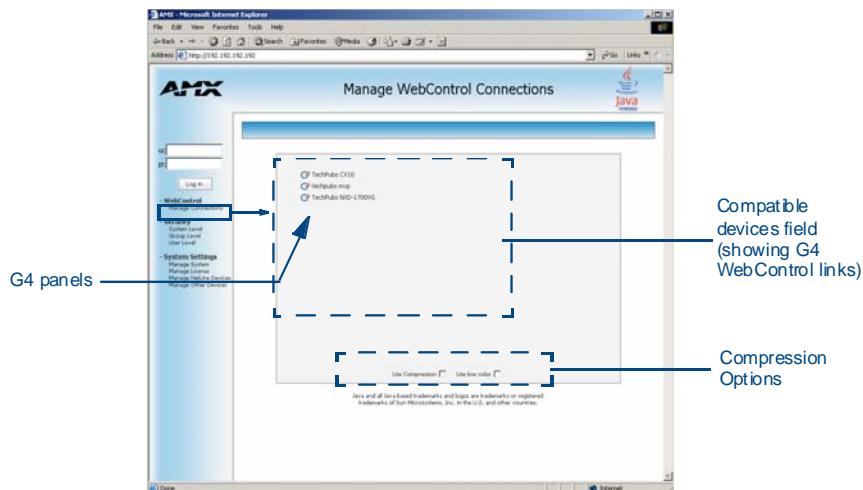


FIG. 42 Manage WebControl Connections page (populated with compatible panels)

5. Click on the G4 panel name link associated with the target panel. A secondary web browser window appears on the screen (FIG. 43).

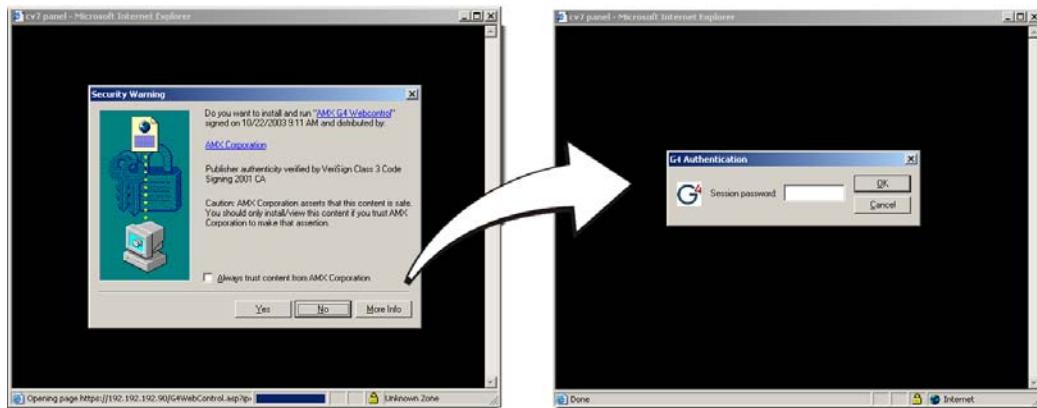


FIG. 43 Web Control VNC installation and Password entry screens

6. Click **Yes** from the *Security Alert* popup window to agree to the installation of the G4 WebControl application on your computer. This application contains the necessary Active X and VNC client applications necessary to properly view and control the panel pages from your computer.



The G4 Web Control application is sent by the panel to the computer that is used for communication. Once the application is installed, this popup will no longer appear. This popup will only appear if you are connecting to the target panel using a different computer.

7. Some situations might display a *Connection Details* dialog (FIG. 44) requesting a VNC Server IP Address. This is the IP Address not of the Master but of the target touch panel. Depending on which method of communication is being used, it can be found in either:
 - **Wired Ethernet** - System Settings > IP Settings section within the *IP Address* field.
 - **Wireless** - Wireless Settings > IP Settings section within the *IP Address* field.
 If this field does not appear, continue to step 9.

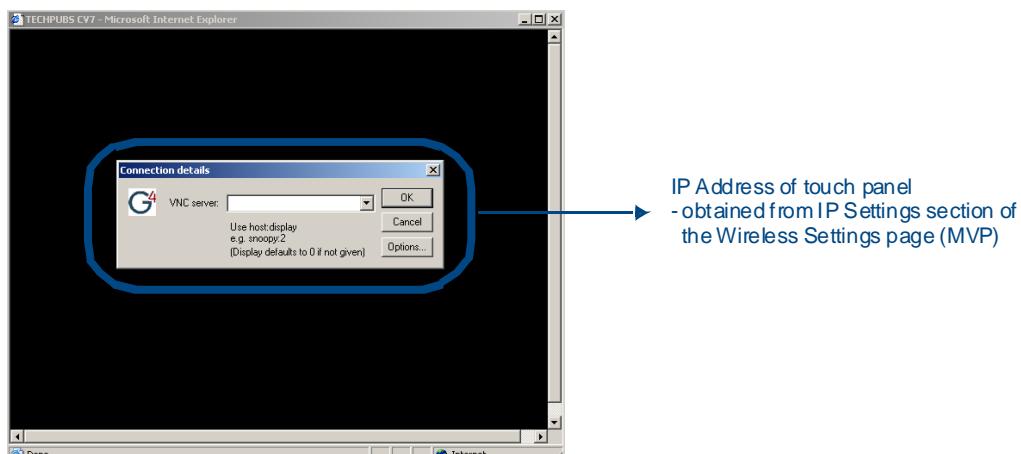


FIG. 44 Connection Details dialog

8. If a WebControl password was set up on the *G4 WebControl* page, a *G4 Authentication Session password* dialog box appears on the screen within the secondary browser window.
9. Enter the Web Control session password into the *Session Password* field (FIG. 44). This password was previously entered into the Web Control Password field within the G4 Web Control page on the panel.

10. Click **OK** to send the password to the panel and begin the session.

- A confirmation message appears stating "*Please wait, Initial screen loading.*".
- The secondary window is then populated with the same G4 page being displayed on the target G4 panel.
- A small circle appears within the on-screen G4 panel page and corresponds to the location of the mouse cursor.
- A left-mouse click on the computer-displayed panel page equates to an actual touch on the target G4 panel page.

Setup Pages

Overview

The MVP-5200i features on-board Setup pages. Use the options in the *Setup* pages to access panel information and make various configuration changes.

To access the *Setup* pages, press the center button of the navigation wheel and hold for 3 to 5 seconds (FIG. 45).



FIG. 45 Setup Page Access buttons

Setup Page

The *Setup* page (FIG. 46) allows quick access to several essential panel properties:



FIG. 46 MVP-5200i main Setup page

Features on this page include:

Setup Page	
Navigation Buttons:	The buttons along on the left side of the page provide access to secondary Setup pages (see following sections).
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).

Setup Page (Cont.)	
Connection Status icon:	The icon in the upper-right corner of each Setup page provides a constant visual indication of current connection status. Note: a Lock appears on the icon if the panel is connected to a secured NetLinx Master.
Connection Status:	Displays whether the panel has external communication, as well as the encryption status of the Master, the connection type (Ethernet or USB), and to which System the panel is connected. <ul style="list-style-type: none"> Until a connection is established, the message displayed is: "Attempting via Ethernet" or "Attempting via USB". When a connection is established, the message displayed is either: "Connected via Ethernet" or "Connected via USB". The word "Encrypted" appears when an encrypted connection is established with a NetLinx Master. Note: The panel must be rebooted before incorporating any panel communication changes and to detect Ethernet connections.
Inactivity Page Flip Timeout:	Indicates the length of time that the panel can remain idle before automatically flipping to a pre-selected page. <ul style="list-style-type: none"> Press the Up/Down buttons to increase/decrease the Inactivity Page Flip Timeout setting. Range = 0 - 240 (minutes). Set the timeout value to 0 to disable Inactivity Page Flip mode. Note: The touch panel page used for the Inactivity page flip is named within a small Inactivity Page field below the buttons.
Panel Brightness:	Sets the display brightness and contrast levels of the panel. <ul style="list-style-type: none"> Press the Brightness Up/Down buttons to adjust the brightness level. Range = 0 - 100. Note: Be careful not to turn down the brightness too low to be able to see the Setup page.
Sleep Blink LED:	Enables and disables the blinking of the navigation wheel LED when the device is in Sleep mode. When enabled, the LED blinks while the device is charging. The Sleep Blink LED button is enabled by default. Note: This feature will only apply when the device is in Sleep mode. When the device is active, the state of the LED will match that of the display.

Navigation Buttons

The following Navigation buttons (FIG. 47) appear on the left side of the Setup page:

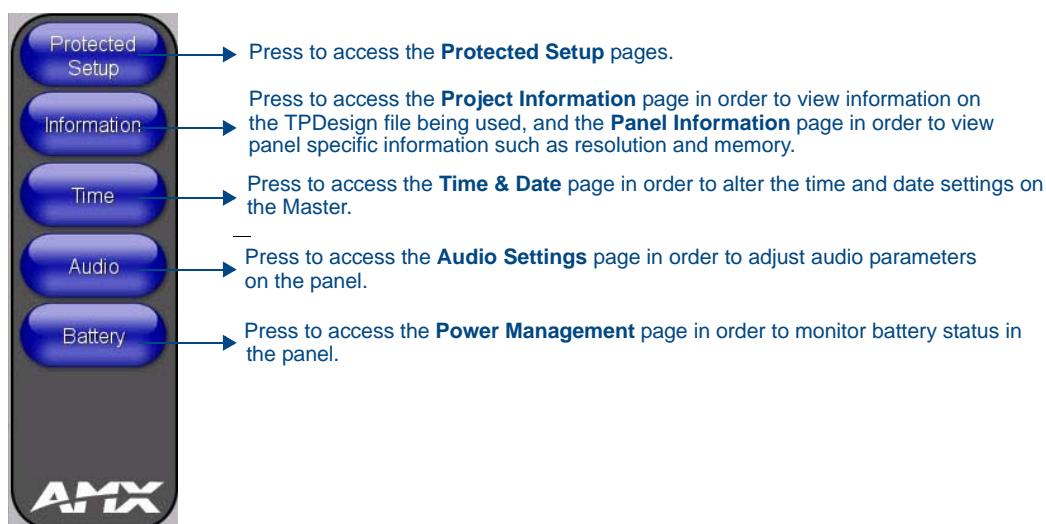


FIG. 47 Setup Page Navigation Buttons

Protected Setup Pages

Information on the *Protected Setup* pages is available on page 53.

Information Button

The **Information** button allows access of both the *Project Information* page, which contains data on the TPDesign4 file being used with the MVP-5200i, and the *Panel Information* page, which contains detailed information on the panel itself. To access these pages:

1. Press and hold the **Information** button until the **Project Information** and the **Panel Information** button slide from the left.



NOTE

The Project Information and the Panel Information buttons will be displayed for three seconds before they slide back behind the Information button, whether or not the Information button is still being pressed.

2. Press the appropriate button for the information required.
3. To return to the *Setup* page, press the **Back** button.

Project Information Page

The Project Information page displays the project properties of the TPDesign4 project file currently loaded on the panel (FIG. 48).

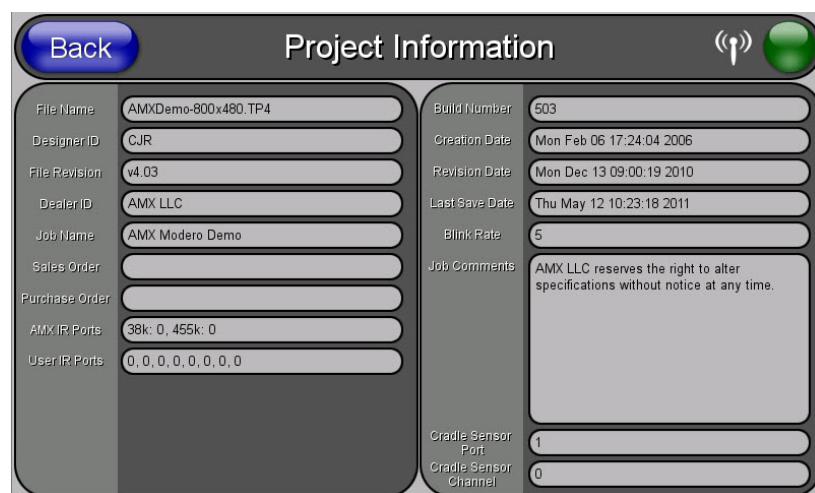


FIG. 48 Project Information page

Features on this page include:

Project Information Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status icon:	The icon in the upper-right corner of each Setup page provides a constant visual indication of current connection status. Note: a Lock appears on the icon if the panel is connected to a secured NetLinx Master.
File Name:	Displays the name of the TPDesign4 project file downloaded to the panel.
Designer ID:	Displays the designer information.
File Revision:	Displays the revision number of the file.
Dealer ID:	Displays the dealer ID number (<i>unique to every dealer and entered in TPD4</i>).
Job Name:	Displays the job name.

Project Information Page (Cont.)	
Sales Order:	Displays the sales order information.
Purchase Order:	Displays the purchase order information.
AMX IR Ports:	<p>Displays the AMX IR channel ports used by the IR Emitter on the panel.</p> <ul style="list-style-type: none"> This information is specified in TPD4 (Project Properties > IR Emitters & Receivers tab). For example, if you set the AMX IR 38K Port to 7 and then put a button on the panel with a channel code of 5 and a port of 7, it will trigger the IR code in slot 5 of the AMX IR 38K Port.
User IR User Ports:	Displays the channel ports used by the IR receiver on the panel.
Build Number:	Displays the build number information of the TPD4 software used to create the project file.
Creation Date:	Displays the project creation date.
Revision Date:	Displays the last revision date for the project.
Last Save Date:	Displays the last date the project was saved.
Blink Rate:	Displays the feedback blink rate, in 10-second increments.
Job Comments:	Displays any comments associated to the job (from the TPD4 project file).
Cradle Sensor Port:	Displays the port used by the charging cradle sensor.
Cradle Sensor Channel:	Displays the channel used to broadcast the charging cradle sensor status.



IR receivers and transmitters on G4 panels share the device address number of the panel.

NOTE

Panel Information Page

The Panel Information page provides detailed panel information (FIG. 49).

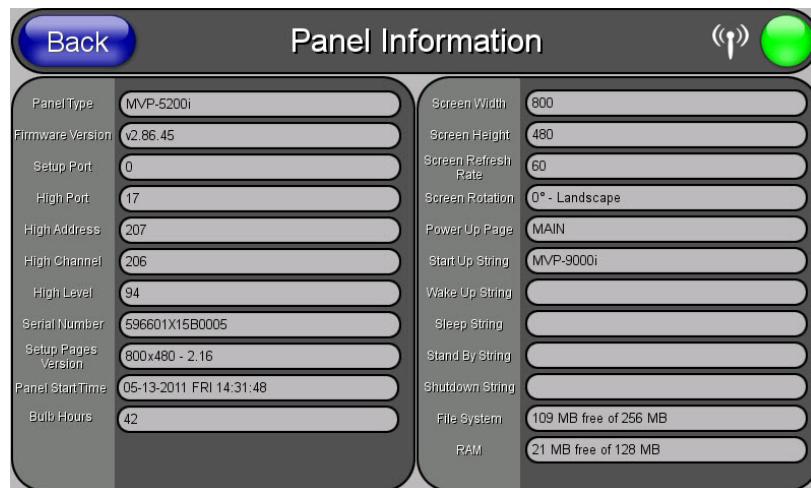


FIG. 49 Panel Information page

Features on this page include:

Panel Information Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status icon:	The icon in the upper-right corner of each Setup page provides a constant visual indication of current connection status. <i>Note: a Lock appears on the icon if the panel is connected to a secured NetLinx Master.</i>
Panel Type:	Displays the model of the panel being used.
Firmware Version:	Displays the version number of the G4 firmware loaded on the panel.
Setup Port:	Displays the setup port information (value) being used by the panel.
High Port:	Displays the high port (port count) value for the panel.
High Address:	Displays the high address (address count) value for the panel.
High Channel:	Displays the high channel (channel count) value for the panel.
High Level:	Displays the high level (level count) value being used by the panel.
Serial Number:	Displays the specific serial number value assigned to the panel.
Setup Pages Version:	Displays the type and version of the Setup pages being used by the panel.
Panel Start Time:	Displays the time taken by the panel to wake up from sleep mode.
Bulb Hours:	Displays the number of hours elapsed with the display on full power.
Screen Width:	Displays the screen width (in pixels). MVP-5200i = 640 pixels.
Screen Height:	Displays the screen height (in pixels). MVP-5200i = 480 pixels.
Screen Refresh Rate:	Displays the video refresh rate applied to the incoming video signal.
Screen Rotation:	Displays the degree of rotation applied to the on-screen image.
Power Up Page:	Displays the page assigned to display after the panel is powered-up.
Start Up String:	Displays the start-up string.
Wake Up String:	Displays the wake up string used after an activation from a timeout.
Sleep String:	Displays the sleep string used during a panel's sleep mode.
Stand By String:	Displays the stand by string used during a panel's Stand By mode.

Panel Information Page (Cont.)	
Shutdown String:	Displays the shutdown string used during a panel's Shutdown mode.
File System:	Displays the amount of Compact Flash memory available on the panel.
RAM:	Displays the available RAM (or Extended Memory module) on the panel.

Time & Date Settings Page

The options on the *Time & Date Settings* page (FIG. 50) allows setting and adjusting of time and date information on the NetLinx Master. If the time and/or date on the Master is modified, all connected devices will be updated to reflect the new information.

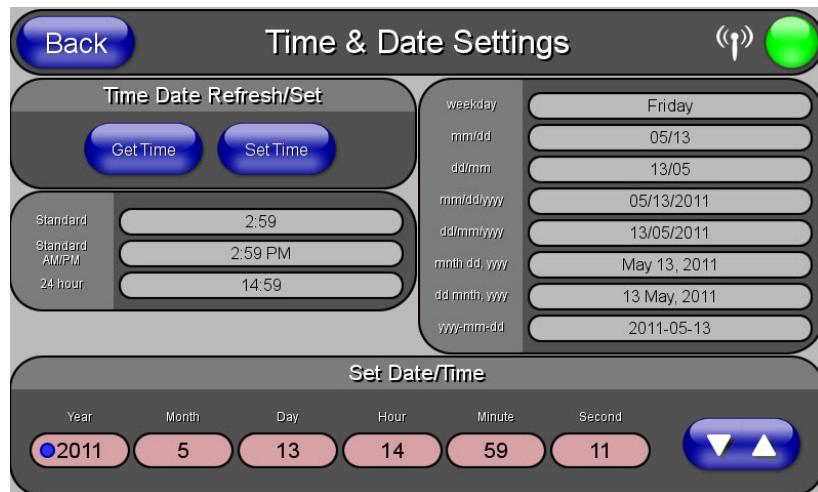


FIG. 50 Time and Date Settings page



The MVP-5200i does not have an on-board clock, so the only way to modify a panel's time without altering the Master is via NetLinx Code.

Features on this page include:

Time & Date Setup Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status icon:	The icon in the upper-right corner of each Setup page provides a constant visual indication of current connection status. Note: a <i>Lock</i> appears on the icon if the panel is connected to a secured NetLinx Master.
Time Date Refresh/Set:	<ul style="list-style-type: none"> The Get Time button retrieves Time and Date information from the Master. The Set Time button retains and saves any time/date modifications made on the panel.
Time Display fields:	<ul style="list-style-type: none"> These fields display the time in three formats: STANDARD, STANDARD AM/PM, and 24 HOUR.
Date Display fields:	<ul style="list-style-type: none"> These fields display the calendar date information in several different formats.
Set Date/Time:	Use the Up/Down arrow buttons to adjust the Master's calendar date and time. The blue icon indicates which field is currently selected. <ul style="list-style-type: none"> Year range = 2000 - 2199 Month range = 1 - 12 Day range = 1 - 31 Hour = 24-hour military Minute range = 0 - 59 Second range = 0 - 59

Audio Settings Page

The *Audio Settings* page allows adjustment of volume levels and panel sounds settings (FIG. 51).



FIG. 51 Audio Settings pages

Features on these pages include:

Audio Settings Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status icon:	The icon in the upper-right corner of each Setup page provides a constant visual indication of current connection status. <i>Note: a Lock appears on the icon if the panel is connected to a secured NetLinx Master.</i>
Default Panel Sounds:	<ul style="list-style-type: none"> Activating the Button Hit button plays a default sound when you touch an active button. The Play Test Sound button plays a test WAV/MP3 file over the panel's internal speakers. Activating the Button Miss button plays a default sound when you touch a non-active button or any area outside of the active button The singleBeep01 and singleBeep02 buttons play preselected examples of single beeps over the panel's internal speakers
Internal Sound Level:	Adjusts the volume level on the panel's internal speaker: <ul style="list-style-type: none"> Use the Up/Down buttons to adjust the volume (range = 0 - 100) The <i>Internal Sound Level</i> bargraph indicates the current sound level. Press the bargraph to the left or right of the graph marker to adjust the volume level in one-percent increments (range = 0 - 100), or press the bargraph and hold to move the graph marker to the desired level. The Mute button mutes the internal speaker volume
Audio Output:	Enables USB headphone output.
Intercom Mic Level:	Adjusts the volume level on the intercom's microphone: <ul style="list-style-type: none"> Use the Up/Down buttons to adjust the microphone level (range = 0 - 100). Press the bargraph to the left or right of the graph marker to adjust the volume level in one-percent increments (range 0 - 100), or press the bargraph and hold to move the graph marker to the desired level.

Audio Settings Page (Cont.)

Intercom Volume:	Sets the volume level for intercom calls from another MVP-5200i: <ul style="list-style-type: none">• Use the Up/Down buttons to adjust the Line-In volume level (range = 0 - 100).• The Line-In Level bargraph indicates the current Line-In level. Press the bargraph to the left or right of the graph marker to adjust the volume level in one-percent increments (range 0 - 100), or press the bargraph and hold to move the graph marker to the desired level.• The Mute button mutes the Line-In volume.
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WAV files - Supported Sample Rates

The following sample rates for WAV files are supported by MVP-5200i panels:

Supported WAV Sample Rates	
• 48000 Hz	• 16000 Hz
• 44100 Hz	• 12000 Hz
• 32000 Hz	• 11025 Hz
• 24000 Hz	• 8000 Hz
• 22050 Hz	

Power Management Page

The options on the *Power Management* page allow setting of power warning preferences and battery status information, and adjustment of the display times for battery warnings (FIG. 52).



FIG. 52 Power Management page

Features on this page include:

Power Management Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status icon:	The icon in the upper-right corner of each Setup page provides a constant visual indication of current connection status. <i>Note:</i> a Lock appears on the icon if the panel is connected to a secured NetLinx Master.
Power Settings:	The three settings in the <i>Power Settings</i> section may be selected by touching either the arrow to the left of each setting or by touching the entry itself. Each is highlighted with a green arrow to the left when selected.
Sleep:	This value determines the number of seconds or minutes that need to pass before the panel automatically goes into Sleep Mode. Once asleep, the device may be awakened by touching the buttons on either side of the screen or the screen itself. Use the Up/Down arrows to change the settings; the setting bar will change from blue to green to display the percentage of minimum versus maximum. Range = 10, 15, 20, 25, 30 seconds; 5, 15, 30 minutes; 1, 2 hours Default = 2 hours
Stand By:	This value determines the number of seconds or minutes that need to pass before the panel automatically goes into Standby Mode. Once in standby, the device may be awakened by touching the screen. Use the Up/Down arrows to change the settings; the setting bar will change from blue to yellow to display the percentage of minimum versus maximum. A value of Off disables this feature. Range = 15, 30 minutes; 1, 2, 3, 4 hours Default = Off

Power Management Page (Cont.)

Shutdown:	This value determines the number of hours or minutes that need to pass before the panel automatically shuts down. Once shut down, the device will have to be restarted. The Up/Down buttons alter the timeout value (in minutes). Use the Up/Down arrows to change the settings. A value of Off disables this feature. Note: Shutdown mode turns the unit completely off, including communication circuits, and preserves battery life, unlike Sleep mode, which only turn off the display. From Shutdown mode, a unit may be turned on by touching the screen. Range = 3, 5, 10, 15, 30 minutes; 1, 2, 3, 4 hours Default = Off.
Disable on External Power:	This button acts as a power save feature with two options: <ul style="list-style-type: none">• On - Clicking on this button causes the Sleep mode to become disabled when external power is applied..• Off - Clicking on this button deactivates this power save feature.
Auto Dim:	When enabled, Auto Dim will engage at half the time set under the <i>Sleep</i> setting or after five minutes, whichever is sooner.
Battery Charge Status:	The Battery Charge Status field indicates the power charge currently available on the battery.
Battery Level Port:	The Battery Level Port field indicates the port being used to report charge status levels back to the NetLinx Master (set in TPDesign4).
Battery Level:	The Battery Level field indicates the level being used to report status levels back to the NetLinx Master (set in TPDesign4).
Battery Type:	The Battery Type field indicates the type of battery currently installed in the MVP-5200i. The value listed is XPX5000B, 2, or 3 .
Battery Power Brightness Limit:	The Disable/Disabled button acts as a power save feature with two options: <ul style="list-style-type: none">• Disable - Clicking on this button deactivates this power save feature. The panel will use the Panel Brightness level.• Disabled - Clicking on this button activates the brightness limit set on the panel, conserving battery power. Activating this feature causes the panel to function at 80% of full brightness and overrides the Panel Brightness value set on the Setup page.

Protected Setup Pages

The *Protected Setup* page (FIG. 53) provides secured access to advanced panel configuration options, including communication and security settings. The Protected Setup page is accessed through the Setup page (please refer to the *Setup Pages* section on page 41).

To access the *Protected Setup* pages:

1. Press the center button of the navigation wheel and hold for 3 to 5 seconds to access the *Setup* pages.
2. Select the **Protected Setup** button on the left side of the screen.
3. Enter the factory default password (**1988**) into the password keypad to access the page.

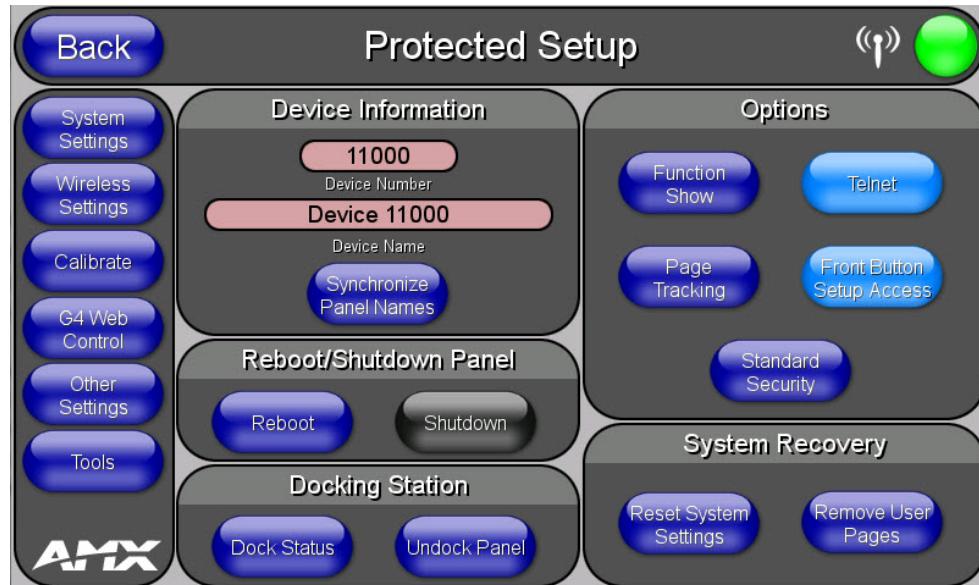
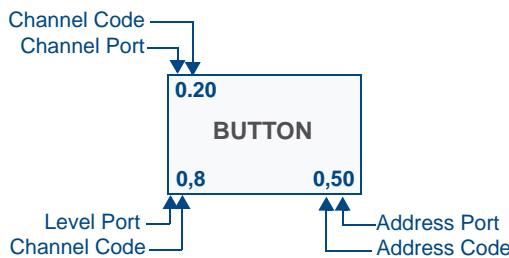


FIG. 53 Protected Setup page showing default values

Features on the *Protected Setup* page include:

Protected Setup Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status Icon:	The icon in the upper-right corner of each Protected Setup page provides a constant visual indication of current connection status. Note: a Lock appears on the icon if the panel is connected to a secured NetLinx Master.
Navigation Buttons:	The buttons along on the left side of the page provide access to secondary Protected Setup pages (see following sections).
Device Information:	
Device Number:	Opens a keypad used to view or change the device number of the panel.
Device Name:	Opens a keypad used to view or change the device name of the panel.
Synchronize Panel Names:	Opens a confirmation dialog popup window that asks to synchronize the IP Hostname and G4 Web Control Name values to the Device Name.

Protected Setup Page (Cont.)	
Reboot/Shutdown Panel:	<ul style="list-style-type: none"> Pressing the Reboot button causes the panel to reboot after saving any changes. Pressing the Shutdown button causes the panel to shut down after saving any changes. (If the panel is connected to external power, this feature is disabled.)
Docking Station	<ul style="list-style-type: none"> Dock Status - Illuminates when the panel is docked and communicating with the Charging Station. Undock Panel - Releases panel from Wall Mounted Charging Station.
Options:	<ul style="list-style-type: none"> Function Show - toggles the display of the channel port, channel code, level port and level code on all touch panel buttons (see FIG. 54). Telnet - enables or disables the panel's telnet server, allowing or preventing direct telnet communication to the panel. Page Tracking - toggles the page tracking function. When enabled, the panel reports page data to the NetLinx Master. Front Button Setup Access - activates the navigation wheel for accessing the Setup and Calibration pages (see FIG. 53 on page 53). The default setting is On. Security - Displays one of three security settings: Standard, Secure, and DoD. Pressing this button opens a popup window allowing changes to the Security Profile. NOTE: Refer to the <i>Security Settings</i> section on page 55 for very important information on using this feature.
System Recovery:	<ul style="list-style-type: none"> Reset System Settings - Deletes all of the current configuration parameters on the panel (including IP Addresses, Device Number assignments, Passwords, and other presets). This option invokes a Confirmation dialog, prompting you to confirm your selection before resetting the panel. Remove User Pages - Removes all TPD4 touch panel pages currently on the panel, including the pre-installed AMX Demo pages. This option invokes a Confirmation dialog, prompting you to confirm your selection before removing the panel pages. <p>Note that the YES button on the Confirmation dialog is disabled for 5 seconds as additional protection against accidentally resetting the panel or removing the panel pages.</p>

**FIG. 54** Function Show example

When the Function Show feature is displayed, the Channel Port and Code will appear in yellow, the Address Port and Code in green, and the Level Port and Channel Code in purple.

To reboot the panel:

1. Access the *Protected Setup* page.
2. Press the **Reboot** button.
3. Wait until the panel completes its reboot.
4. Log back into the *Protected Setup* page, if necessary.

To shut down the panel:

1. Access the *Protected Setup* page.

2. Press the **Shutdown** button.
3. Disconnect any power source plugs or USB connections, if necessary.

Security Settings

The **Security** button on the *Protected Setup* page has three settings: *Standard*, *Secure*, and *DoD*. Pressing the button opens the *Panel Security Setting* popup window (FIG. 55)

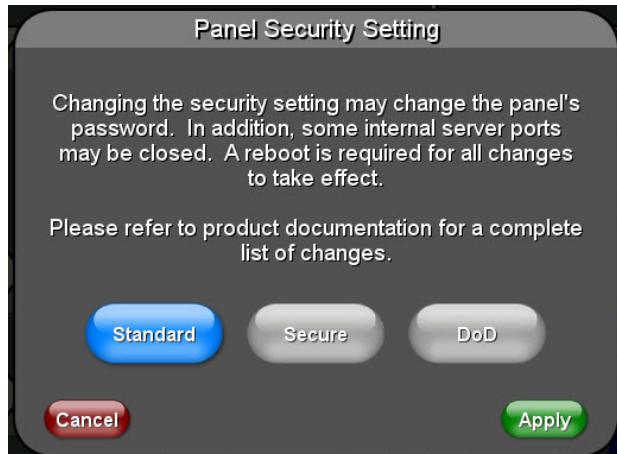


FIG. 55 Panel Security Setting popup window

Each of the settings has different features for touch panel security:

Security Profile Features	
Standard:	<ul style="list-style-type: none"> • Factory default, shipped in this configuration. • Default Protected Setup Password is "1988". • Remote login uses Telnet.
Secure:	<ul style="list-style-type: none"> • Default Protected Setup Password is "Amx1234!". • Minimum password requirement is 8 characters with at least one numeric character. • Remote login uses SSH. • Remote login user name is "amx". • Login failure attempt pauses 4 seconds before another login attempt is allowed. • After 3 consecutive unsuccessful SSH login attempts, login lockout is enabled for 15 minutes. • Login and logout audit logging is enabled.
DoD:	<ul style="list-style-type: none"> • Default Protected Setup Password is "Amx1234!". • Minimum password requirement is 8 characters with at least one numeric character, one uppercase character, one lower case character, and one special character, with no duplicate adjacent characters. • Remote login uses SSH. • Remote login user name is "amx". • Login failure attempt pauses 4 seconds before another login attempt is allowed. • After 3 consecutive unsuccessful SSH login attempts, login lockout is enabled for 15 minutes. • Login and logout audit logging is enabled. • DoD login banner is enabled.



NOTE

A transition from one security mode to another will reset the Protected/Web Control/remote login password to the default value for the current security mode (please refer to the default passwords above). A transition to Secure or DoD mode will disable G4 Web Control. Although the security password features are immediate, a reboot must occur for all the new security mode features to fully take effect.

For more information on configuring AMX devices for a secure environment, please refer to the guide *Security Profiles: Configuring AMX Devices For Installation Into a Secure Environment*, available at www.amx.com.

Protected Setup Navigation Buttons

The Protected Setup Navigation Buttons (FIG. 56) appear on the left edge of the Protected Setup page.

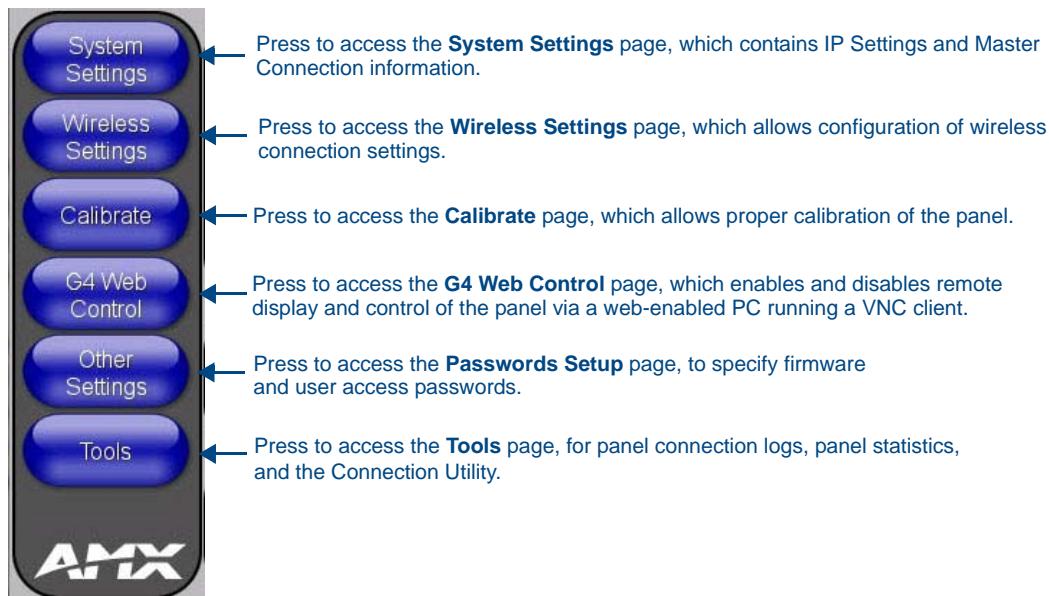


FIG. 56 Protected Setup Navigation Buttons

System Settings Page

The *System Settings* page (FIG. 57) displays sets the NetLinx Master's communication settings.

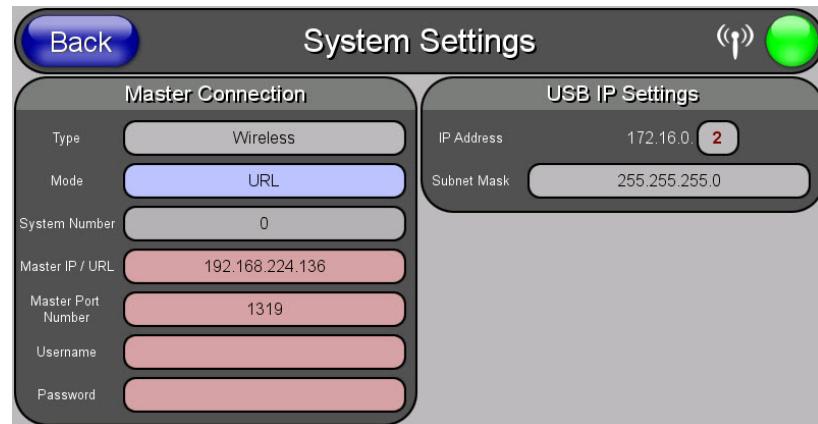


FIG. 57 System Settings page

The elements of this page include:

System Settings Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status Icon:	The icon in the upper-right corner of each Protected Setup page provides a constant visual indication of current connection status. <i>Note:</i> a Lock appears on the icon if the panel is connected to a secured NetLinx Master.

System Setting Page Elements (Cont.)	
Master Connection:	Sets the NetLinx Master communication values:
Type:	Displays how the panel is connected to the Master. The connection may be <i>Wireless</i> (wireless connection) or <i>Any</i> (no connection). This field cannot be changed.
Mode:	Cycles between the connection modes: <i>URL</i> , <i>Listen</i> , and <i>Auto</i> . <ul style="list-style-type: none"> • Auto - In this mode, enter the System Number and a username/password (if applicable). Use this mode when both the panel and the NetLinx Master are on the same Subnet and the Master has its UDP feature enabled. The Master IP/URL field is read-only. • URL - In this mode, enter the IP/URL, Master Port Number, and username/password (if used) on the Master. The System Number field is read-only - the panel obtains this information from the Master. • Listen - In this mode, add the panel address into the URL List in NetLinx Studio and set the connection mode to Listen. This mode allows the Modero touch panel to "listen" for the Master's communication signals. The System Number and Master IP/URL fields are read-only.
System Number:	Allows entry of a system number. Default value is 0 (zero). (Enabled in Auto Mode Only.)
Master IP/URL:	Sets the Master IP or URL of the NetLinx Master. (Enabled in URL Mode Only.)
Master Port Number:	Allows entry of the port number used with the NetLinx Master. Default = 1319
Username/Password:	If the target Master has been previously secured, enter the username assigned to a pre-configured user profile on the Master. This profile should have the pre-defined level of access/configuration rights.
Password:	If the target Master has been previously secured, enter the password assigned to a pre-configured user profile on the Master. This profile should have the pre-defined level of access/configuration rights.
USB IP Settings:	A <i>USB</i> connection is a direct connection from the panel's mini-USB port to a corresponding USB port on the PC (acting as a Virtual Master). Press either of the fields to open the <i>IP Address</i> and <i>Subnet Mask</i> keypads.

Refer to the *Ethernet Over USB* section on page 29 for more detailed information on using the *System Settings* page.

Wireless Settings Page

Use the options on the *Wireless Settings* page (FIG. 58) to configure communication settings for the wireless CF card (802.11b/g), and read the device number assigned to the panel.

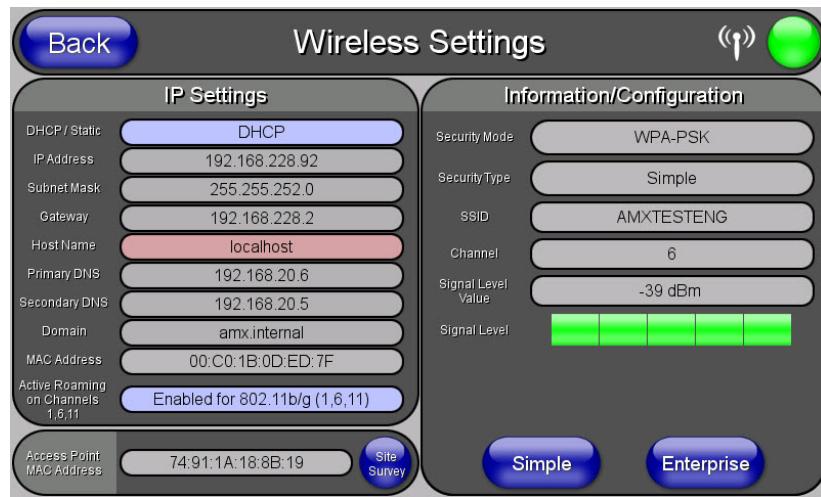


FIG. 58 Wireless Settings page (reads from and assigns values to the AP)

Features on this page include:

Wireless Settings Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status Icon:	The icon in the upper-right corner of each Protected Setup page provides a constant visual indication of current connection status. Note: a Lock appears on the icon if the panel is connected to a secured NetLinx Master.
IP Settings:	Sets the IP communication values for the panel:
DHCP/STATIC	Sets the panel to either DHCP or Static communication modes. <ul style="list-style-type: none"> DHCP - a temporary IP Address is assigned to the panel by a DHCP server. If DHCP is selected, the other IP Settings fields are disabled (see below). Static IP is a permanent IP Address assigned to the panel. If Static IP is selected, the other IP Settings fields are enabled (see below).
IP Address	Enter the secondary IP address for this panel.
Subnet Mask	Enter the subnetwork address for this panel.
Gateway	Enter the gateway address for this panel.
Host Name	Enter the host name for this panel.
Primary DNS	Enter the address of the primary DNS server used by this panel for host name lookups.
Secondary DNS	Enter the secondary DNS address for this panel.
Domain	Enter a unique name to the panel for DNS look-up.
MAC Address	This unique address identifies the wireless Ethernet card in the panel (read-only).
Active Roaming on Channels 1,6,11	When enabled, connection allows active roaming between APs by switching between channels 1, 6, and 11 if the other channel is unavailable.

Wireless Settings Page (Cont.)	
Access Point MAC Address:	This unique address identifies the Access Point (AP) used by this panel for wireless communication (read-only). <ul style="list-style-type: none"> • Site Survey button: Launches the <i>Wireless Site Survey</i> page. The options on this page allow you to detect ("sniff-out") all APs transmitting within range of the panel's Wi-Fi card. Data displayed on the Site Survey page is categorized by: <ul style="list-style-type: none"> - Network Name (SSID) - AP names - Channel (RF) - channels currently being used by the AP - Security Type - security protocol enabled on the AP, if detectable - Signal Strength - None, Poor, Fair, Good, Very Good, and Excellent - MAC Address - Unique identification of the transmitting Access Point • Refer to the <i>Using the Site Survey Tool</i> section on page 23 for more detailed information on the Site Survey page.
Information/Configuration:	Displays the current wireless configuration settings.
Security Mode:	Displays the currently selected security mode within the <i>Simple</i> or <i>Enterprise</i> security modes. This may be changed within the <i>Simple</i> or <i>Enterprise</i> Security mode popup windows (for more information, please refer to the <i>Security Modes</i> section on page 61).
Security Type:	Displays the currently selected Security Mode: <i>Simple</i> or <i>Enterprise</i> .
SSID:	Displays the currently used SSID of the target AP.
Channel:	The RF channel being used for connection to the AP (read -only).
Signal Level Value:	This indicator displays a description of the signal strength of the Access Point signal.
Signal Level:	Provides a graphical representation of the Signal Level Value.
Security Mode buttons:	Security for WiFi connections is available in <i>Simple</i> Mode or <i>Enterprise</i> Mode. Touch the appropriate button to open the pop-up window for each mode.

Some encryption and security features may or may not be supported:

Wireless Security Support	
802.11g Wi-Fi CF card:	<ul style="list-style-type: none"> • Open (Clear Text) • Static WEP (64-bit and 128-bit key lengths) • WPA-PSK • EAP security (with and without certificates) • AP Site Survey

Refer to the *Configuring Wireless Network Access* section on page 22 for more information on configuring the panel for wireless network access using the various security options.

Security Modes

The *Wireless Settings* page has two buttons: **Simple** and **Enterprise**. Pressing the **Simple** button opens the *Wireless Security: Simple Mode* popup window (FIG. 59), which offers wireless security options suitable for most home and office environments such as *Open* (page 62), *WEP* (page 62), and *WPA-PSK* (page 64). For more secure options, such as for corporate environments, the *Wireless Security: Enterprise Mode* popup window (FIG. 60) offers *EAP-LEAP* (page 66), *EAP-FAST* (page 68), *EAP-PEAP* (page 69), *EAP-TTLS* (page 71), and *EAP-TLS* (page 72).



FIG. 59 Wireless Security: Simple Mode



FIG. 60 Wireless Security: Enterprise Mode

Open

In the *Wireless Security: Simple Mode* popup window (FIG. 59), press the *Security Type* field to select *Open*. Open security does not utilize any encryption methodology, but requires an SSID (alpha-numeric) entry. This entry must match the Network Name (SSID) entry of the target AP so the panel knows what device it is using to communicate with the network.

Open Settings	
SSID (Service Set Identifier):	<p>Opens an on-screen keyboard to enter the SSID name used on the target AP. The SSID is a unique name used by the AP, and is assigned to all panels on that network. An SSID is required by the AP before the panel is permitted to join the network.</p> <ul style="list-style-type: none"> The SSID is case sensitive and must not exceed 32 characters. Make sure this setting is the same for all points in your wireless network. If this field is left blank, the panel will attempt to connect to the first available AP.
Save/Cancel:	<ul style="list-style-type: none"> Save - store the new security information, apply changes, and return to the previous page. Cancel - discard changes and return to the previous page.

Refer to the *Configuring Wireless Network Access* section on page 22 and the *Using the Site Survey Tool* section on page 23 for further details on these security options.

WEP

In the *Wireless Security: Simple Mode* popup window (FIG. 59), press the *Security Type* field to select *WEP*. WEP security requires that both a target AP be identified and an encryption method be implemented prior to establishing communication. In addition to providing both Open and Shared Authentication capabilities, this page also supports Hexadecimal and ASCII keys.

WEP Settings	
WEP 64 / WEP 128:	<p>Cycles through the available encryption options: <i>64 or 128 Bit Key Size</i>. “WEP” (Wired Equivalent Privacy) is an 802.11 security protocol designed to provide wireless security equivalent to wired networks.</p> <ul style="list-style-type: none"> WEP64 enables WEP encryption using a 64 Bit Key Size. All packets are transmitted with their contents encrypted using the Default WEP Key. WEP128 enables WEP encryption using a 128 Bit Key Size. All packets are transmitted with their contents encrypted using the Default WEP Key. If the key is not the correct size, the system will resize it to match the number of bits required for the WEP encryption mode selected.
SSID:	<p>Opens an on-screen keyboard to enter the SSID name used on the target AP. The SSID is a unique name used by the AP, and is assigned to all panels on that network. An SSID is required by the AP before the panel is permitted to join the network.</p> <ul style="list-style-type: none"> The SSID is case sensitive and must not exceed 32 characters. Make sure this setting is the same for all points in your wireless network. If this field is left blank, the panel will attempt to connect to the first available AP.
WEP Keys:	<p>This feature provides another level of security by selecting up to four WEP Keys.</p> <p>Push any of the four buttons to open an on-screen keyboard. Both ASCII and HEX keys are supported. Up to four keys can be configured for both.</p> <ul style="list-style-type: none"> An ASCII key utilizes either 5 or 13 ASCII characters A HEX key utilizes either 10 or 26 Hexidecimal characters <p>Press Done to accept any changes and save the new value.</p> <p>Note: A 64-bit key will be 10 characters in length while a 128-bit key will be 26 characters in length. The length of the key entered determines the level of WEP encryption employed (64 or 128-bit). 128-bit keys may be used if supported by the internal wireless card.</p>

WEP Settings (Cont.)	
Default Key:	Cycles through the four available WEP key identifiers to select a WEP key to use. As the Default Key value is altered (through selection) the corresponding "Current Key" is displayed. Each Current Key corresponds to a WEP key. This feature is useful for accessing different networks without having to re-enter that networks' WEP key. It is also sometimes used to set up a rotating key schedule to provide an extra layer of security.
WEP Keys:	This feature provides another level of security by selecting up to four WEP Keys. Push any of the four buttons to open an on-screen keyboard. Both ASCII and HEX keys are supported. Up to four keys can be configured for both. <ul style="list-style-type: none"> • An ASCII key utilizes either 5 or 13 ASCII characters • A HEX key utilizes either 10 or 26 Hexidecimal characters Press Done to accept any changes and save the new value. <p>Note: A 64-bit key will be 10 characters in length while a 128-bit key will be 26 characters in length. The length of the key entered determines the level of WEP encryption employed (64 or 128-bit). 128-bit keys may be used if supported by the internal wireless card.</p>
Authentication:	Toggles between the two authentication modes: <i>Open</i> (broadcast publicly) or <i>Shared</i> (encrypted). <ul style="list-style-type: none"> • An <i>Open</i> network allows connections from any client without authentication. • A <i>Shared</i> network requires the client to submit a key which is shared by the network AP before it is given permission to associate with the network. In this case the key is the same as the WEP encryption key. In either case, if WEP encryption has been enabled, the client will still require the WEP key to encrypt and decrypt packets in order to communicate with the network.
Cancel/Save:	<ul style="list-style-type: none"> • Cancel - discard changes and return to the previous page. • Save - store the new security information, apply changes, and return to the previous page.

Refer to the *Configuring Wireless Network Access* section on page 22 and the *Using the Site Survey Tool* section on page 23 for further details on these security options.

WPA-PSK Settings

In the *Wireless Security: Simple Mode* popup window (FIG. 59), press the *Security Type* field to select *WPA-PSK*.

WPA-PSK security is designed for environments where using WPA or WPA2 is desirable, but an 802.1x authentication server is not available. PSK connections are more secure than WEP and are simpler to configure, since they implement dynamic keys but share a key between the AP and the panel (client).

Using WPA-PSK, the encryption on the AP could either be WPA or WPA2. The firmware in the panel will automatically connect to the AP using the correct encryption. The WPA encryption type is configured on the AP, not in the firmware.

APs do not display “WPA” or “WPA2” on their configuration screens:

- *WPA* is normally displayed as *TKIP*.
- *WPA2* is normally displayed as *AES CCMP*.

The following fields are required: *SSID* and *Password/Pass Phrase*.

- Enter the *SSID* of the AP.
- Enter a pass phrase with a minimum of 8 characters and a maximum of 63.
- The exact same pass phrase (including capitalization) must be entered in the access point.

WPA-PSK Settings	
SSID:	<p>Opens an on-screen keyboard to enter the SSID name used on the target AP. The SSID is a unique name used by the AP, and is assigned to all panels on that network. An SSID is required by the AP before the panel is permitted to join the network.</p> <ul style="list-style-type: none"> • The SSID is case sensitive and must not exceed 32 characters. • Make sure this setting is the same for all points in your wireless network. • If this field is left blank, the panel will attempt to connect to the first available AP.
Password:	<p>Opens an on-screen keyboard to enter a passphrase (password).</p> <ul style="list-style-type: none"> • This alpha-numeric string must use a minimum of 8 characters and a maximum of 63. • The exact pass phrase string (including capitalization) must be entered on the target AP.
Cancel/Save:	<ul style="list-style-type: none"> • Cancel - discard changes and return to the previous page. • Save - store the new security information, apply changes, and return to the previous page.

- Refer to the *Configuring Wireless Network Access* section on page 22 for details on these security options.
- Refer to the *Using the Site Survey Tool* section on page 23 for more information on using this tool.

EAP Security & Server Certificates - Overview

The following EAP types all support a server certificate:

- EAP-PEAP
- EAP-TTLS
- EAP-TLS

All three of these certificate-using security methods are documented in the following sections. EAP Authentication goes a step beyond simply encrypting data transfers, but also requires that a set of credentials be validated before the client (panel) is allowed to connect to the rest of the network (FIG. 61). Please note that no user intervention is necessary during this process, as it proceeds automatically based on the configuration parameters entered into the panel.

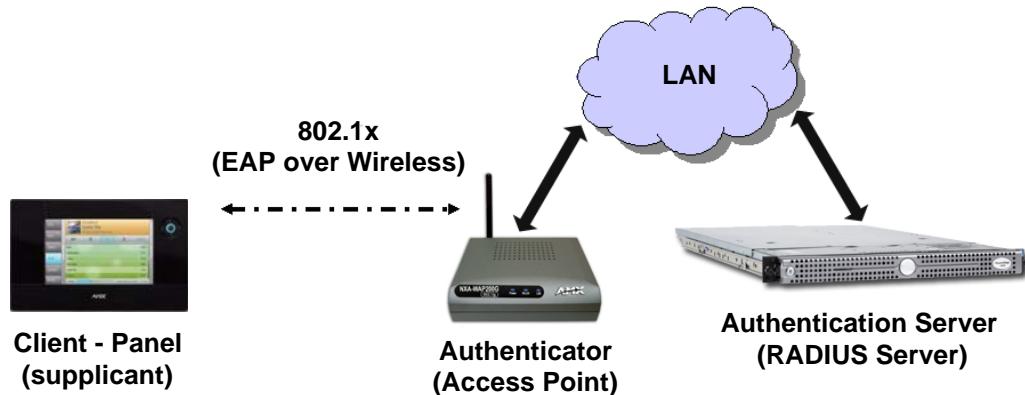


FIG. 61 EAP security method in process

A server certificate file uses a certificate installed in a panel so that the RADIUS server can be validated before the panel tries to connect to it. The field name associated with this file is *Certificate Authority*.

If a server certificate is used, it should first be downloaded into the panel and the *Certificate Authority* field should then be set to the name of that certificate file. No file path should be used for this setting, as all certificates are stored in a specific directory that the user cannot control or change. The most secure connection method uses a server certificate.

If no server certificate will be used, this field should be left blank. If the field contains a file name, then a valid certificate file with the same file name must be previously installed on the panel. Otherwise the authentication process will fail.

EAP-LEAP

In the *Wireless Security: Enterprise Mode* popup window (FIG. 60), press the *Security Type* field to select **EAP-LEAP**.

EAP (Extensible Authentication Protocol) is an Enterprise authentication protocol that can be used in both wired and wireless network environments. EAP requires the use of an 802.1x Authentication Server, also known as a Radius server. The configuration fields described below take variable length strings as inputs. An on-screen keyboard is opened when these fields are selected.

LEAP (Lightweight Extensible Authentication Protocol) was developed to transmit authentication information securely in a wireless network environment.



NOTE

LEAP does not use client (panel) or server (RADIUS) certificates, and is therefore one of the least secure EAP security methods. However, it can be utilized successfully by implementing sufficiently complex passwords.

EAP-LEAP security is designed for wireless environments where having a client or server certificate validation scheme in place is not required, yet necessary to transmit data securely over a wireless network.

EAP-LEAP	
SSID:	Opens an on-screen keyboard to enter the SSID name used on the target AP. The SSID is a unique name used by the AP, and is assigned to all panels on that network. An SSID is required by the AP before the panel is permitted to join the network. <ul style="list-style-type: none"> • The SSID is case sensitive and must not exceed 32 characters. • Make sure this setting is the same for all points in the wireless network. • With EAP security, the SSID of the AP <i>must</i> be entered. If it is left blank, the panel will try to connect to the first access point detected that supports EAP. However, a successful connection is not guaranteed because the detected AP may be connected to a RADIUS server, which may not support this EAP type and/or have the proper user identities configured.
Identity:	Opens an on-screen keyboard. Enter an EAP Identity string (used by the panel to identify itself to an Authentication (RADIUS) Server). <p>Note: This information is similar to a username used to login to a secured server or workstation. This works in tandem with the Password string which is similar to the password entered to gain access to a secured workstation. Typically, this is in the form of a username such as jdoe@amx.com.</p>
Password:	Opens an on-screen keyboard. Enter the network password string specified for the user entered within the <i>Identity</i> field (used by the panel to identify itself to an Authentication (RADIUS) Server) <p>Note: This information is similar to the password entered to gain access to a secured workstation.</p>
Cancel/Save:	<ul style="list-style-type: none"> • Cancel - discard changes and return to the previous page. • Save - store the new security information, apply changes, and return to the previous page.

- Refer to the *EAP Authentication* section on page 184 for further details on these security options.
- Refer to FIG. 62 for an example of how a typical EAP-LEAP system configuration page should appear.

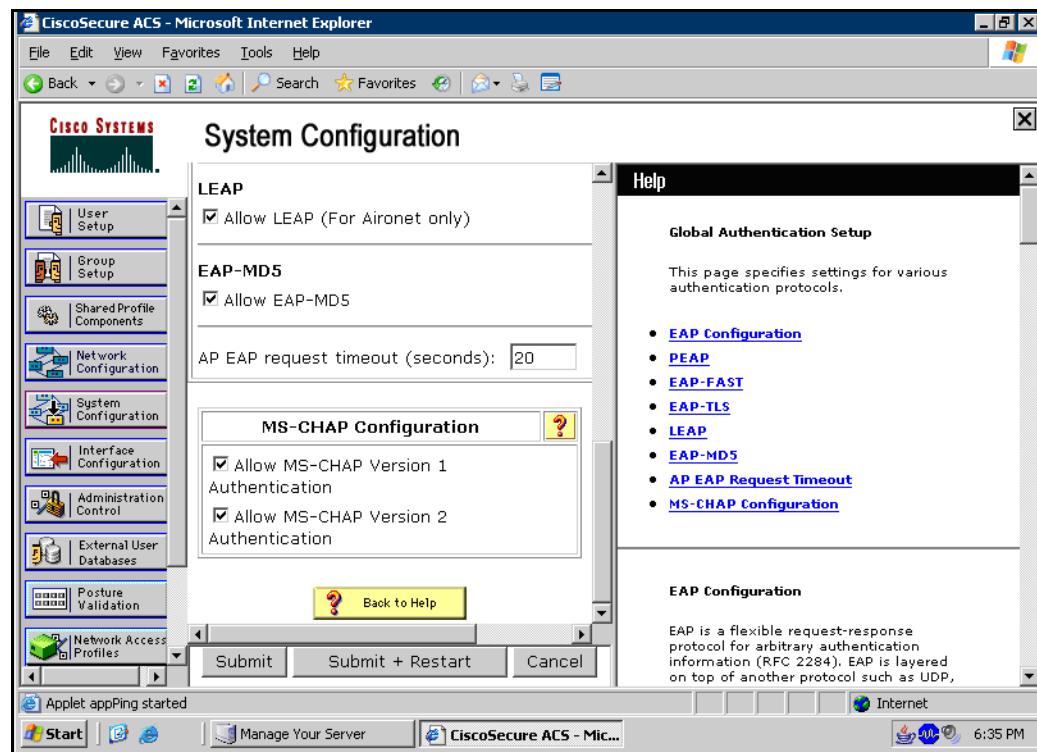


FIG. 62 EAP-LEAP sample Cisco System Security page

EAP-FAST

In the *Wireless Security: Enterprise Mode* popup window (FIG. 60), press the *Security Type* field to select **EAP-FAST**.

EAP-FAST (Flexible Authentication via Secure Tunneling) security was designed for wireless environments where security and ease of setup are equally desirable. EAP-FAST uses a certificate file, however it can be configured to download the certificate automatically the first time the panel attempts to authenticate itself. Automatic certificate downloading is convenient but slightly less secure, since its the certificate is transferred wirelessly and could theoretically be “sniffed-out”.

EAP-FAST	
SSID:	Opens an on-screen keyboard to enter the SSID name used on the target AP. The SSID is a unique name used by the AP, and is assigned to all panels on that network. An SSID is required by the AP before the panel is permitted to join the network. <ul style="list-style-type: none"> • The SSID is case sensitive and must not exceed 32 characters. • Make sure this setting is the same for all points in the wireless network. • With EAP security, the SSID of the AP <i>must</i> be entered. If it is left blank, the panel will try to connect to the first access point detected that supports EAP. However, a successful connection is not guaranteed because the detected AP may be connected to a RADIUS server, which may not support this EAP type and/or have the proper user identities configured.
Identity:	Opens an on-screen keyboard to enter an EAP Identity string (used by the panel to identify itself to an Authentication (RADIUS) Server). <p>Note: This information is similar to a username used to login to a secured server or workstation. This works in tandem with the Password string which is similar to the password entered to gain access to a secured workstation. Typically, this is in the form of a username such as: <i>jdoe@amx.com</i>.</p>
Anonymous Identity:	Opens an on-screen keyboard to enter an IT provided alphanumeric string which (similar to the username) is used as the identity, but that does not represent a real user. <p>This information is used as a fictitious name which might be seen by sniffer programs during the initial connection and setup process between the panel and the Radius server. In this way the real identity (username) is protected. Typically, this is in the form of a fictitious username, such as <i>anonymous@amx.com</i></p>
Password:	Opens an on-screen keyboard. Enter the network password string specified for the user entered within the <i>Identity</i> field (used by the panel to identify itself to an Authentication (RADIUS) Server) <p>Note: This information is similar to the password entered to gain access to a secured workstation.</p>
Automatic PAC Provisioning:	This selection toggles PAC (Protected Access Credential) Provisioning - Enabled (automatic) or Disabled (manual). <ul style="list-style-type: none"> • If Enabled is selected, the following <i>PAC File Location</i> field is disabled, because the search for the PAC file is done automatically. • If Disabled is selected, the user is required to manually locate a file containing the PAC shared secret credentials for use in authentication. In this case, the IT department must create a PAC file and then transfer it into the panel using the <i>AMX Certificate Upload</i> application. <p>Note: Even when automatic provisioning is enabled, the PAC certificate is only downloaded the first time that the panel connects to the RADIUS server. This file is then saved into the panel's file system and is then reused from then on. It is possible for the user to change a setting, such as a new <i>Identity</i>, that would invalidate this certificate. In that case, the panel must be forced to download a new PAC file.</p> <p>To do this, set Automatic PAC Provisioning to <i>Disabled</i> and then back to <i>Enabled</i>. This forces the firmware to delete the old file and request a new one.</p>

EAP-FAST (Cont.)	
PAC File Location:	This field is used when the previous Automatic PAC Provisioning option has been Disabled . <ul style="list-style-type: none"> When pressed, the panel displays an on-screen PAC File Location keyboard which allows you to enter the name of the file containing the PAC shared secret credentials for use in authentication. This field is only valid when the automatic PAC provisioning feature has been enabled via the previous field.
Auto Key Renewal:	Select between NEVER, 1 Day, 3 Days, 7 Days, 14 Days, and 30 Days.
Cancel/Save:	<ul style="list-style-type: none"> Cancel - discard changes and return to the previous page. Save - store the new security information, apply changes, and return to the previous page.

Refer to the *EAP Authentication* section on page 184 and the *Using the Site Survey Tool* section on page 23 for further details on these security options.

EAP-PEAP

In the *Wireless Security: Enterprise Mode* popup window (FIG. 60), press the *Security Type* field to select **EAP-PEAP**.

PEAP (Protected Extensible Authentication Protocol) was developed as a way to securely transmit authentication information, such as passwords, over a wireless network environment. PEAP uses only server-side public key certificates and therefore does not need a client (panel) certificate which makes the configuration and setup easier.

There are two main versions of the PEAP protocol supported by panel's DeviceScape Wireless Client:

- PEAPv0
- PEAPv1

PEAP uses inner authentication mechanisms supported by the DeviceScape Wireless Client, the most common of which are:

- MSCHAPv2 with PEAPv0
- GTC with PEAPv1

EAP-PEAP security is designed for wireless environments where it is necessary to transmit data securely over a wireless network.

EAP-PEAP	
SSID:	Opens an on-screen keyboard to enter the SSID name used on the target AP. The SSID is a unique name used by the AP, and is assigned to all panels on that network. An SSID is required by the AP before the panel is permitted to join the network. <ul style="list-style-type: none"> The SSID is case sensitive and must not exceed 32 characters. Make sure this setting is the same for all points in the wireless network. With EAP security, the SSID of the AP <i>must</i> be entered. If it is left blank, the panel will try to connect to the first access point detected that supports EAP. However, a successful connection is not guaranteed because the detected AP may be connected to a RADIUS server, which may not support this EAP type and/or have the proper user identities configured.
Identity:	Opens an on-screen keyboard to enter an EAP Identity string (used by the panel to identify itself to an Authentication (RADIUS) Server). <p>Note: This information is similar to a username used to login to a secured server or workstation. This works in tandem with the Password string, which is similar to the password entered to gain access to a secured workstation. Typically, this is in the form of a username such as <i>jdoe@amx.com</i>.</p>
Password:	Opens an on-screen keyboard to enter the network password string specified for the user entered within the <i>Identity</i> field (used by the panel to identify itself to an Authentication (RADIUS) Server) <p>Note: This information is similar to the password entered to gain access to a secured workstation.</p>

EAP-PEAP (Cont.)	
Certificate Authority:	When pressed, the panel displays an on-screen Certificate Authority (CA) File Location keyboard, which allows you to enter the name of the certificate authority file which is used to validate the server certificate. This field is optional. If a server certificate is used, it should first be downloaded into the panel and the <i>Certificate Authority</i> field should then be set to the name of that certificate file. No file path should be used for this setting as all certificates are stored in a specific directory that the user cannot control or change. Use the on-screen keyboard's Clear button to erase completely any previously stored network path information.
PEAP Version:	When pressed, this field cycles through the choices of available PEAP: PEAPv0 , PEAPv1 , or PEAPv1 w/peaplabel=1 .
Inner Authentication Type:	When pressed, this field cycles through the choices of available Inner Authentication mechanisms supported by the Devicescape Secure Wireless Client. The most commonly used are: MSCHAPv2 and GTC . <ul style="list-style-type: none"> • MSCHAPv2 (<i>used with PEAPv0</i>) • GTC (<i>used with PEAPv1</i>) • OTP • MD5
Cancel/Save:	<ul style="list-style-type: none"> • Cancel - discard changes and return to the previous page. • Save - store the new security information, apply changes, and return to the previous page.

Refer to the *EAP Authentication* section on page 184 and the *Using the Site Survey Tool* section on page 23 for further details on these security options.

EAP-TTLS

In the *Wireless Security: Enterprise Mode* popup window (FIG. 60), press the *Security Type* field to select **EAP-TTLS**.

TTLS (EAP Tunneled Transport Layer Security) is an authentication method that does not use a client certificate to authenticate the panel. However, this method is more secure than PEAP because it does not broadcast the identity of the user. Setup is similar to PEAP, but differs in the following areas:

- An anonymous identity must be specified until the secure tunnel between the panel and the Radius server is setup to transfer the real identity of the user.
- There is no end-user ability to select from the different types of PEAP.
- Additional Inner Authentication choices are available to the end-user.

EAP-TTLS security is designed for wireless environments where the Radius server needs to validate directly the identity of the client (panel) before allowing it access to the network. This validation is done by tunneling a connection through the AP and directly between the panel and the Radius server. Once the client is identified and then validated, the Radius server disconnects the tunnel and allows the panel to access the network directly via the target AP.

EAP-TTLS	
SSID:	Opens an on-screen keyboard to enter the SSID name used on the target AP. The SSID is a unique name used by the AP, and is assigned to all panels on that network. An SSID is required by the AP before the panel is permitted to join the network. <ul style="list-style-type: none"> • The SSID is case sensitive and must not exceed 32 characters. • Make sure this setting is the same for all points in the wireless network. • With EAP security, the SSID of the AP <i>must</i> be entered. If it is left blank, the panel will try to connect to the first access point detected that supports EAP. However, a successful connection is not guaranteed because the detected AP may be connected to a RADIUS server, which may not support this EAP type and/or have the proper user identities configured.
Identity:	Opens an on-screen keyboard. Enter an EAP Identity string (used by the panel to identify itself to an Authentication (RADIUS) Server). <p>Note: This information is similar to a username used to login to a secured server or workstation. This works in tandem with the Password string which is similar to the password entered to gain access to a secured workstation. Typically, this is in the form of a username such as: <i>jdoe@amx.com</i>.</p>
Anonymous Identity:	Opens an on-screen keyboard. Enter an IT provided alpha-numeric string which (similar to the username) used as the identity, but that does not represent a real user. <p>This information is used as a fictitious name which might be seen by sniffer programs during the initial connection and setup process between the panel and the Radius server. In this way the real identity (username) is protected. Typically, this is in the form of a fictitious username such as: <i>anonymous@amx.com</i></p>
Password:	Opens an on-screen keyboard. Enter the network password string specified for the user entered within the <i>Identity</i> field (used by the panel to identify itself to an Authentication (RADIUS) Server) <p>Note: This information is similar to the password entered to gain access to a secured workstation.</p>
Certificate Authority:	When pressed, the panel displays an on-screen Certificate Authority (CA) File Location keyboard which allows you to enter the name of the certificate authority file which is used to validate the server certificate. This field is optional. <p>If a server certificate is used, it should first be downloaded into the panel and the <i>Certificate Authority</i> field should then be set to the name of that certificate file. No file path should be used for this setting as all certificates are stored in a specific directory that the user cannot control or change.</p> <p>Use the on-screen keyboard's Clear button to completely erase any previously stored network path information.</p>

EAP-TTLS (Cont.)	
Inner Authentication Type:	When pressed, this field cycles through the choices of available Inner Authentication mechanism supported by the Devicescape Secure Wireless Client: <ul style="list-style-type: none">• EAP-MSCHAPv2• EAP-GTC• EAP-OTP• EAP-MD5• MSCHAPv2• MSCHAP• PAP• CHAP
Cancel/Save:	<ul style="list-style-type: none">• Cancel - discard changes and return to the previous page.• Save - store the new security information, apply changes, and return to the previous page.

Refer to the *EAP Authentication* section on page 184 and the *Using the Site Survey Tool* section on page 23 for further details on these security options.

EAP-TLS

In the *Wireless Security: Enterprise Mode* popup window (FIG. 60), press the *Security Type* field to select **EAP-TLS**.

TLS (Transport Layer Security) was the original standard wireless LAN EAP authentication protocol. TLS requires additional work during the deployment phase, but provides additional security since even a compromised password is not enough to break into an EAP-TLS protected wireless network environment.

EAP-TLS security is designed for wireless environments where it is necessary to securely transmit data over a wireless network by adding an additional level of security protocol via the use of a private key.

EAP-TLS	
SSID:	Opens an on-screen keyboard for entering the SSID name used on the target AP. The SSID is a unique name used by the AP, and is assigned to all panels on that network. An SSID is required by the AP before the panel is permitted to join the network. <ul style="list-style-type: none">• The SSID is case sensitive and must not exceed 32 characters.• Make sure this setting is the same for all points in the wireless network.• With EAP security, the SSID of the AP <i>must</i> be entered. If it is left blank, the panel will try to connect to the first access point detected that supports EAP. However, a successful connection is not guaranteed because the detected AP may be connected to a RADIUS server, which may not support this EAP type and/or have the proper user identities configured.
Identity:	Opens an on-screen keyboard for entering an EAP Identity string (used by the panel to identify itself to an Authentication (RADIUS) Server). Note: This information is similar to a username used to login to a secured server or workstation. This works in tandem with the Password string, which is similar to the password entered to gain access to a secured workstation. Typically, this is in the form of a username such as: <i>jdoe@amx.com</i> .
Certificate Authority:	When pressed, the panel displays an on-screen Certificate Authority (CA) File Location keyboard, for entering the name of the certificate authority file which is used to validate the server certificate. This field is optional. If a server certificate is used, it should first be downloaded into the panel and the <i>Certificate Authority</i> field should then be set to the name of that certificate file. No file path should be used for this setting, as all certificates are stored in a specific directory that the user cannot control or change. <ul style="list-style-type: none">• Use the on-screen keyboard's Clear button to completely erase any previously stored network path information.

EAP-TLS (Cont.)	
Client Certificate:	Opens an on-screen keyboard for entering the name of the file containing the client (panel) certificate for use in certifying the identity of the client (panel). <ul style="list-style-type: none"> Refer to the <i>Client Certificate Configuration</i> section on page 73 for information regarding Client Certificates and their parameters.
Private Key:	When pressed, the panel displays an on-screen Client Private Key File Location keyboard for entering the name of the file containing the private key. <ul style="list-style-type: none"> Use the on-screen keyboard's Clear button to completely erase any previously stored network path information.
Private Key password:	This field should only be used if the Private Key is protected with a password. If no password protection is associated with the Private Key, then this field should be left blank . <ul style="list-style-type: none"> When pressed, the panel displays an on-screen Private Key Password keyboard which allows you to enter an alpha-numeric password string. Use the on-screen keyboard's Clear button to completely erase any previously stored network path information.
Cancel/Save:	<ul style="list-style-type: none"> Cancel - discard changes and return to the previous page. Save - store the new security information, apply changes, and return to the previous page.

- Refer to the *EAP Authentication* section on page 184 for further details on these security options.
- Refer to the *Using the Site Survey Tool* section on page 23 for more information on using this feature.

Client Certificate Configuration

A client certificate can be configured by an IT department in several ways. The client certificate and private key can both be incorporated into one file or split into two separate files. In addition, the file format used by these files could be PEM, DER, or PKCS12. These formats are described later in this section. The following table describes how to fill in the fields for each possible case.

Client Certificate Configuration		
Certificate Configuration	Client Certificate Field	Private Key Field
Single file contains both the client certificate and the private key. <i>Format is: PEM or DER.</i>	Enter the file name	Enter the same file name
First file contains the client certificate, second file contains the private key. <i>Format is: PEM or DER.</i>	Enter the first file name	Enter the second file name
Single file contains both the client certificate and the private key. <i>Format is: PKCS12</i>	Leave this field blank	Enter the file name
First file contains the client certificate, second file contains the private key. <i>Format is: PKCS12</i>	Not supported	Not supported

AMX supports the following security certificates

- PEM (Privacy Enhanced Mail)
- DER (Distinguished Encoding Rules)
- PKCS12 (Public Key Cryptography Standard #12)



PKCS12 files are frequently generated by Microsoft certificate applications. Otherwise, PEM is more common.

Certificate files frequently use 5 file extensions. It can be confusing because there is not a one to one correspondence. The following table shows the possible file extension used for each certificate type:

Certificates and their Extensions	
Certificate Type	Possible File Extensions
PEM	.cer .pem .pvk
DER	.cer .der
PKCS12	.pfx

Please note which certificate types are supported by the different certificate fields used on the configuration screens (PEAP, TTLS, and TLS). The following table outlines the firmware fields and their supported certificate types.

Certificate Types Supported by the Modero Firmware	
Configuration Field Name	Certificate File Type Supported
<i>Certificate Authority</i> field	PEM and DER
<i>Client Certificate</i> field	PEM and DER
<i>Private Key</i> field	.PEM, DER, and PKCS12

Calibrate Page

The *Calibrate* page (FIG. 63) allows you to calibrate the touch panel for accurate button selection.



FIG. 63 Calibrate page

1. Press and hold the center button on the navigation wheel for 6 seconds to access the *Calibrate* page (see FIG. 53).
2. Press the crosshairs in turn. If the crosshairs are not touched within ten seconds, the MVP-5200i will return to the *Protected Setup* page.
3. The page will read "Calibration Successful. Touch to continue." Touch anywhere on the screen to return to the *Protected Setup* page.



NOTE

If the screen is not touched at that point, the device will automatically return to the Protected Setup page within 10 seconds.

Always calibrate the panel before its initial use, and after downloading new firmware.

G4 Web Control Settings Page

An on-board VNC (Virtual Network Computing) server allows the panel to connect to any remote PC running a VNC client. Once connected, the client can view and control the panel remotely. The options on this page allow you to enable/disable G4 Web Control functionality(FIG. 64).



FIG. 64 G4 Web Control page

Features on this page include:

G4 Web Control Settings Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status Icon:	The icon in the upper-right corner of each Protected Setup page provides a constant visual indication of current connection status. Note: a Lock appears on the icon if the panel is connected to a secured NetLinx Master.
G4 Web Control Settings:	Sets the IP communication values for the touch panel:
Enable/Enabled:	The Enable/Enabled button toggles between the two G4 activation settings: <ul style="list-style-type: none"> • Enable - deactivates G4 Web Control on the panel. • Enabled - activates G4 Web Control on the panel.
Network Interface Select:	Toggles between the two network interface options: <ul style="list-style-type: none"> • Wireless - the panel is communicating via an Access Point (AP). • Wired - the panel is communicating via its mini-USB port.
Web Control Name:	Use this field to enter a unique alpha-numeric string to be used as the panel's display name within the <i>Manage WebControl Connections</i> window of the NetLinx Security browser window.
Web Control Password:	Use this field to enter the G4 Authentication session password required for VNC access to the panel.
Web Control Port:	Use this field to enter the number of the port used by the VNC Web Server. Default = 5900.
Maximum Number of Connections:	Displays the maximum number of users that can be simultaneously connected to this panel via VNC. Default = 1.
Current Connection Count:	Displays the number of users currently connected to this panel via VNC.

G4 Web Control Page (Cont.)

G4 Web Control Timeout:	Sets the length of time (in minutes) that the panel can remain idle, detecting no cursor movements, before the G4 Web Control session is terminated.
	<ul style="list-style-type: none">• Minimum value = 0 minutes (panel never times out)• Maximum value = 240 minutes (panel times out after 240 minutes)



Refer to the Using G4 Web Control to Interact with a G4 Panel section on page 36 for instructions on using the G4 Web Control page with the web-based NetLinx Security application.

Other Settings

Press the **Other Settings** button to display the three settings options for **Cache**, **Passwords**, and **SIP**. Press one of the options within three seconds, or the three options buttons will slide back behind the **Other Settings** button.

Cache Settings Page

The options on the *Cache Settings* page (FIG. 65) allow setting and clearing of the flash memory cache, as well as viewing the status of the current cache settings. The G4 graphics engine caches images to decrease load time of previously viewed images. RAM caching is always enabled, and both static and dynamic images are stored in the RAM cache as they are viewed. The size of RAM cache is automatically configured to take into account available memory versus memory that may be needed by the panel later. As the RAM cache approaches its maximum size, the oldest items in the cache may be discarded to make room for newer items. If Flash caching is enabled, dynamic images that would have been discarded will actually be moved to Flash, since retrieving images on Flash is typically faster than across a network, although it is slower than using a RAM cache. Note that since static images are already stored on Flash, they are never moved to the Flash cache, so Flash caching applies only to dynamic images. Images in Flash cache are moved back to RAM cache the next time they are viewed. As the Flash cache approaches its maximum size, the least recently used items may be discarded to make room for new items.

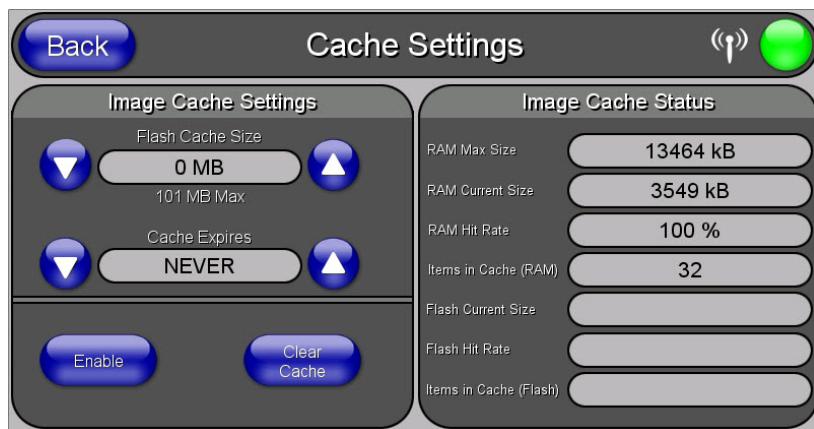


FIG. 65 Cache Settings Page

Cache Settings Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status Icon:	The icon in the upper-right corner of each Protected Setup page provides a constant visual indication of current connection status. <i>Note:</i> a Lock appears on the icon if the panel is connected to a secured NetLinx Master.
Image Cache Settings	
Flash Cache Size:	Use the Up/Down buttons to increase or decrease the total size of the flash memory cache, up to a maximum of 171MB.
Cache Expires:	Use the Up/Down buttons to control the amount of time elapsed before the panel automatically deletes its cache, with increments of 2 hours, 8 hours, 1 day, 2 days, 5 days, and "NEVER".
Enable:	Saves any changes made to the <i>Flash Cache Size</i> or <i>Cache Expires</i> fields.
Clear Cache:	Clears all files previously stored in the flash memory cache.
Image Cache Status	
RAM Max Size:	The maximum size allocated to the RAM cache.
RAM Current Size:	The size of the current RAM cache contents.

Cache Settings Page (Cont.)

RAM Hit Rate:	The number of times the RAM cache was referenced since the last cache clearing.
Items In Cache (RAM):	The total number of cached images in the RAM cache.
Flash Current Size:	The maximum size allocated to the flash cache.
Flash Hit Rate:	The number of times the flash cache was referenced since the last cache clearing.
Items in Cache (Flash):	The total number of cached images in the flash cache.

Password Settings Page

The options on the *Password Settings* page (FIG. 66) allow assignment of passwords required for users to access the *Protected Setup* page, and to release the device from a MVP-WCS-52 Charging Station.

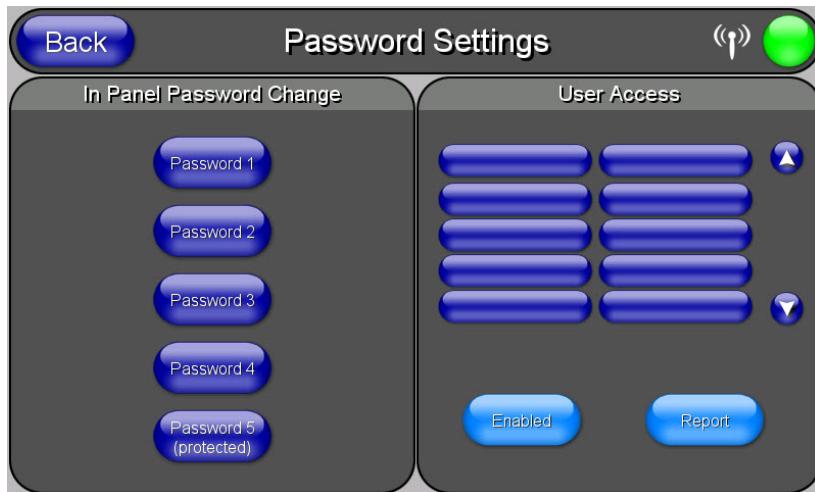


FIG. 66 Password Settings page

Features on this page include:

Password Settings Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status Icon:	The icon in the upper-right corner of each Protected Setup page provides a constant visual indication of current connection status. Note: a Lock appears on the icon if the panel is connected to a secured NetLinx Master.
In Panel Password Change:	Accesses the alphanumeric values associated to particular password sets. <ul style="list-style-type: none">• The PASSWORD 1, 2, 3, 4 and 5 (protected) buttons open a keyboard to enter alphanumeric values associated to the selected password group. Note: Clearing Password #5 removes the need to enter a password before accessing the Protected Setup page.
User Access:	Use these buttons to access and modify the user name/password combinations required for removing the panel from a docking station. The number of user access passwords on the panel is limited only by the amount of storage memory available. Use the UP/DN buttons to scroll through the list of saved User Access user names and passwords.

Password Settings Page (Cont.)

Enable/Enabled:	The Enable/Enabled button allows you to toggle between activating or deactivating the MVP panel requirement of a user to enter a pre-defined password before removing the panel from a connected docking station: <ul style="list-style-type: none"> • Enable - does not prompt the user for a password, the docking station just releases the panel when the security release pushbutton is pressed. • Enabled - requires that a valid password from the User Access list be entered before removing a panel from a docking station.
Report:	The Report button enables/disables reporting the panel's docking status to the Master.

To change a previously established password:

1. In the *Password Settings* page, press the button in the *In Panel Password Change* section for the particular password to be changed.



NOTE

Password 5 is protected, and can only be changed by the Administrator.

2. In the *Password* keyboard, enter the new alphanumeric password.
3. Press **Done** when complete.



NOTE

Only one of the main passwords may be used to access the Protected Settings page. An individual user password may not be used to access the Protected Settings page unless it matches one of the main passwords.

To list a new user within the *User Access* section:

1. Press a blank button in the *User Access* section.
2. In the *Name* keyboard, enter the user's name or nickname and press **Done** when finished.
3. In the *Password* keyboard, enter the selected alphanumeric password and press **Done** when finished.
4. The new user's name will appear in the left column of *User Access* section. The password will also appear in the right column, but its characters will be replaced with asterisks.



NOTE

No matter how many characters are in an actual password, the Password column in the User Access section will always show five asterisks.

To change a User Access password:

1. Press the button corresponding to the user's name in the *User Access* section.
2. In the *Password* keyboard, enter the user's password and press *Done*.
3. Press the password button in the right column of the *User Access* section.
4. Enter the new password into the *Password* keyboard and press **Done**.

To view all previous instances of users accessing the device:

1. From the *Password Settings* page, press the **Enable** button to highlight it. The MVP-5200i will record all successful and unsuccessful attempts to access the touch panel.
2. Press the **Record** button to send a record to the network Master of all recorded attempts to access the device. This record may be retrieved from the Master at any time.



NOTE

*For more information on removing an MVP-5200i from a MVP-WCS-52 Charging Station, please refer to the *Unlocking the Touch Panel* section on page 12.*

SIP Settings Page

The options on the SIP Settings page (FIG. 67) enable you to establish network settings for using your touch panel as an IP phone. With a CSG SIP Communications Gateway (**FG2182-01, -02, -03**), you can use your touch panel to make and receive local, long distance, and international phone calls, and have access to phone features like call waiting, caller ID, call forwarding, call queuing, and voice mail. Setting up your touch panel as a telephone requires that you set it up as one in the CSG SIP Communications Gateway. Refer to the *CSG SIP Communications Gateway Operation/Reference Guide* for information on setting up your touch panel to work as a telephone.

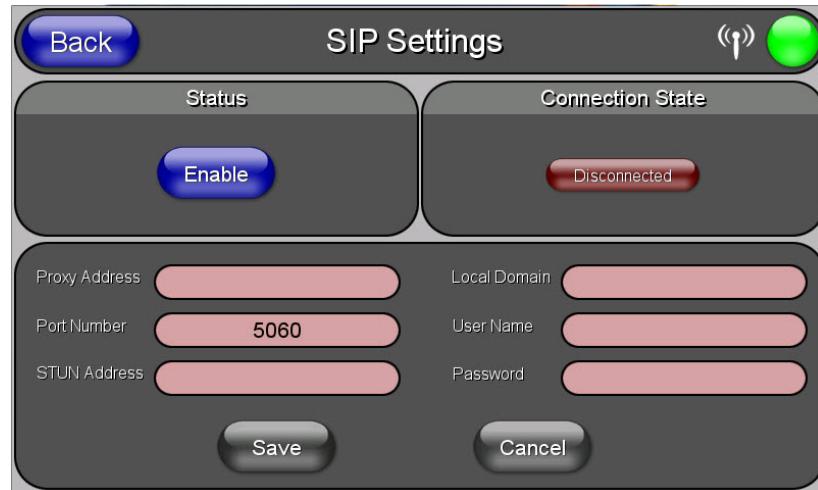


FIG. 67 SIP Settings page

You may need to load a Duet module to enable the touch panel to receive SIP calls. The Duet module translates between the standard interface and the device protocol. It parses the buffer for responses from the device, sends strings to control the device, and receives commands from the UI module or telnet sessions. Refer to the documentation supplied with the Duet Module for more details.



A sample UI module is provided in the module package. It is not intended to cover every possible application, but can be expanded as needed by a dealer to meet the requirements of a particular installation.

Features on this page include:

SIP Settings Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status Icon:	The icon in the upper-right corner of each Protected Setup page provides a constant visual indication of current connection status. <i>Note: a Lock appears on the icon if the panel is connected to a secured NetLinx Master.</i>
Status:	This option enables the SIP Stack on startup. If you disable this option, the panel will not attempt to read the rest of the configuration and will not register with a proxy server. However, point-to-point SIP will still be enabled allowing for existing intercom functionality.
Connection State:	This option displays whether you are connected to the proxy server.
Proxy Address:	This option enables you to enter the IP address or DNS name of the proxy server that you want to use to register.
Port Number:	The option displays the port you use to connect to the proxy server. The standard SIP port is 5060, but some providers use different ports.

STUN Address:	This option enables you to enter the IP address or DNS name of the Simple Traversal of UDP through NATs (STUN) server. This field is optional.
Local Domain:	This is the realm used for authentication. This field is optional.
User Name:	This option enables you to enter the user name used for authentication to the proxy server. Normally, the user name is the same as the phone number assigned to the extension you are using. This field is optional.
Password:	This option enables you to enter the password for the user at the proxy server. This field is optional.
Save/Cancel:	<ul style="list-style-type: none">• Save - store the new security information, apply changes, and return to the previous page.• Cancel - discard changes and return to the previous page.

Tools

Press and hold the **Tools** button to access the MVP-5200i's **Panel Logs**, **Panel Statistics**, and **Connection Utility** buttons. Each of these buttons opens a separate page, covered in detail below.



*The **Tools** button menu will remain visible for three seconds, regardless of whether or not the button continues to be held.*

Panel Connection Logs Page

The *Panel Connection Logs* page (FIG. 68) chronicles all previous connections between the device and the network.

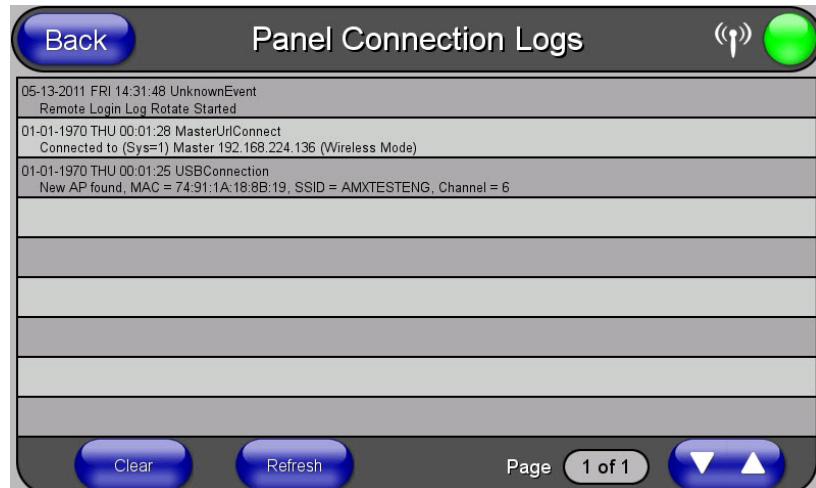


FIG. 68 Panel Connection Logs Page

Panel Connection Logs Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status icon:	The icon in the upper-right corner of each Protected Setup page provides a constant visual indication of current connection status. Note: a Lock appears on the icon if the panel is connected to a secured NetLinx Master.
Clear:	Clears all connection logs.
Refresh:	Refreshes displayed log information.
Page:	Displays the current log page number. Use the Up/Down arrows to select log pages.

Panel Statistics Page

The *Panel Statistics* page (FIG. 69) displays activity between the device and the network in proportions of ICSP messages, blink messages, and Ethernet versus wireless use.

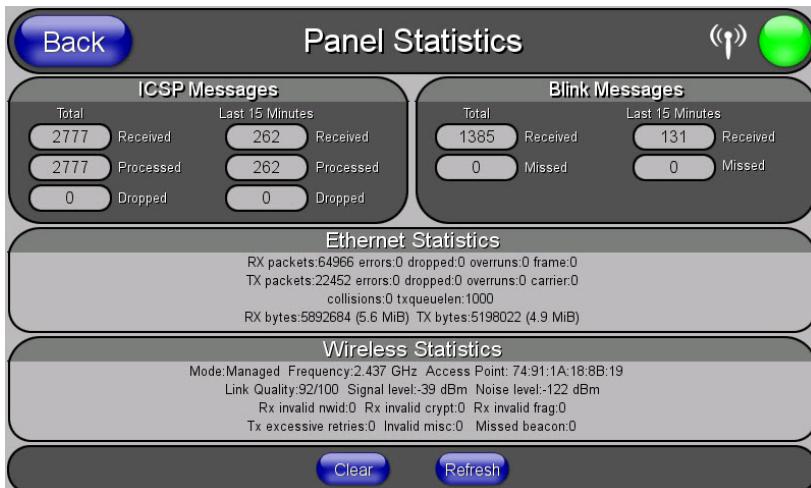


FIG. 69 Panel Statistics Page

Panel Statistics Page	
Back:	Saves all changes and returns to the previous page.
WiFi/Wired/USB Icon:	The icon to the left of the Connection Status Icon displays whether the current connection to the Master is <i>Wireless</i> (image of a radio antenna), <i>Wired</i> (image of three networked computers), or <i>USB</i> (USB connection symbol).
Connection Status icon:	The icon in the upper-right corner of each Protected Setup page provides a constant visual indication of current connection status. <i>Note: a Lock appears on the icon if the panel is connected to a secured NetLinx Master.</i>
ICSP Messages:	Lists the number of ICSP messages received, processed, and dropped, both in total and within the last 15 minutes.
Blink Messages:	Lists the number of blink messages received and missed, both in total and within the last 15 minutes.
Ethernet Statistics:	Displays the percentage of connection time via Ethernet.
Wireless Statistics:	Displays the percentage of connection time via wireless connections.
Clear:	Clears all fields on the <i>Panel Statistics</i> page.
Refresh:	Refreshes all data on the <i>Panel Statistics</i> page.

Connection Utility Page

The *Connection Utility* page (FIG. 70) displays the current wired and wireless connection information, including the latest link quality and signal strength information.



FIG. 70 Connection Utility Page

Connection Utility Page	
Connection Information:	
Master IP:	The IP address for the network's Master.
Wired Panel IP:	The IP address used by the device for wired connections.
Wireless Panel IP:	The IP address used by the device for wireless connections.
Wireless Information:	
MAC:	The AP's MAC address.
SSID:	Displays the currently used SSID of the target AP.
Channel:	The channel being used for the current connection.
Signal Level Value:	Displays the current level value of the target AP link.
Signal Value:	Displays the current value of the target AP signal.
Connection Status icon:	The icon in the upper-right corner of each Protected Setup page provides a constant visual indication of current connection status.
Connection Statistics:	
Query Messages Sent:	Lists the number of queries sent to the AP.
Responses Received:	Lists the number of responses received from the AP.
Responses Missed:	Lists the number of responses missed by the AP.
Close:	Closes the <i>Connection Utility</i> page and returns to the <i>Protected Setup</i> page.

Upgrading Firmware

Overview

For the purpose of panel downloads, the MVP-5200i's download procedure is not compatible with other AMX panel devices. This is due to the unique configuration of the device.

The first major change from other AMX devices is that the MVP-5200i uses dynamic Setup Pages for its displays. Instead of requiring a separate Setup Page project built within TPDesign 4, the MVP-5200i uses only a single set of Setup Pages for all of its supported resolutions.

To enable a single Setup Page project to support all resolutions, this requires including images for the largest supported resolution with the Setup Page project and scaling the images to fit for lower resolutions. This modification would apply to state-level bitmaps and chameleon images; previously, image scaling has only applied to dynamic images.

These features require a separate G4SupportFiles installation to be posted for download independently of the TPDesign4, NetLinx Studio, and Visual Architect applications.

Scale Images For Setup Pages

To provide the Setup Page designer with the ability to design pages at the target device's lowest supported resolution, TPDesign4 performs image scaling for both standard and chameleon images for button and page states. This functionality is not extended to icon images.

The MVP-5200i comes already loaded with on-board firmware, which is upgradeable through the use of the latest version of NetLinx Studio. Refer to the *NetLinx Studio version 2.x or higher Instruction Manual* for more information on how to download firmware to a touch panel.



NOTE

Programming the MVP-5200i requires the use of the latest versions of NetLinx Studio and TPDesign 4, both available from www.amx.com.

The MVP-5200i uses a native RNDIS USB driver for USB-over-Ethernet communication. When the device is connected to the downloading computer (see instructions below for more details), it creates a new LAN connection, and the user will need to supply a static IP address for this to be enabled. To enter a static IP address, the user must edit the properties of the TCP/IP interface of the connection itself. This driver is included in the installation of the latest version of NetLinx Studio, available from www.amx.com.

Upgrading the Modero Firmware via the USB port

The MVP-5200i uses a 5-pin CC-USB (Type A) to Mini-B 5-Wire programming cable (**FG10-5965**) for programming, firmware updates, and touch panel file transfer between the PC and the target device. If a programming cable is not available, it may be purchased from www.amx.com. The Mini-USB port for the connector is located on the left side of the device as viewed from the front.

Before beginning with this section, verify that the device is powered and the Type-A end of the USB connector is inserted and secure in the PC's USB port. **The panel must be powered On before connecting the mini-USB connector to the panel.** To guarantee that the upgrade is not interrupted by power loss, connecting the device to a power source, such as inserting it into a Table Charging Station, before beginning the upgrade is highly recommended.



WARNING

Establishing a USB connection between the PC and the panel, prior to installing the USB Driver, will cause a failure in the USB driver installation.

1. Launch NetLinx Studio and select **Settings > Master Communication Settings** from the Main menu to open the *Master Communication Settings* dialog (FIG. 71). If this is the first time the device needs to be configured, refer to the *Configuring Modero Firmware via the USB Port* section on page 186.

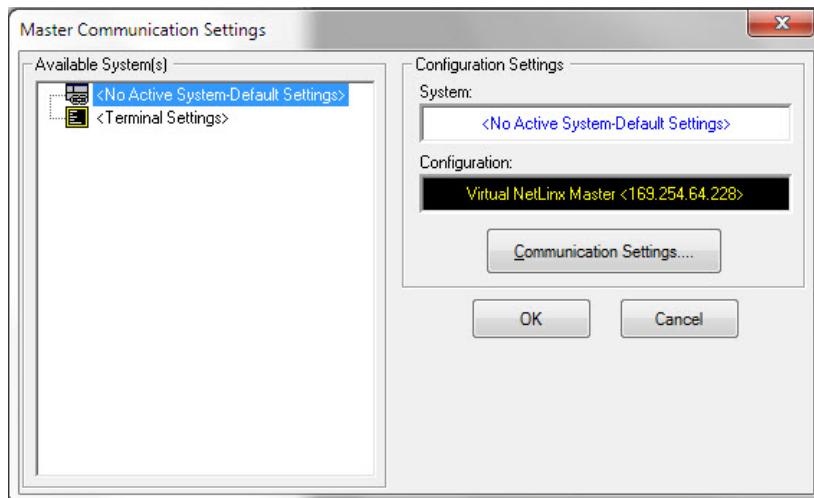


FIG. 71 Master Communications Settings dialog box

- Click the **Communications Settings...** button to open the *Communications Settings* dialog box (FIG. 72).

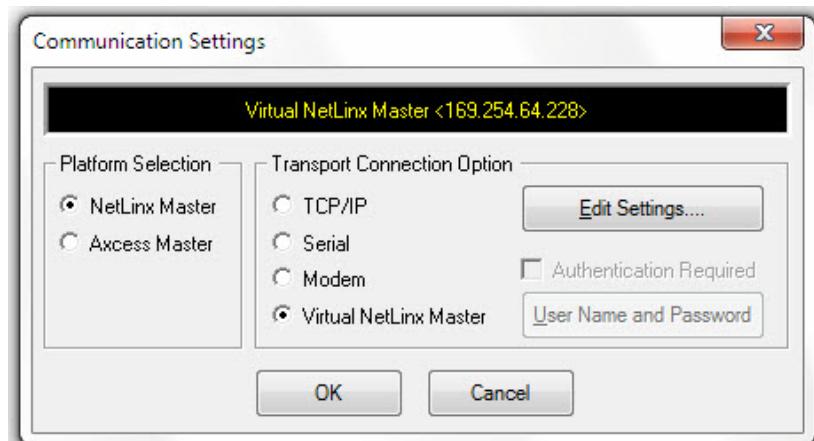


FIG. 72 Communications Settings dialog box

- Click on the **NetLinx Master** radio button from the *Platform Selection* section.
- Click on the **Virtual Master** radio box from the *Transport Connection Option* section to configure the PC to communicate directly with a panel. Everything else, such as the Authentication, is greyed-out because this connection is not going through the Master's UI.
- Click the **Edit Settings** button on the *Communications Settings* dialog to open the *Virtual NetLinx Master Settings* dialog (FIG. 73).

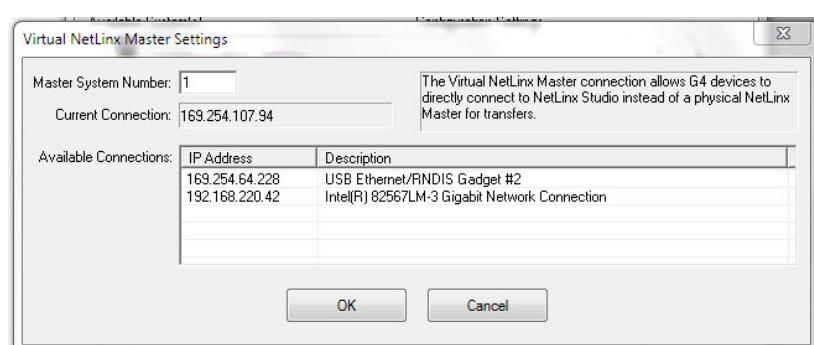


FIG. 73 Virtual NetLinx Master Settings

- Within this dialog, enter the *Master System number*. The default is 1.

7. In the *Available Connections* section, click on the IP address for the touch panel to select it.
8. In the *Virtual NetLinx Master Settings* dialog box, click **OK** to close the box.
9. In the *Communications Settings* dialog box, click **OK** to close the box.
10. In the *Master Communications Settings* dialog box, click **OK** to save your settings and return to the main NetLinx Studio application.
11. Click the **OnLine Tree** tab in the Workspace window to view the devices on the Virtual System. *The default System value is 1.*
12. Right-click on the *Empty Device Tree/System* entry and select **Refresh System** to re-populate the list.
The panel will not appear as a device below the virtual system number, in the Online Tree tab, until both the system number used in step 14 for the Virtual NetLinx Master is entered into the Master Connection section of the System Settings page and the panel is restarted.
13. The OnLine Tree should now display the connection to the device. The *Connection Status* Icon on the device may take up to five seconds to register the connection.



NOTE

Step 3: Confirm and Upgrade the firmware via the USB port

Use the CC-USB Type-A to Mini-B 5-wire programming cable to provide communication between the mini-USB Program port on the touch panel and the PC. This method of communication is used to transfer firmware Kit files and TPD4 touch panel files.



A mini-USB connection is only detected after it is installed onto an active panel.

NOTE

1. Verify that the direct USB connection (Type-A on the panel to mini-USB on the panel) is configured properly, using the steps outlined in the previous two sections.
2. With the panel already configured for USB communication and the Virtual Master setup within NetLinx Studio, refresh the Online Tree pane.
3. After the *Communication Verification* dialog window verifies active communication between the Virtual Master and the panel, click the **OnLine Tree** tab in the Workspace window (FIG. 74) to view the devices on the Virtual System. *The default System value is 1.*
4. Right-click on the System entry (FIG. 74) and select **Refresh System** to re-populate the list. Verify the panel appears in the **OnLine Tree** tab of the Workspace window.

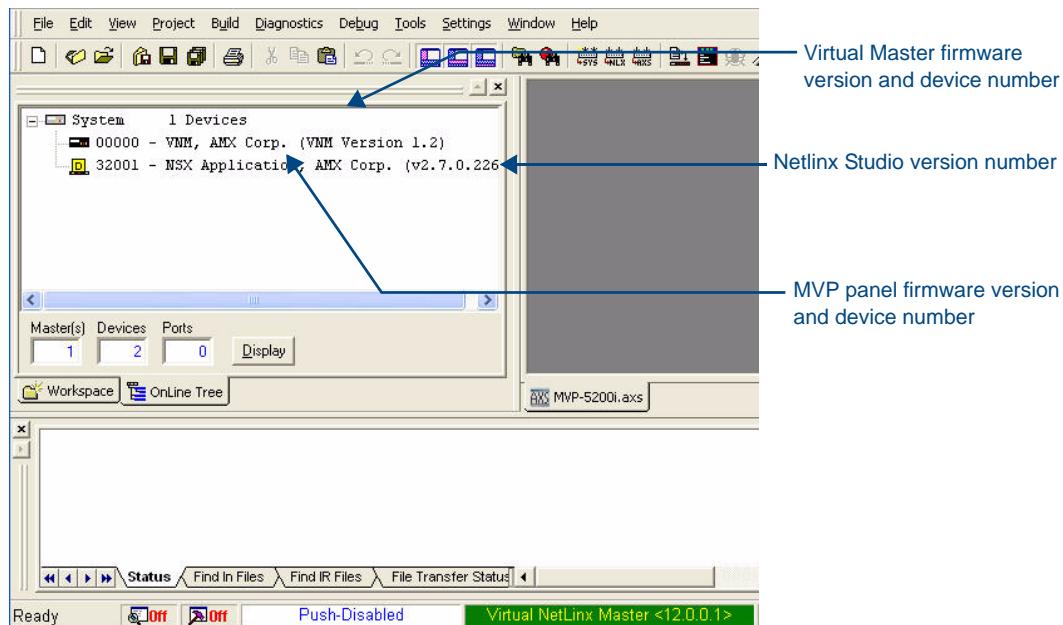


FIG. 74 NetLinx Workspace window (showing panel connection via a Virtual NetLinx Master)



NOTE

The panel-specific firmware is shown on the right of the listed panel. Download the latest firmware file from www.amx.com and then save the Kit file to your computer. Note that each Kit file is intended for download to its corresponding panel. In some cases, several Kit files may be included in a .zip file; extract the .zip file to access the required Kit file.

5. If the panel firmware version is not the latest available; locate the latest firmware file from the www.amx.com > Tech Center > Firmware Files > **Modero Panels** section of the website.
6. Click on the desired Kit file link and after accepting the Licensing Agreement, verify download of the Modero Kit file to a known location.
7. Select Tools > Firmware Transfers > Send to NetLinx Device from the main menu to open the *Send to NetLinx Device* dialog (FIG. 75). Verify that the panel's System and Device number values match those values listed within the System folder in the **OnLine Tree** tab of the Workspace window.

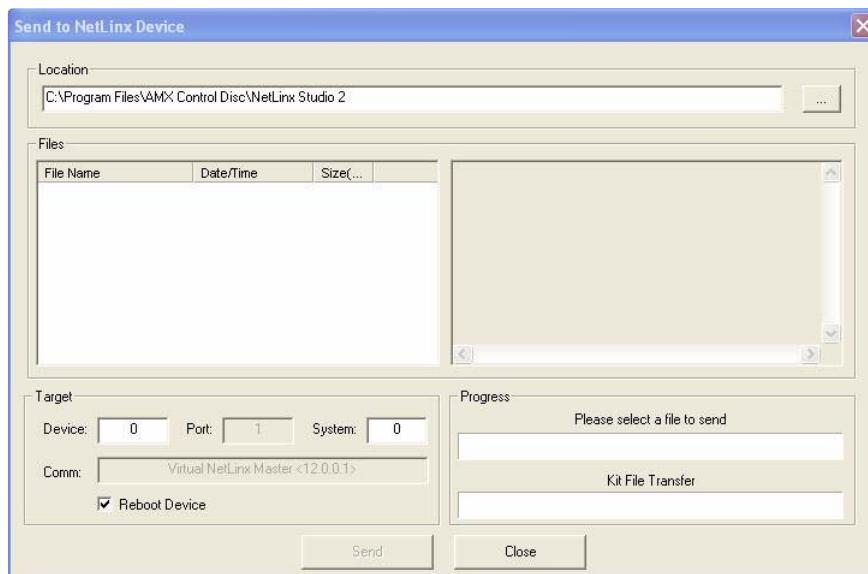


FIG. 75 Send to NetLinx Device dialog window

8. Select the appropriate Kit file from within the Browse for Folder window (FIG. 76).



FIG. 76 Browse for Folder window

9. Select the panel's Kit file from the **Files** section.
10. Enter the **Device** value associated with the panel and the **System** number associated with the Master (*listed in the OnLine Tree tab of the Workspace window*). The **Port** field is greyed-out.
11. Click the **Reboot Device** checkbox if it is not already checked. This causes the touch panel to reboot after the firmware update process is complete.
12. Click **Send** to begin the transfer. The file transfer progress is indicated on the bottom-right of the dialog.
13. After the file transfer is complete, the panel will automatically reboot. As the panel is rebooting, temporarily unplug the USB connector on the panel until the panel has completely restarted.
14. Once the first panel page has been displayed, reconnect the USB connector to the panel.
15. Right-click the associated System number and select **Refresh System**. This causes a refresh of all project systems, establishes a new connection to the Master, and populates the System list with devices on your particular system.
16. Confirm that the panel has been properly updated to the correct firmware version.



Verify you have downloaded the latest firmware file from www.amx.com and then save the Kit file to your computer.

A Special Note for Network Interface Connections

Due to any USB connection to your PC being made through a Network Interface Connection (NIC), Windows will automatically make any new NIC connection the Primary connection. If this happens, the USB address of 172.16.0.2 will show up across the PC's network switches as the PC's source address. In some cases, network administrators will notice the NIC connection and reconfigure any PC that has connected to the MVP-5200i. Business, college, and government installations are the type of installations that would be most affected, and most home installations would not be affected.

To prevent the NIC connection from becoming the primary connection:

1. From the Windows *Start* menu, select *Settings > Control Panel* to open the *Control Panel* window.
2. In the *Control Panel* window, click on the **Network Connections** icon to open the Network Connections window (FIG. 77)

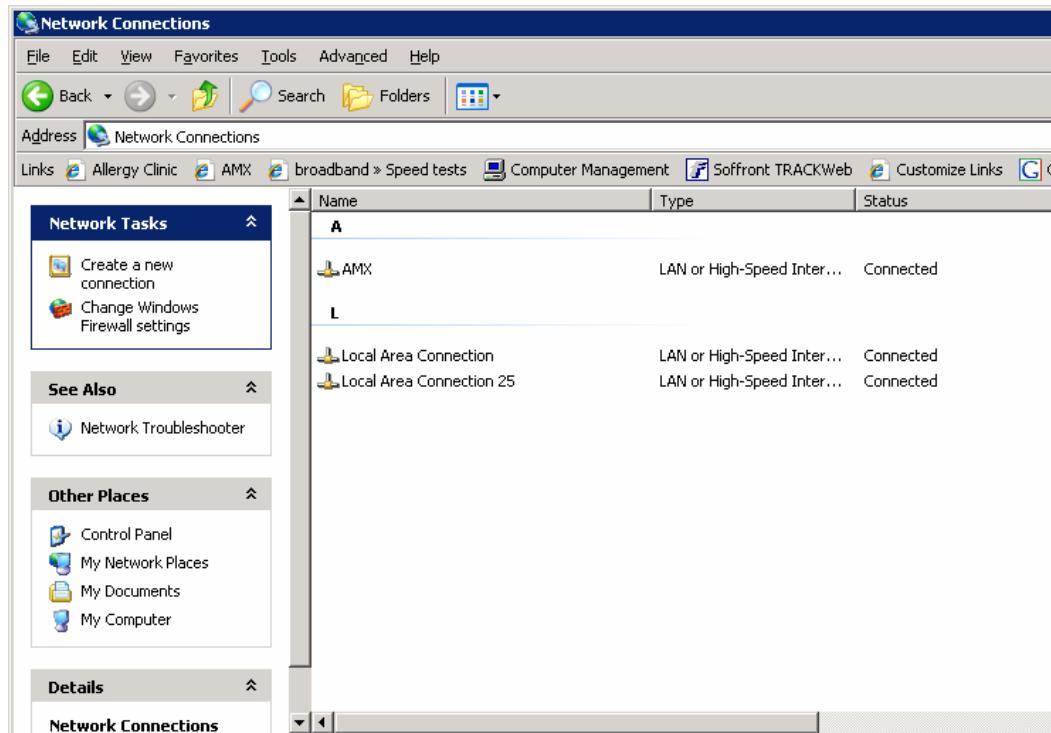


FIG. 77 Network Connections window

3. From the *Advanced* menu, select *Advanced Settings...* to open the *Advanced Settings* window (FIG. 78).

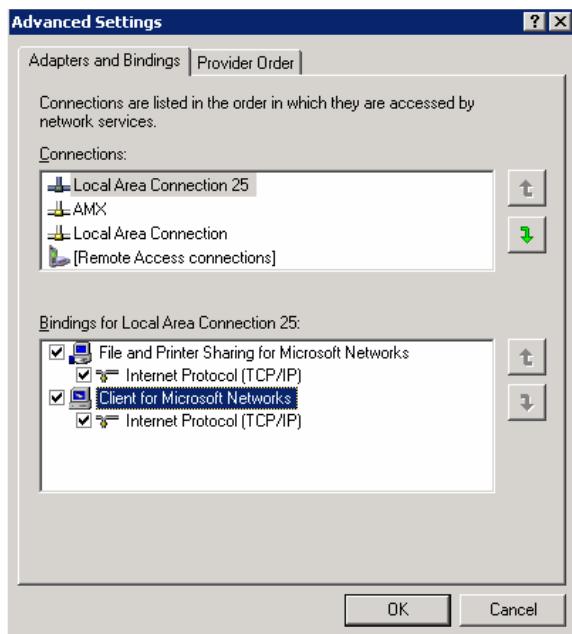


FIG. 78 Advanced Settings window

4. Under the *Adapters And Bindings* tab, the user needs to make sure the Local Area Connection is not at the top of the *Connections* list. If it is at the top of the list (FIG. 78), select it and use the *down arrow* to the right of the list to move it to the bottom of the list (FIG. 79).

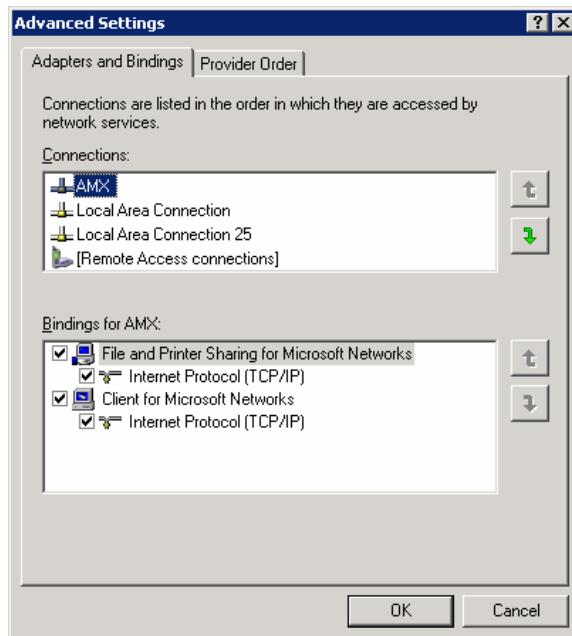


FIG. 79 Moving the Local Area Connection

5. In the lower *Bindings for Local Area Connection* field, unselect ALL bindings by clicking on the checkboxes by each binding to remove the checks from each box (FIG. 80).

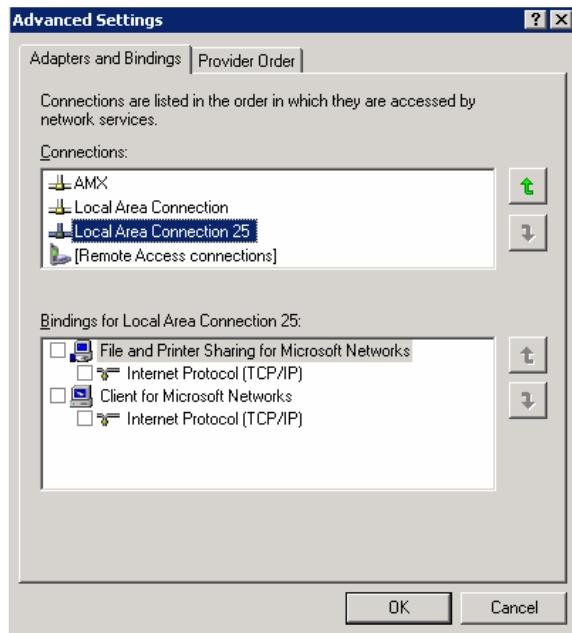


FIG. 80 Bindings for Local area list detail

6. When finished, click **OK** to close the *Advanced Settings* window and save all changes.

Programming

Overview

You can program the MVP-5200i, using the commands in this section, to perform a wide variety of operations using Send_Commands and variable text commands.

A device must first be defined in the NetLinx programming language with values for the Device: Port: System (in all programming examples - *Panel* is used in place of these values and represents all Modero panels).



WARNING

Verify you are using the latest NetLinx Master and Modero firmware, as well as the latest version of NetLinx Studio and TPD4.

Navigation Wheel Programming

The navigation wheel on the front of the MVP-5200i has multiple programming functions. The device has four buttons mounted underneath the wheel, assigned as, select, left, right, top, and bottom. These buttons are fully programmable.

The wheel itself is also fully programmable. The wheel generates two pulses as it rotates. The phase difference between these pulses determines the direction of the rotation, and these periods can be a measure of its speed. A one-third rotation of this wheel causes a level change.

Navigation Wheel-Specific Commands

This command is used in NetLinx Studio and is case insensitive.

Navigation Wheel-Specific Commands											
^WLD Set the Sleep Blink LED behavior.	<p>Syntax:</p> <pre>^WLD-<LED NUM>,<ACTION><Brightness></pre> <ul style="list-style-type: none"> • <LED NUM> indicates the channel code or ID number associated with an external LED to be controlled. In Systems with one external LED, this field should be ignored. • <ACTION> indicates the expected behavior of the LED. For more information, please refer to the Navigation Wheel behavior in each Power Mode table on page 7. <table> <tr> <td>0 – LED OFF</td> <td>Turns LED Off</td> </tr> <tr> <td>1 – LED ON</td> <td>Turns LED On</td> </tr> <tr> <td>2 – LED Resume</td> <td>Restores operation of LED.</td> </tr> <tr> <td>3 – LOW BRIGHTNESS</td> <td>Sets the low brightness value for LED when operating on battery.</td> </tr> <tr> <td>4 – HIGH BRIGHTNESS</td> <td>Sets the high brightness value for LED when operating on external power or docked.</td> </tr> </table> <ul style="list-style-type: none"> • <Brightness> Value ranges from 0 to 100. This field is ignored when action is 0,1,or2. <p>Examples:</p> <pre>^WLD-0,1,0 Turns the Led On</pre> <pre>^WLD-0,2,0 Resumes the operation of the LED.</pre>	0 – LED OFF	Turns LED Off	1 – LED ON	Turns LED On	2 – LED Resume	Restores operation of LED.	3 – LOW BRIGHTNESS	Sets the low brightness value for LED when operating on battery.	4 – HIGH BRIGHTNESS	Sets the high brightness value for LED when operating on external power or docked.
0 – LED OFF	Turns LED Off										
1 – LED ON	Turns LED On										
2 – LED Resume	Restores operation of LED.										
3 – LOW BRIGHTNESS	Sets the low brightness value for LED when operating on battery.										
4 – HIGH BRIGHTNESS	Sets the high brightness value for LED when operating on external power or docked.										

Animated Transitions

Animated transitions are used to add motion and effects to the transition from one page to another on a panel. With existing panel firmware, page flip transitions occur with the new page immediately drawing over the existing page on the screen. With animated transitions, the old page is moved, faded, or overdrawn from the screen while the new page is drawn. These operations use the OpenGL hardware accelerator to ensure smooth transitions.

Current panel firmware also supports animated buttons and popup page effects. This functionality is unchanged.

In all cases, once the transition is triggered, the old page is frozen. For example, if the old page had an animated button, the motion on that button would stop as soon as the transition is triggered. If there is motion on the new page such as an animated button or even a popup effect, this motion will operate even while the overall page itself is in motion as part of the transition.

Seven different classes of transitions are supported. Each transition class is described below. All of the transition classes, with the exception of Page Curl, are commanded transitions. Once the transition is triggered, it proceeds to completion. Page Curl can be interrupted and directed by the person touching the LCD as described below.

Transition Classes	
Slide	The current page slides off of the screen and the new page slides in until it completely covers the screen and stops. There is no gap between pages, so if the page backgrounds match, this effect can give the appearance of moving around on a canvas that is larger than the physical screen size.
Slide with bounce	This is the same as a slide transition, but with a bounce effect added when the new page reaches the edge of the screen across from where it originated.
Black glass	The existing page appears to move away from the viewer and off to the side. As soon as it is completely off the screen, the new page moves in and toward the viewer from the opposite edge of the screen. Both the old and new pages have a reflection on the bottom that makes it appear that the page is sliding along black reflective glass.
Fade	The current page fades out while the new page fades in.
Page curl	The existing page appears to be peeled away like a sheet of paper, revealing the new page underneath. The new page has a shadow effect, and a faint reversed impression of the old page can be seen through the back of the paper being flipped. This transition can be interrupted by the user by holding a finger on the LCD and moving it around. The corner of the paper will follow the user's finger until released, causing the transition to proceed to completion. For the best effect, the button that triggers the page curl effect should be placed near the corner of the screen from which the page curl will originate.
Door with fade	The new page moves over the existing page like a door with a hinge at the edge of the LCD. In addition, the new page is semi-transparent, allowing the old page to be seen through until the transition is finished, at which point the old page has faded away.
Center door with fade	This transition operates as above, except that the hinge point is at the center of the LCD rather than the edge.

The origin of the transition is the point on the LCD where the motion originates. In most cases, these locations are the top, bottom, left and right of the screen. For example, a slide transition with a left origin will appear to slide in from the left towards the right of the screen.

Slide, slide with bounce, door with fade and center door with fade can originate from the top, bottom, left and right sides of the screen. Black glass can originate from the left or right. Fade does not need an origin since the entire screen fades together. Page curl originates from the four corners of the screen: upper left, lower left, upper right and lower right.

The transition time is the amount of time required for the transition to operate from start to finish. This value can be specified from 0.3 seconds to 3.0 seconds in tenths of a second. If not specified, the default is 1.5 seconds.

Transition times are based on real world clock time and do not vary based on the speed of the processor or the frame rate at which the display system is running.

Since the transitions require OpenGL hardware acceleration, they are not seen by the user on a VNC connection. When a transition is triggered, the user will see a normal page flip to the new page on the VNC connection, while the animated transition occurs as expected on the panel.

Transition Commands	
^AFP Flips to a page with the specified page name using an animated transition.	<p>Flips to a page with the specified page name using an animated transition. If the page is active, do not redraw the current page. If the page name is blank, flips to the previous page.</p> <p>Syntax: " ^AFP-<page name>,<animation>,<origin>,<time>"</p> <p>Animation is one of the following strings: slide, sldBounce, blkGlass, fade, pgCurl, door-Fade, cntrDrFade</p> <p>If animation is blank or invalid, the page flip will occur without any animated transition occurring.</p> <p>Origin is a number representing one of the following values for where the animated transition originates on the screen:</p> <ul style="list-style-type: none"> 1 - center (currently unused) 2 - top 3 - bottom 4 - left 5 - right 6 - lower left 7 - lower right 8 - upper left 9 - upper right <p>If the origin is blank or invalid, the default is 5 (right).</p> <p>Time is the transition time in tenths of a second which can vary from 3 (0.3 seconds) to 30 (3.0 seconds). Values above or below these values will be clamped. If the time is blank, then the default is 1.5 seconds.</p> <p>Example:</p> <pre>" ^AFP-MAIN,slide,5,10 "</pre> <p>Will transition to a page named MAIN using a slide effect from the right to the left and taking 1 second to complete.</p>

Touch Gesture Recognition

Gesturing refers to the act of moving a finger or stylus across the overlay and having the panel recognize and process this motion as a gesture.

Once a gesture is detected, it is processed as another external button on the panel. This enables the user to design pages that translate gesture operations into any functionality available to external buttons. In addition, a gesture velocity is calculated and transmitted to the master along with the gesture type itself in a custom event message. Nothing will be processed if the external button associated with this gesture has no page flip operations programmed, is disabled, or has no values programmed for address, channel, level, string output or command output. The custom event, however, is always transmitted.

The following seven gesture types are supported:

- 1.** Swipe up
- 2.** Swipe down
- 3.** Swipe right
- 4.** Swipe left
- 5.** Clockwise circle
- 6.** Counter-clockwise circle
- 7.** Double-Tap

Gesture Velocity

A gesture “velocity” is calculated to represent the speed of the gesture. This is done by measuring the time from when the user first presses the screen until the user releases. The following simplified velocities are supported and transferred to the master in the custom event message:

- 1.** Fast
- 2.** Normal
- 3.** Slow

A precise velocity is sent in the custom event message which represents the velocity in terms of pixels per second for slides and circles. For a double tap, this value is the total time in milliseconds from the first press to the second release.

Gesture Prioritization

It is important to prioritize the operation of the presses, moves and releases of the user to avoid confusion over what the user intended. The following process is used to determine what the user meant whenever a gesture operation is defined globally or for this page.

Gesture Prioritization	
The user presses outside of a button or slider and moves before releasing.	The firmware will always try to recognize a gesture as long as the user moves at least 20 pixels before the release occurs.
The user presses inside of a slider and moves before releasing.	This will always be processed as a slider operation and no attempt will be made to recognize a gesture.
The user presses inside of a joystick button and moves before releasing.	This will always be processed as a joystick operation and no attempt will be made to recognize a gesture.
The user moves a movable popup page.	This will always be processed as a popup page move and not a gesture.
The user presses on a button and then moves.	In this case, the press will not be sent for the first 0.15 second. If the user has moved at least 60 pixels by this time, then a button press/release will not be processed, but this will be processed as a gesture. At 0.15 second, the button press is processed and once the user releases, the release is processed and no gesture recognition is attempted. To be clear, it is not necessary for the user to move off of a button to be considered a gesture, but to move at least 60 pixels in that first 0.15 of a second.
The user double taps on a button or slider.	This will not be recognized as a gesture. This would be considered two quick press/release operations on the button or slider.

Gesture Prioritization (Cont.)

The user double taps outside of a button or slider.	This will be registered as a gesture.
---	---------------------------------------

Gesture VNC/Mouse Support

Gestures are recognized whether or not the user is using a finger or stylus on the panel's screen overlay, a mouse on a VNC connection, or a mouse connected to the local USB port on the panel.

Gesture Custom Event

Whenever a gesture is recognized and processed a custom event is also sent to the master. The following values describe this event:

```
CUSTOM_EVENT ADDRESS is 1
CUSTOM_EVENT EVENTID is 600
Custom.Value1 is the gesture number
Custom.Value2 is the simplified gesture velocity
Custom.Value3 is the precise gesture velocity
```

Gesture numbers are:

1. Swipe up
2. Swipe down
3. Swipe right
4. Swipe left
5. Clockwise circle
6. Counter-clockwise circle
7. Double-Tap

Simplified gesture velocity values are:

1. Fast
2. Normal
3. Slow

Precise gesture velocity:

1. For slides and circles this represents pixels per second.
2. For double taps, this is the time in milliseconds from the first press to the second release.

Enabling or Disabling the Gesture Custom Event

By default, a gesture custom event is sent to the master each time that a gesture is recognized. A send command has been added to allow disabling and re-enabling of this capability.



The value sent is not retained and gesture custom events will be enabled each time the panel restarts.

Gesture Custom Event Commands

^GCE Sets whether or not the panel sends a custom event to the master whenever a gesture is detected.	For panels supporting gestures. Sets whether or not the panel sends a custom event to the master whenever a gesture is detected. Syntax: " '^GCE-ON' " or " '^GCE-OFF' " NOTE: This setting is not retained and the default is to always send the events. To enable sending the event, the value after the dash can be "on", "ON", or "1". Anything else will disable sending custom events.
---	---

Page Commands

These Page Commands are used in NetLinx Programming Language and are case insensitive.

Page Commands	
@APG Add a specific popup page to a specified popup group.	<p>Add the popup page to a group if it does not already exist. If the new popup is added to a group which has a popup displayed on the current page along with the new pop-up, the displayed popup will be hidden and the new popup will be displayed.</p> <p>Syntax: <code>"'@APG-<popup page name>;<popup group name>'"</code></p> <p>Variable: popup page name = 1 - 50 ASCII characters. Name of the popup page. popup group name = 1 - 50 ASCII characters. Name of the popup group.</p> <p>Example: <code>SEND_COMMAND Panel, "'@APG-Popup1;Group1'"</code> Adds the popup page 'Popup1' to the popup group 'Group1'.</p>
@CPG Clear all popup pages from specified popup group.	<p>Syntax: <code>"'@CPG-<popup group name>'"</code></p> <p>Variable: popup group name = 1 - 50 ASCII characters. Name of the popup group.</p> <p>Example: <code>SEND_COMMAND Panel, "'@CPG-Group1'"</code> Clears all popup pages from the popup group 'Group1'.</p>
@DPG Delete a specific popup page from specified popup group if it exists.	<p>Syntax: <code>"'@DPG-<popup page name>;<popup group name>'"</code></p> <p>Variable: popup page name = 1 - 50 ASCII characters. Name of the popup page. popup group name = 1 - 50 ASCII characters. Name of the popup group.</p> <p>Example: <code>SEND_COMMAND Panel, "'@DPG-Popup1;Group1'"</code> Deletes the popup page 'Popup1' from the popup group 'Group1'.</p>
@PDR Set the popup location reset flag.	<p>If the flag is set, the popup will return to its default location on show instead of its last drag location.</p> <p>Syntax: <code>"'@PDR-<popup page name>;<reset flag>'"</code></p> <p>Variable: popup page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On. reset flag = 1 = Enable reset flag 0 = Disable reset flag</p> <p>Example: <code>SEND_COMMAND Panel, "'@PDR-Popup1;1'"</code> Popup1 will return to its default location when turned On.</p>
@PHE Set the hide effect for the specified popup page to the named hide effect.	<p>Syntax: <code>"'@PHE-<popup page name>;<hide effect name>'"</code></p> <p>Variable: popup page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On. hide effect name = Refers to the popup effect names being used.</p> <p>Example: <code>SEND_COMMAND Panel, "'@PHE-Popup1;Slide to Left'"</code> Sets the Popup1 hide effect name to 'Slide to Left'.</p>

Page Commands (Cont.)	
@PHP Set the hide effect position.	Only 1 coordinate is ever needed for an effect; however, the command will specify both. This command sets the location at which the effect will end at. Syntax: " '@PHP-<popup page name>;<x coordinate>,<y coordinate>' " Variable: popup page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On. Example: SEND_COMMAND Panel, "@PHP-Popup1;75,0'" Sets the Popup1 hide effect x-coordinate value to 75 and the y-coordinate value to 0.
@PHT Set the hide effect time for the specified popup page.	Syntax: " '@PHT-<popup page name>;<hide effect time>' " Variable: popup page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On. hide effect time = Given in 1/10ths of a second. Example: SEND_COMMAND Panel, "@PHT-Popup1;50'" Sets the Popup1 hide effect time to 5 seconds.
@PPA Close all popups on a specified page.	<i>If the page name is empty, the current page is used.</i> Same as the 'Clear Page' command in TPDesign4. Syntax: " '@PPA-<page name>' " Variable: page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On. Example: SEND_COMMAND Panel, "@PPA-Page1'" Close all pop-ups on Page1.
@PPF Deactivate a specific popup page on either a specified page or the current page.	<i>If the page name is empty, the current page is used (see example 2).</i> If the popup page is part of a group, the whole group is deactivated. This command works in the same way as the 'Hide Popup' command in TPDesign4. Syntax: " '@PPF-<popup page name>;<page name>' " Variable: popup page name = 1 - 50 ASCII characters. Name of the popup page. page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On. Example: SEND_COMMAND Panel, "@PPF-Popup1;Main'" Example 2: SEND_COMMAND Panel, "@PPF-Popup1'" Deactivates the popup page 'Popup1' on the current page.

Page Commands (Cont.)	
@PPG Toggle a specific popup page on either a specified page or the current page.	<p>If the page name is empty, the current page is used (see example 2). Toggling refers to the activating/deactivating (On/Off) of a popup page. This command works in the same way as the 'Toggle Popup' command in TPDesign4.</p> <p>Syntax: <code>"'@PPG-<popup page name>;<page name>'"</code></p> <p>Variable: popup page name = 1 - 50 ASCII characters. Name of the popup page. page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On.</p> <p>Example: <code>SEND_COMMAND Panel, "'@PPG-Popup1;Main'"</code> Toggles the popup page 'Popup1' on the 'Main' page from one state to another (On/Off).</p> <p>Example 2: <code>SEND_COMMAND Panel, "'@PPG-Popup1'"</code> Toggles the popup page 'Popup1' on the current page from one state to another (On/Off).</p>
@PPK Kill a specific popup page from all pages.	<p>Kill refers to the deactivating (Off) of a popup window from all pages. If the pop-up page is part of a group, the whole group is deactivated. This command works in the same way as the 'Clear Group' command in TPDesign 4.</p> <p>Syntax: <code>"'@PPK-<popup page name>'"</code></p> <p>Variable: popup page name = 1 - 50 ASCII characters. Name of the popup page.</p> <p>Example: <code>SEND_COMMAND Panel, "'@PPK-Popup1'"</code> Kills the popup page 'Popup1' on all pages.</p>
@PPM Set the modality of a specific popup page to Modal or NonModal.	<p>A Modal popup page, when active, only allows you to use the buttons and features on that popup page. All other buttons on the panel page are inactivated.</p> <p>Syntax: <code>"'@PPM-<popup page name>;<mode>'"</code></p> <p>Variable: popup page name = 1 - 50 ASCII characters. Name of the popup page. mode = NONMODAL converts a previously Modal popup page to a NonModal. MODAL converts a previously NonModal popup page to Modal. <code>modal = 1 and non-modal = 0</code></p> <p>Example: <code>SEND_COMMAND Panel, "'@PPM-Popup1;Modal'"</code> Sets the popup page 'Popup1' to Modal. <code>SEND_COMMAND Panel, "'@PPM-Popup1;1'"</code> Sets the popup page 'Popup1' to Modal.</p>
@PPN Activate a specific popup page to launch on either a specified page or the current page.	<p>If the page name is empty, the current page is used (see example 2). If the popup page is already on, do not re-draw it. This command works in the same way as the 'Show Popup' command in TPDesign4.</p> <p>Syntax: <code>"'@PPN-<popup page name>;<page name>'"</code></p> <p>Variable: popup page name = 1 - 50 ASCII characters. Name of the popup page. page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On.</p> <p>Example: <code>SEND_COMMAND Panel, "'@PPN-Popup1;Main'"</code> Activates 'Popup1' on the 'Main' page.</p> <p>Example 2: <code>SEND_COMMAND Panel, "'@PPN-Popup1'"</code> Activates the popup page 'Popup1' on the current page.</p>

Page Commands (Cont.)	
@PPT Set a specific popup page to timeout within a specified time.	If timeout is empty, popup page will clear the timeout. Syntax: " '@PPT-<popup page name>;<timeout>' " Variable: popup page name = 1 - 50 ASCII characters. Name of the popup page. timeout = Timeout duration in 1/10ths of a second. Example: SEND_COMMAND Panel, '@PPT-Popup1;30' Sets the popup page 'Popup1' to timeout within 3 seconds.
@PPX Close all popups on all pages.	This command works in the same way as the 'Clear All' command in TPDesign 4. Syntax: " '@PPX' " Example: SEND_COMMAND Panel, '@PPX' Close all popups on all pages.
@PSE Set the show effect for the specified popup page to the named show effect.	Syntax: " '@PSE-<popup page name>;<show effect name>' " Variable: popup page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On. show effect name = Refers to the popup effect name being used. Example: SEND_COMMAND Panel, '@PSE-Popup1;Slide from Left' Sets the Popup1 show effect name to 'Slide from Left'.
@PSP Set the show effect position.	Only 1 coordinate is ever needed for an effect; however, the command will specify both. This command sets the location at which the effect will begin. Syntax: " '@PSP-<popup page name>;<x coordinate>,<y coordinate>' " Variable: popup page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On. Example: SEND_COMMAND Panel, '@PSP-Popup1;100,0' Sets the Popup1 show effect x-coordinate value to 100 and the y-coordinate value to 0.
@PST Set the show effect time for the specified popup page.	Syntax: " '@PST-<popup page name>;<show effect time>' " Variable: popup page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On. show effect time = Given in 1/10ths of a second. Example: SEND_COMMAND Panel, '@PST-Popup1;50' Sets the Popup1 show effect time to 5 seconds.
PAGE Flip to a specified page.	Flips to a page with a specified page name. If the page is currently active, it will not redraw the page. Syntax: " 'PAGE-<page name>' " Variable: page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On. Example: SEND_COMMAND Panel, 'PAGE-Page1' Flips to page1.

Page Commands (Cont.)	
PPOF Deactivate a specific popup page on either a specified page or the current page.	<p>If the page name is empty, the current page is used (see example 2). If the popup page is part of a group, the whole group is deactivated. This command works in the same way as the 'Hide Popup' command in TPDesign4.</p> <p>Syntax:</p> <pre>"'PPOF-<popup page name>;<page name>'"</pre> <p>Variable:</p> <ul style="list-style-type: none"> popup page name = 1 - 50 ASCII characters. Name of the popup page. page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On. <p>Example:</p> <pre>SEND_COMMAND Panel, "'PPOF-Popup1;Main'"</pre> <p>Deactivates the popup page 'Popup1' on the Main page.</p> <p>Example 2:</p> <pre>SEND_COMMAND Panel, "'PPOF-Popup1'"</pre> <p>Deactivates the popup page 'Popup1' on the current page.</p>
PPOG Toggle a specific popup page on either a specified page or the current page.	<p>If the page name is empty, the current page is used (see example 2). Toggling refers to the activating/deactivating (On/Off) of a popup page. This command works in the same way as the 'Toggle Popup' command in TPDesign4.</p> <p>Syntax:</p> <pre>"'PPOG-<popup page name>;<page name>'"</pre> <p>Variable:</p> <ul style="list-style-type: none"> popup page name = 1 - 50 ASCII characters. Name of the popup page. page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On. <p>Example:</p> <pre>SEND_COMMAND Panel, "'PPOG-Popup1;Main'"</pre> <p>Toggles the popup page 'Popup1' on the Main page from one state to another (On/Off).</p> <p>Example 2:</p> <pre>SEND_COMMAND Panel, "'PPOG-Popup1'"</pre> <p>Toggles the popup page 'Popup1' on the current page from one state to another (On/Off).</p>
PPON Activate a specific popup page to launch on either a specified page or the current page.	<p>If the page name is empty, the current page is used (see example 2). If the popup page is already On, do not re-draw it. This command works in the same way as the 'Show Popup' command in TPDesign4.</p> <p>Syntax:</p> <pre>"'PPON-<popup page name>;<page name>'"</pre> <p>Variable:</p> <ul style="list-style-type: none"> popup page name = 1 - 50 ASCII characters. Name of the popup page. page name = 1 - 50 ASCII characters. Name of the page the popup is displayed On. <p>Example:</p> <pre>SEND_COMMAND Panel, "'PPON-Popup1; Main'"</pre> <p>Activates the popup page 'Popup1' on the Main page.</p> <p>Example 2:</p> <pre>SEND_COMMAND Panel, "'PPON-Popup1'"</pre> <p>Activates the popup page 'Popup1' on the current page.</p>

Programming Numbers

The following information provides the programming numbers for colors, fonts, and borders.

Colors can be used to set the colors on buttons, sliders, and pages. The lowest color number represents the lightest color-specific display; the highest number represents the darkest display. For example, 0 represents light red, and 5 is dark red.

RGB Triplets and Names For Basic 88 Colors

RGB Values for all 88 Basic Colors				
Index No.	Name	Red	Green	Blue
00	Very Light Red	255	0	0
01	Light Red	223	0	0
02	Red	191	0	0
03	Medium Red	159	0	0
04	Dark Red	127	0	0
05	Very Dark Red	95	0	0
06	Very Light Orange	255	128	0
07	Light Orange	223	112	0
08	Orange	191	96	0
09	Medium Orange	159	80	0
10	Dark Orange	127	64	0
11	Very Dark Orange	95	48	0
12	Very Light Yellow	255	255	0
13	Light Yellow	223	223	0
14	Yellow	191	191	0
15	Medium Yellow	159	159	0
16	Dark Yellow	127	127	0
17	Very Dark Yellow	95	95	0
18	Very Light Lime	128	255	0
19	Light Lime	112	223	0
20	Lime	96	191	0
21	Medium Lime	80	159	0
22	Dark Lime	64	127	0
23	Very Dark Lime	48	95	0
24	Very Light Green	0	255	0
25	Light Green	0	223	0
26	Green	0	191	0
27	Medium Green	0	159	0
28	Dark Green	0	127	0
29	Very Dark Green	0	95	0
30	Very Light Mint	0	255	128
31	Light Mint	0	223	112
32	Mint	0	191	96
33	Medium Mint	0	159	80
34	Dark Mint	0	127	64
35	Very Dark Mint	0	95	48
36	Very Light Cyan	0	255	255
37	Light Cyan	0	223	223
38	Cyan	0	191	191
39	Medium Cyan	0	159	159
40	Dark Cyan	0	127	127
41	Very Dark Cyan	0	95	95
42	Very Light Aqua	0	128	255
43	Light Aqua	0	112	223
44	Aqua	0	96	191
45	Medium Aqua	0	80	159

RGB Values for all 88 Basic Colors (Cont.)				
Index No.	Name	Red	Green	Blue
46	Dark Aqua	0	64	127
47	Very Dark Aqua	0	48	95
48	Very Light Blue	0	0	255
49	Light Blue	0	0	223
50	Blue	0	0	191
51	Medium Blue	0	0	159
52	Dark Blue	0	0	127
53	Very Dark Blue	0	0	95
54	Very Light Purple	128	0	255
55	Light Purple	112	0	223
56	Purple	96	0	191
57	Medium Purple	80	0	159
58	Dark Purple	64	0	127
59	Very Dark Purple	48	0	95
60	Very Light Magenta	255	0	255
61	Light Magenta	223	0	223
62	Magenta	191	0	191
63	Medium Magenta	159	0	159
64	Dark Magenta	127	0	127
65	Very Dark Magenta	95	0	95
66	Very Light Pink	255	0	128
67	Light Pink	223	0	112
68	Pink	191	0	96
69	Medium Pink	159	0	80
70	Dark Pink	127	0	64
71	Very Dark Pink	95	0	48
72	White	255	255	255
73	Grey1	238	238	238
74	Grey3	204	204	204
75	Grey5	170	170	170
76	Grey7	136	136	136
77	Grey9	102	102	102
78	Grey4	187	187	187
79	Grey6	153	153	153
80	Grey8	119	119	119
81	Grey10	85	85	85
82	Grey12	51	51	51
83	Grey13	34	34	34
84	Grey2	221	221	221
85	Grey11	68	68	68
86	Grey14	17	17	17
87	Black	0	0	0
255	TRANSPARENT	99	53	99

Font Styles And ID Numbers

Font styles can be used to program the text fonts on buttons, sliders, and pages. The following chart shows the default font type and their respective ID numbers generated by TPDesign4.

Default Font Styles and ID Numbers					
Font ID #	Font type	Size	Font ID #	Font type	Size
1	Courier New	9	19	Arial	9
2	Courier New	12	20	Arial	10
3	Courier New	18	21	Arial	12
4	Courier New	26	22	Arial	14
5	Courier New	32	23	Arial	16
6	Courier New	18	24	Arial	18
7	Courier New	26	25	Arial	20
8	Courier New	34	26	Arial	24
9	AMX Bold	14	27	Arial	36
10	AMX Bold	20	28	Arial Bold	10
11	AMX Bold	36	29	Arial Bold	8
32 - Variable Fonts start at 32.					



*Fonts must be imported into a TPDesign4 project file. The font ID numbers are assigned by TPDesign4. These values are also listed in the **Generate Programmer's Report**.*

Border Styles And Programming Numbers

Border styles can be used to program borders on buttons, sliders, and popup pages.

Border Styles and Programming Numbers			
No.	Border styles	No.	Border styles
0-1	No border	10-11	Picture frame
2	Single line	12	Double line
3	Double line	20	Bevel-S
4	Quad line	21	Bevel-M
5-6	Circle 15	22-23	Circle 15
7	Single line	24-27	Neon inactive-S
8	Double line	40-41	Diamond 55
9	Quad line		

The TPDesign4 Touch Panel Design program has pre-set border styles that are user-selectable.

The following number values cannot be used for programming purposes when changing border styles. TPD4 border styles may ONLY be changed by using the name.

TPD4 Border Styles by Name			
No.	Border styles	No.	Border styles
1	None	27	Cursor Bottom
2	AMX Elite -L	28	Cursor Bottom with Hole
3	AMX Elite -M	29	Cursor Top
4	AMX Elite -S	30	Cursor Top with Hole
5	Bevel -L	31	Cursor Left
6	Bevel -M	32	Cursor Left with Hole
7	Bevel -S	33	Cursor Right
8	Circle 15	34	Cursor Right with Hole
9	Circle 25	35	Custom Frame
10	Circle 35	36	Diamond 15
11	Circle 45	37	Diamond 25
12	Circle 55	38	Diamond 35

TPD4 Border Styles by Name (Cont.)			
No.	Border styles	No.	Border styles
13	Circle 65	39	Diamond 45
14	Circle 75	40	Diamond 55
15	Circle 85	41	Diamond 65
16	Circle 95	42	Diamond 75
17	Circle 105	43	Diamond 85
18	Circle 115	44	Diamond 95
19	Circle 125	45	Diamond 105
20	Circle 135	46	Diamond 115
21	Circle 145	47	Diamond 125
22	Circle 155	48	Diamond 135
23	Circle 165	49	Diamond 145
24	Circle 175	50	Diamond 155
25	Circle 185	51	Diamond 165
26	Circle 195	52	Diamond 175
53	Diamond 185	97	Menu Bottom Rounded 185
54	Diamond 195	98	Menu Bottom Rounded 195
55	Double Bevel -L	99	Menu Top Rounded 15
56	Double Bevel -M	100	Menu Top Rounded 25
57	Double Bevel -S	101	Menu Top Rounded 35
58	Double Line	102	Menu Top Rounded 45
59	Fuzzy	103	Menu Top Rounded 55
60	Glow-L	104	Menu Top Rounded 65
61	Glow-S	105	Menu Top Rounded 75
62	Help Down	106	Menu Top Rounded 85
63	Neon Active -L	107	Menu Top Rounded 95
64	Neon Active -S	108	Menu Top Rounded 105
65	Neon Inactive -L	109	Menu Top Rounded 115
66	Neon Inactive -S	110	Menu Top Rounded 125
67	Oval H 60x30	111	Menu Top Rounded 135
68	Oval H 100x50	112	Menu Top Rounded 145
69	Oval H 150x75	113	Menu Top Rounded 155
70	Oval H 200x100	114	Menu Top Rounded 165
71	Oval V 30x60	115	Menu Top Rounded 175
72	Oval V 50x100	116	Menu Top Rounded 185
73	Oval V 75x150	117	Menu Top Rounded 195
74	Oval V 100x200	118	Menu Right Rounded 15
75	Picture Frame	119	Menu Right Rounded 25
76	Quad Line	120	Menu Right Rounded 35
77	Single Line	121	Menu Right Rounded 45
78	Windows Style Popup	122	Menu Right Rounded 55
79	Windows Style Popup (Status Bar)	123	Menu Right Rounded 65
80	Menu Bottom Rounded 15	124	Menu Right Rounded 75
81	Menu Bottom Rounded 25	125	Menu Right Rounded 85
82	Menu Bottom Rounded 35	126	Menu Right Rounded 95
83	Menu Bottom Rounded 45	127	Menu Right Rounded 105
84	Menu Bottom Rounded 55	128	Menu Right Rounded 115
85	Menu Bottom Rounded 65	129	Menu Right Rounded 125
86	Menu Bottom Rounded 75	130	Menu Right Rounded 135
87	Menu Bottom Rounded 85	131	Menu Right Rounded 145
88	Menu Bottom Rounded 95	132	Menu Right Rounded 155
89	Menu Bottom Rounded 105	133	Menu Right Rounded 165
90	Menu Bottom Rounded 115	134	Menu Right Rounded 175
91	Menu Bottom Rounded 125	135	Menu Right Rounded 185
92	Menu Bottom Rounded 135	136	Menu Right Rounded 195
93	Menu Bottom Rounded 145	137	Menu Left Rounded 15
94	Menu Bottom Rounded 155	138	Menu Left Rounded 25

TPD4 Border Styles by Name (Cont.)

No.	Border styles	No.	Border styles
95	Menu Bottom Rounded 165	139	Menu Left Rounded 35
96	Menu Bottom Rounded 175	140	Menu Left Rounded 45
141	Menu Left Rounded 55	149	Menu Left Rounded 135
142	Menu Left Rounded 65	150	Menu Left Rounded 145
143	Menu Left Rounded 75	151	Menu Left Rounded 155
144	Menu Left Rounded 85	152	Menu Left Rounded 165
145	Menu Left Rounded 95	153	Menu Left Rounded 175
146	Menu Left Rounded 105	154	Menu Left Rounded 185
147	Menu Left Rounded 115	155	Menu Left Rounded 195
148	Menu Left Rounded 125		

"^" Button Commands

These Button Commands are used in NetLinx Studio and are case insensitive.

All commands that begin with "^" have the capability of assigning a variable text address range and button state range. **A device must first be defined in the NetLinx programming language with values for the Device: Port: System** (in all programming examples - *Panel* is used in place of these values).

- **Variable text ranges** allow you to target 1 or more variable text channels in a single command.
- **Button State ranges** allow you to target 1 or more states of a variable text button with a single command.
- ":" Character is used for the 'through' notation, also the "&" character is used for the 'And' notation.

"^" Button Commands

^ANI Run a button animation (in 1/10 second).	<p>Syntax: "'^ANI-<vt addr range>,<start state>,<end state>,<time>'"</p> <p>Variable: variable text address range = 1 - 4000. start state = Beginning of button state (0= current state). end state = End of button state. time = In 1/10 second intervals.</p> <p>Example: SEND_COMMAND Panel, "^\^ANI-500,1,25,100" Runs a button animation at text range 500 from state 1 to state 25 for 10 second.</p>
^APF Add page flip action to a button if it does not already exist.	<p>Syntax: "'^APF-<vt addr range>,<page flip action>,<page name>'"</p> <p>Variable: variable text address range = 1 - 4000. page flip action = Stan[dardPage] - Flip to standard page Prev[iousPage] - Flip to previous page Show[Popup] - Show Popup page Hide[Popup] - Hide Popup page Togg[lePopUp] - Toggle popup state ClearG[roup] - Clear popup page group from all pages ClearP[age] - Clear all popup pages from a page with the specified page name ClearA[ll] - Clear all popup pages from all pages page name = 1 - 50 ASCII characters.</p> <p>Example: SEND_COMMAND Panel, "^\^APF-400,Stan,Main Page" Assigns a button to a standard page flip with page name 'Main Page'.</p>

"^" Button Commands (Cont.)	
^BAT Append non-unicode text.	<p>Syntax: <code>"'^BAT-<vt addr range>,<button states range>,<new text>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). new text = 1 - 50 ASCII characters.</p> <p>Example: <code>SEND_COMMAND Panel,"'^BAT-520,1,Enter City'"</code> Appends the text 'Enter City' to the button's OFF state.</p>
^BAU Append unicode text.	<p>Same format as ^UNI.</p> <p>Syntax: <code>"'^BAU-<vt addr range>,<button states range>,<unicode text>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). unicode text = 1 - 50 ASCII characters. Unicode characters must be entered in Hex format.</p> <p>Example: <code>SEND_COMMAND Panel,"'^BAU-520,1,00770062'"</code> Appends Unicode text '00770062' to the button's OFF state.</p>
^BCB Set the border color to the specified color.	<p><i>Only if the specified border color is not the same as the current color.</i></p> <p>Note: Color can be assigned by color name (without spaces), number or R,G,B value (RRGGBB or RRGGBBAA).</p> <p>Syntax: <code>"'^BCB-<vt addr range>,<button states range>,<color value>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). color value = Refer to the RGB Values for all 88 Basic Colors table on page 105 for more information.</p> <p>Example: <code>SEND_COMMAND Panel,"'^BCB-500.504&510,1,12'"</code> Sets the Off state border color to 12 (Yellow). Colors can be set by Color Numbers, Color name, R,G,B,alpha colors (RRGGBBAA) and R, G & B colors values (RRGGBB). Refer to the RGB Values for all 88 Basic Colors table on page 105.</p>

"^" Button Commands (Cont.)

^BCF Set the fill color to the specified color.	<p>Only if the specified fill color is not the same as the current color.</p> <p>Note: Color can be assigned by color name (without spaces), number or R,G,B value (RRGGBB or RRGGBBAA).</p> <p>Syntax: <code>"'^BCF-<vt addr range>,<button states range>,<color value>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). color value = Refer to the RGB Values for all 88 Basic Colors table on page 105 for more information.</p> <p>Example: <code>SEND_COMMAND Panel,"'^BCF-500.504&510.515,1,12"</code> <code>SEND_COMMAND Panel,"'^BCF-500.504&510.515,1,Yellow"</code> <code>SEND_COMMAND Panel,"'^BCF-500.504&510.515,1,#F4EC0A63'"</code> <code>SEND_COMMAND Panel,"'^BCF-500.504&510.515,1,#F4EC0A"</code></p> <p>Sets the Off state fill color by color number. Colors can be set by Color Numbers, Color name, R,G,B,alpha colors (RRGGBBAA) and R, G & B colors values (RRGGBB).</p>
^BCT Set the text color to the specified color.	<p>Only if the specified text color is not the same as the current color.</p> <p>Note: Color can be assigned by color name (without spaces), number or R,G,B value (RRGGBB or RRGGBBAA).</p> <p>Syntax: <code>"'^BCT-<vt addr range>,<button states range>,<color value>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). color value = Refer to the RGB Values for all 88 Basic Colors table on page 105 for more information.</p> <p>Example: <code>SEND_COMMAND Panel,"'^BCT-500.504&510,1,12"</code></p> <p>Sets the Off state border color to 12 (Yellow). Colors can be set by Color Numbers, Color name, R,G,B,alpha colors (RRGGBBAA) and R, G & B colors values (RRGGBB).</p>
^BDO Set the button draw order.	<p>Determines what order each layer of the button is drawn.</p> <p>Syntax: <code>"'^BDO-<vt addr range>,<button states range>,<1-5><1-5><1-5><1-5><1-5>"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state).</p> <p>layer assignments = Fill Layer = 1 Image Layer = 2 Icon Layer = 3 Text Layer = 4 Border Layer = 5</p> <p>Note: The layer assignments are from bottom to top. The default draw order is 12345.</p> <p>Example: <code>SEND_COMMAND Panel,"'^BDO-530,1&2,51432"</code></p> <p>Sets the button's variable text 530 ON/OFF state draw order (from bottom to top) to Border, Fill, Text, Icon, and Image.</p> <p>Example 2: <code>SEND_COMMAND Panel,"'^BDO-1,0,12345"</code></p> <p>Sets all states of a button back to its default drawing order.</p>

"^" Button Commands (Cont.)	
^BFB Set the feedback type of the button.	<p>ONLY works on General-type buttons.</p> <p>Syntax: <code>"'^BFB-<vt addr range>,<feedback type>"</code></p> <p>Variable: variable text address range = 1 - 4000. feedback type = (None, Channel, Invert, On (Always on), Momentary, and Blink).</p> <p>Example: <code>SEND_COMMAND Panel, "'^BFB-500,Momentary'"</code> Sets the Feedback type of the button to 'Momentary'.</p>
^BIM Set the input mask for the specified address.	<p>Syntax: <code>"'^BIM-<vt addr range>,<input mask>"</code></p> <p>Variable: variable text address range = 1 - 4000. input mask = Refer to the Text Area Input Masking table on page 176 for character types.</p> <p>Example: <code>SEND_COMMAND Panel, "'^BIM-500,AAAAAAAAAA'"</code> Sets the input mask to ten 'A' characters, that are required, to either a letter or digit (entry is required).</p>
^BLN Set the number of lines removed equally from the top and bottom of a composite video signal.	<p>The maximum number of lines to remove is 240. A value of 0 will display the incoming video signal unaffected. This command is used to scale non 4x3 video images into non 4x3 video buttons.</p> <p>Syntax: <code>"'^BLN-<vt addr range>,<button states range>,<number of lines>"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). number of lines = 0 - 240.</p> <p>Example: <code>SEND_COMMAND Panel, "'^BLN-500,55'"</code> Equally removes 55 lines from the top and 55 lines from the bottom of the video button.</p>

"^" Button Commands (Cont.)**^BMC**

Button copy command.
Copy attributes of the source button to all the destination buttons.

Note that the source is a single button state. Each state must be copied as a separate command. The <codes> section represents what attributes will be copied. All codes are 2 char pairs that can be separated by comma, space, percent or just ran together.

Syntax:

```
"'^BMC-<vt range>,<button states range>,<source port>,<source address>,<source state>,<codes>'"
```

Variable:

variable text address range = 1 - 4000.

button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state).

- source port = 1 - 100.
- source address = 1 - 4000.
- source state = 1 - 256.

codes:

BM - Picture/Bitmap
BR - Border
CB - Border Color
CF - Fill Color
CT - Text Color
EC - Text effect color
EF - Text effect
FT - Font
IC - Icon
JB - Bitmap alignment
JI - Icon alignment
JT - Text alignment
LN - Lines of video removed
OP - Opacity
SO - Button Sound
TX - Text
VI - Video slot ID
WW - Word wrap on/off

Example:

```
SEND_COMMAND Panel,"'^BMC-425,1,1,500,1,BR'"
```

or

```
SEND_COMMAND Panel,"'^BMC-425,1,1,500,1,%BR'"
```

Copies the OFF state border of button with a variable text address of 500 onto the OFF state border of button with a variable text address of 425.

Example 2:

```
SEND_COMMAND Panel,"'^BMC-150,1,1,315,1,%BR%FT%TX%BM%IC%CF%CT'"
```

Copies the OFF state border, font, Text, bitmap, icon, fill color and text color of the button with a variable text address of 315 onto the OFF state border, font, Text, bitmap, icon, fill color and text color of the button with a variable text address of 150.

"^" Button Commands (Cont.)													
^BMF Set any/all button parameters by sending embedded codes and data.	<p>Syntax: <pre>''^BMF-<vt addr range>,<button states range>,<data>''</pre> </p> <p>Variables:</p> <ul style="list-style-type: none"> variable text address char array = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). level range = 1 - 600 (level value is 1 - 65535). data: '%R<left>,<top>,<right>,<bottom>' = Set rectangle. '%B<border style>' = Set the border style name. See the Border Styles and Programming Numbers table on page 107. '%B',<border 0-27,40,41> = Set the border style number. See the Border Styles and Programming Numbers table on page 107. '%DO<1-5><1-5><1-5><1-5>' = Set the draw order. Listed from bottom to top. Refer to the ^BDO command on page 111 for more information. '%F', = Set the font. See the Default Font Styles and ID Numbers table on page 107. '%F' = Set the font. See the Default Font Styles and ID Numbers table on page 107. '%MI<mask image>' = Set the mask image. Refer to the ^BMI command on page 116 for more information. '%R' = Sets button location and also resizes the button. Takes four parameters: left, top, right, bottom. '%T<text>' = Set the text using ASCII characters (empty is clear). '%P<bitmap>' = Set the picture(bitmap filename (empty is clear). '%l',<icon 01-9900, 0-clear>' = Set the icon using values of 01 - 9900 (icon numbers are assigned in the TPDesign4 Resource Manager tab - Slots section). '%l<icon 01-9900, 0-clear>' = Set the icon using values of 01 - 9900 (icon numbers are assigned in the TPDesign4 Resource Manager tab - Slots section). '%J',<alignment of text 1-9>' = As shown the following telephone keypad alignment chart: <table border="1" style="margin-left: auto; margin-right: auto;"> <tr> <td style="text-align: center;">0</td> <td style="text-align: center;">1</td> <td style="text-align: center;">2</td> <td style="text-align: center;">3</td> </tr> <tr> <td style="text-align: center;">4</td> <td style="text-align: center;">5</td> <td style="text-align: center;">6</td> <td></td> </tr> <tr> <td style="text-align: center;">7</td> <td style="text-align: center;">8</td> <td style="text-align: center;">9</td> <td></td> </tr> </table> <p style="text-align: center;">Zero can be used for an absolute position</p> <p>'%JT<alignment of text 0-9>' = As shown the above telephone keypad alignment chart, BUT the 0 (zero) is absolute and followed by ',<left>,<top>'</p> <p>'%JB<alignment of bitmap/picture 0-9>' = As shown the above telephone keypad alignment chart BUT the 0 (zero) is absolute and followed by ',<left>,<top>'</p> <p>'%JI<alignment of icon 0-9>' = As shown the above telephone keypad alignment chart, BUT the 0 (zero) is absolute and followed by ',<left>,<top>'</p> <p><i>For some of these commands and values, refer to the RGB Values for all 88 Basic Colors table on page 105.</i></p> <ul style="list-style-type: none"> '%CF<on fill color>' = Set Fill Color. '%CB<on border color>' = Set Border Color. '%CT<on text color>' = Set Text Color. '%SW<1 or 0>' = Show/hide a button. '%SO<sound>' = Set the button sound. '%EN<1 or 0>' = Enable/disable a button. '%WW<1 or 0>' = Word wrap ON/OFF. '%GH<bargraph hi>' = Set the bargraph upper limit. '%GL<bargraph low>' = Set the bargraph lower limit. '%GN<bargraph slider name>' = Set the bargraph slider name/Joystick cursor name. '%GC<bargraph slider color>' = Set the bargraph slider color/Joystick cursor color. 	0	1	2	3	4	5	6		7	8	9	
0	1	2	3										
4	5	6											
7	8	9											

"^" Button Commands (Cont.)

^BMF (Cont.)	<p>'%GI<bargraph invert>' = Set the bargraph invert/noninvert or joystick coordinate (0,1,2,3). ^AG/I section on page 122 for more information.</p> <p>'%GU<bargraph ramp up>' = Set the bargraph ramp up time in intervals of 1/10 second.</p> <p>'%GD<bargraph ramp down>' = Set the bargraph ramp down time in 1/10 second.</p> <p>'%GG<bargraph drag increment>' = Set the bargraph drag increment. Refer to the ^AGDI command on page 122 for more information.</p> <p>'%VI<video ON/OFF>' = Set the Video either ON (value=1) or OFF (value=0).</p> <p>'%OT<feedback type>' = Set the Feedback (Output) Type to one of the following: None, Channel, Invert, ON (Always ON), Momentary, or Blink.</p> <p>'%SM' = Submit a text for text area button.</p> <p>'%SF<1 or 0>' = Set the focus for text area button.</p> <p>'%OP<0-255>' = Set the button opacity to either Invisible (value=0) or Opaque (value=255).</p> <p>'%OP#<00-FF>' = Set the button opacity to either Invisible (value=00) or Opaque (value=FF).</p> <p>'%UN<Unicode text>' = Set the Unicode text. See the ^AUNI section on page 126 for the text format.</p> <p>'%LN<0-240>' = Set the lines of video being removed. ^ABLN section on page 112 for more information.</p> <p>'%EF<text effect name>' = Set the text effect.</p> <p>'%EC<text effect color>' = Set the text effect color.</p> <p>'%ML<max length>' = Set the maximum length of a text area.</p> <p>'%MK<input mask>' = Set the input mask of a text area.</p> <p>'%VL<0-1>' = Log-On/Log-Off the computer control connection</p> <p>'%VN<network name>' = Set network connection name.</p> <p>'%VP<password>' = Set the network connection password.</p> <p>Example:</p> <pre>SEND_COMMAND Panel, "'^BMF-500,1,%B10%CFRed%CB Blue %CTBlack%Ptest.png'"</pre> <p>Sets the button OFF state as well as the Border, Fill Color, Border Color, Text Color, and Bitmap.</p>
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"^" Button Commands (Cont.)	
^BMI Set the button mask image.	<p>Mask image is used to crop a borderless button to a non-square shape. This is typically used with a bitmap.</p> <p>Syntax:</p> <pre>"' ^BMI-<vt addr range>,<button states range>,<mask image>' "</pre> <p>Variable:</p> <ul style="list-style-type: none"> variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). mask image = Graphic file used. <p>Example:</p> <pre>SEND_COMMAND Panel, "' ^BMI-530,1&2,newMac.png' "</pre> <p>Sets the button with variable text 530 ON/OFF state mask image to 'newmac.png'.</p> <p>"^BMI-<variable text address range>,<button states range>,<mask image>"</p> <p>Set the Chameleon Image button property. See Working With Chameleon Images in TPD4 Help.</p> <p>Note: If the Border Style properties is set to something other than 'None', no visible change will occur. Setting the Border Style to 'None' via ^BOR or ^BMF.%B will reveal the Chameleon image.</p> <p>Syntax:</p> <pre>SEND_COMMAND <DEV>, "' ^BMI-<vt addr range>,<button states range>,<mask image>' "</pre> <p>Variables:</p> <ul style="list-style-type: none"> variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). mask image = Chameleon used. <p>Example:</p> <pre>SEND_COMMAND Panel, "' ^BMI-530,1&2,newMac.png' "</pre> <p>Sets the button with variable text 530 ON/OFF state mask image to 'newmac.png'.</p>
^BML Set the maximum length of the text area button.	<p>If this value is set to zero (0), the text area has no max length. The maximum length available is 2000. This is only for a Text area input button and not for a Text area input masking button.</p> <p>Syntax:</p> <pre>"' ^BML-<vt addr range>,<max length>' "</pre> <p>Variable:</p> <ul style="list-style-type: none"> variable text address range = 1 - 4000. max length = 2000 (0=no max length). <p>Example:</p> <pre>SEND_COMMAND Panel, "' ^BML-500,20' "</pre> <p>Sets the maximum length of the text area input button to 20 characters.</p>
^BMP Assign a picture to those buttons with a defined address range.	<p>Syntax:</p> <pre>"' ^BMP-<vt addr range>,<button states range>,<name of bitmap/picture>' "</pre> <p>Variable:</p> <ul style="list-style-type: none"> variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). name of bitmap/picture = 1 - 50 ASCII characters. <p>Example:</p> <pre>SEND_COMMAND Panel, "' ^BMP-500.504&510.515,1,bitmap.png' "</pre> <p>Sets the OFF state picture for the buttons with variable text ranges of 500-504 & 510-515.</p>

"^" Button Commands (Cont.)	
^BNC Clear current TakeNote annotations.	Syntax: "'^BNC-<vt addr range>,<command value>'" Variable: variable text address range = 1 - 4000. command value = (0= clear, 1= clear all). Example: SEND_COMMAND Panel, '^BNC-973,0'" Clears the annotation of the TakeNote button with variable text 973.
^BNN Set the TakeNote network name for the specified Addresses.	Syntax: "'^BNN-<vt addr range>,<network name>'" Variable: variable text address range = 1 - 4000. network name = Use a valid IP Address. Example: SEND_COMMAND Panel, '^BNN-973,192.168.169.99'" Sets the TakeNote button network name to 192.168.169.99.
^BNT Set the TakeNote network port for the specified Addresses.	Syntax: "'^BNT-<vt addr range>,<network port>'" Variable: variable text address range = 1 - 4000. network port = 1 - 65535. Example: SEND_COMMAND Panel, '^BNT-973,5000'" Sets the TakeNote button network port to 5000.
^BOP Set the button opacity.	The button opacity can be specified as a decimal between 0 - 255, where zero (0) is invisible and 255 is opaque, or as a HEX code, as used in the color commands by preceding the HEX code with the # sign. In this case, #00 becomes invisible and #FF becomes opaque. If the opacity is set to zero (0), this does not make the button inactive, only invisible. Syntax: "'^BOP-<vt addr range>,<button states range>,<button opacity>'" Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). button opacity = 0 (invisible) - 255 (opaque). Example: SEND_COMMAND Panel, '^BOP-500.504&510.515,1,200'" Example 2: SEND_COMMAND Panel, '^BOP-500.504&510.515,1,#C8'" Both examples set the opacity of the buttons with the variable text range of 500-504 and 510-515 to 200.

"^" Button Commands (Cont.)	
^BOR Set a border to a specific border style associated with a border value for those buttons with a defined address range.	<p>Refer to the Border Styles and Programming Numbers table on page 107 for more information.</p> <p>Syntax: <code>"'^BOR-<vt addr range>,<border style name or border value>'"</code></p> <p>Variable: variable text address range = 1 - 4000. border style name = Refer to the Border Styles and Programming Numbers table on page 107. border value = 0 - 41.</p> <p>Examples: <code>SEND_COMMAND Panel, "'^BOR-500.504&510.515,10'</code> Sets the border by number (#10) to those buttons with the variable text range of 500-504 & 510-515. <code>SEND_COMMAND Panel, "'^BOR-500.504&510,AMX Elite -M'</code> Sets the border by name (AMX Elite) to those buttons with the variable text range of 500-504 & 510-515. The border style is available through the TPDesign4 border-style drop-down list. Refer to the TPD4 Border Styles by Name table on page 107 for more information.</p>
^BOS Set the button to display either a Video or Non-Video window.	<p>Syntax: <code>"'^BOS-<vt addr range>,<button states range>,<video state>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). video state = Video Off = 0 and Video On = 1.</p> <p>Example: <code>SEND_COMMAND Panel, "'^BOS-500,1,1'</code> Sets the button to display video.</p>
^BPP Set or clear the protected page flip flag of a button.	<p>Zero clears the flag.</p> <p>Syntax: <code>"'^BPP-<vt addr range>,<protected page flip flag value>'"</code></p> <p>Variable: variable text address range = 1 - 4000. protected page flip flag value range = 0 - 4 (0 clears the flag).</p> <p>Example: <code>SEND_COMMAND Panel, "'^BPP-500,1'</code> Sets the button to protected page flip flag 1 (sets it to password 1).</p>
^BRD Set the border of a button state/states.	<p>Only if the specified border is not the same as the current border. The border names are available through the TPDesign4 border-name drop-down list.</p> <p>Syntax: <code>"'^BRD-<vt addr range>,<button states range>,<border name>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). border name = Refer to the Border Styles and Programming Numbers table on page 107.</p> <p>Example: <code>SEND_COMMAND Panel, "'^BRD-500.504&510.515,1&2,Quad Line'</code> Sets the border by name (Quad Line) to those buttons with the variable text range of 500-504 & 510-515. Refer to the TPD4 Border Styles by Name table on page 107.</p>

"^" Button Commands (Cont.)	
^BSF Set the focus to the text area.	<p>Note: Select one button at a time (single variable text address). Do not assign a variable text address range to set focus to multiple buttons. Only one variable text address can be in focus at a time.</p> <p>Syntax: <code>"'^BSF-<vt addr range>,<selection value>'"</code></p> <p>Variable: variable text address range = 1 - 4000. selection value = Unselect = 0 and select = 1.</p> <p>Example: <code>SEND_COMMAND Panel, '^BSF-500,1'</code> Sets the focus to the text area of the button.</p>
^BSP Set the button size and position.	<p>Set the button size and its position on the page.</p> <p>Syntax: <code>"'^BSP-<vt addr range>,<left>,<top>,<right>,<bottom>'"</code></p> <p>Variable: variable text address range = 1 - 4000. left = left side of page. top = top of page. right = right side of page. bottom = bottom of page.</p> <p>Example: <code>SEND_COMMAND Panel, '^BSP-530,left,top'</code> Sets the button with variable text 530 in the left side top of page.</p>
^BSM Submit text for text area buttons.	<p>This command causes the text areas to send their text as strings to the NetLinx Master.</p> <p>Syntax: <code>"'^BSM-<vt addr range>'"</code></p> <p>Variable: variable text address range = 1 - 4000.</p> <p>Example: <code>SEND_COMMAND Panel, '^BSM-500'</code> Submits the text of the text area button.</p>
^BSO Set the sound played when a button is pressed.	<p>If the sound name is blank the sound is then cleared. If the sound name is not matched, the button sound is not changed.</p> <p>Syntax: <code>"'^BSO-<vt addr range>,<button states range>,<sound name>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). sound name = (blank - sound cleared, not matched - button sound not changed).</p> <p>Example: <code>SEND_COMMAND Panel, '^BSO-500,1&2,music.wav'</code> Assigns the sound 'music.wav' to the button Off/On states.</p>
^BVL Log-On/Log-Off the computer control connection.	<p>Syntax: <code>"'^BVL-<vt addr range>,<connection>'"</code></p> <p>Variable: variable text address range = 1 - 4000. connection = 0 (Log-Off connection) and 1 (Log-On connection).</p> <p>Example: <code>SEND_COMMAND Panel, '^BVL-500,0'</code> Logs-off the computer control connection of the button.</p>

"^" Button Commands (Cont.)	
^BVN Set the computer control remote host for the specified address.	<p>Syntax: <code>SEND_COMMAND <DEV>, "'^BVN-<vt addr range>,<remote host>'"</code></p> <p>Variables: variable text address range = 1 - 4000. remote host = 1 - 50 ASCII characters.</p> <p>Example: <code>SEND_COMMAND Panel, "'^BVN-500,191.191.191.191'"</code> Sets the remote host to '191.191.191.191' for the specific computer control button.</p>
^BVP Set the network password for the specified address.	<p>Syntax: <code>"'^BVP-<vt addr range>,<network password>'"</code></p> <p>Variable: variable text address range = 1 - 4000. network password = 1 - 50 ASCII characters.</p> <p>Example: <code>SEND_COMMAND Panel, "'^BVP-500,PCLOCK'"</code> Sets the password to PCLOCK for the specific PC control button.</p>
^BVT Set the computer control network port for the specified address.	<p>Syntax: <code>"'^BVT-<vt addr range>,<network port>'"</code></p> <p>Variable: variable text address range = 1 - 4000. network port = 1 - 65535.</p> <p>Example: <code>SEND_COMMAND Panel, "'^BVT-500,5000'"</code> Sets the network port to 5000.</p>
^BWW Set the button word wrap feature to those buttons with a defined address range.	<p>By default, word-wrap is Off.</p> <p>Syntax: <code>"'^BWW-<vt addr range>,<button states range>,<word wrap>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). word wrap = (0=Off and 1=On). Default is Off.</p> <p>Example: <code>SEND_COMMAND Panel, "'^BWW-500,1,1'"</code> Sets the word wrap on for the button's Off state.</p>
^CPF Clear all page flips from a button.	<p>Syntax: <code>"'^CPF-<vt addr range>'"</code></p> <p>Variable: variable text address range = 1 - 4000.</p> <p>Example: <code>SEND_COMMAND Panel, "'^CPF-500'"</code> Clears all page flips from the button.</p>
^DLD Set the disable cradle LED flag.	<p>Syntax: <code>"'^DLD-<status>'"</code></p> <p>Variable: status = (0= cradle operates normally, 1= forces the cradle LEDs to always be dim).</p> <p>Example: <code>SEND_COMMAND Panel, "'^DLD-1'"</code> Disables the cradle LEDs.</p>

"^" Button Commands (Cont.)

^DPF Delete page flips from button if it already exists.	Syntax: " ! ^DPF-<vt addr range>,<actions>,<page name>' " Variable: variable text address range = 1 - 4000. actions = Stan[dardPage] - Flip to standard page PreviousPage] - Flip to previous page Show[Popup] - Show Popup page Hide[Popup] - Hide Popup page Togg[lePopup] - Toggle popup state ClearGroup] - Clear popup page group from all pages ClearPage] - Clear all popup pages from a page with the specified page name ClearAll] - Clear all popup pages from all pages page name = 1 - 50 ASCII characters. Example: SEND COMMAND Panel, " ! ^DPF-409,Prev'" Deletes the assignment of a button from flipping to a previous page.
^ENA Enable or disable buttons with a set variable text range.	Syntax: " ! ^ENA-<vt addr range>,<command value>' " Variable: variable text address range = 1 - 4000. command value = (0= disable, 1= enable) Example: SEND_COMMAND Panel, " ! ^ENA-500.504&510.515,0'" Disables button pushes on buttons with variable text range 500-504 & 510-515.
^FON Set a font to a specific Font ID value for those buttons with a defined address range.	Font ID numbers are generated by the TPD4 programmers report. Syntax: " ! ^FON-<vt addr range>,<button states range>,' " Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). font value = range = 1 - XXX. Refer to the <i>Default Font Styles and ID Numbers</i> section on page 107. Example: SEND_COMMAND Panel, " ! ^FON-500.504&510.515,1&2,4'" Sets the font size to font ID #4 for the On and Off states of buttons with the variable text range of 500-504 & 510-515.



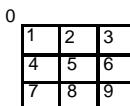
The Font ID is generated by TPD4 and is located in TPD4 through the Main menu.
Panel > Generate Programmer's Report >Text Only Format >Readme.txt.

"^" Button Commands (Cont.)										
^GDI Change the bargraph drag increment.	<p>Syntax: <code>"^GDI-<vt addr range>,<bargraph drag increment>"</code></p> <p>Variable: variable text address range = 1 - 4000. bargraph drag increment = The default drag increment is 256.</p> <p>Example: <code>SEND_COMMAND Panel,"^GDI-7,128"</code> Sets the bargraph with variable text 7 to a drag increment of 128.</p>									
^GIV Invert the joystick axis to move the origin to another corner.	<p>Parameters 1,2, and 3 will cause a bargraph or slider to be inverted regardless of orientation. Their effect will be as described for joysticks.</p> <p>Syntax: <code>"^GIV-<vt addr range>,<joystick axis to invert>"</code></p> <p>Variable: variable text address range = 1 - 4000. joystick axis to invert = 0 - 3.</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <tr> <td>0</td><td></td><td>1</td></tr> <tr> <td></td><td></td><td></td></tr> <tr> <td>2</td><td></td><td>3</td></tr> </table> <p style="text-align: center;">0 = Normal 1 = Invert horizontal axis 2 = Invert vertical axis 3 = Invert both axis locations</p> <p>For a bargraph 1 = Invert, 0 = Non Invert</p> <p>Example: <code>SEND_COMMAND Panel,"^GIV-500,3"</code> Inverts the joystick axis origin to the bottom right corner.</p>	0		1				2		3
0		1								
2		3								
^GLH Change the bargraph upper limit.	<p>Syntax: <code>"^GLH-<vt addr range>,<bargraph hi>"</code></p> <p>Variable: variable text address range = 1 - 4000. bargraph limit range = 1 - 65535 (<i>bargraph upper limit range</i>).</p> <p>Example: <code>SEND_COMMAND Panel,"^GLH-500,1000"</code> Changes the bargraph upper limit to 1000.</p>									
^GLL Change the bargraph lower limit.	<p>Syntax: <code>"^GLL-<vt addr range>,<bargraph low>"</code></p> <p>Variable: variable text address range = 1 - 4000. bargraph limit range = 1 - 65535 (<i>bargraph lower limit range</i>).</p> <p>Example: <code>SEND_COMMAND Panel,"^GLL-500,150"</code> Changes the bargraph lower limit to 150.</p>									
^GRD Change the bargraph ramp-down time in 1/10th of a second.	<p>Syntax: <code>"^GRD-<vt addr range>,<bargraph ramp down time>"</code></p> <p>Variable: variable text address range = 1 - 4000. bargraph ramp down time = In 1/10th of a second intervals.</p> <p>Example: <code>SEND_COMMAND Panel,"^GRD-500,200"</code> Changes the bargraph ramp down time to 20 seconds.</p>									

"^" Button Commands (Cont.)																															
^GRU Change the bargraph ramp-up time in 1/10th of a second.	<p>Syntax: <code>"' ^GRU-<vt addr range>,<bargraph ramp up time>'"</code></p> <p>Variable: variable text address range = 1 - 4000. bargraph ramp up time = In 1/10th of a second intervals.</p> <p>Example: <code>SEND_COMMAND Panel, "'^GRU-500,100'"</code> Changes the bargraph ramp up time to 10 seconds.</p>																														
^GSC Change the bargraph slider color or joystick cursor color.	<p>A user can also assign the color by Name and R,G,B value (RRGGBB or RRGGBBAA).</p> <p>Syntax: <code>"' ^GSC-<vt addr range>,<color value>'"</code></p> <p>Variable: variable text address range = 1 - 4000. color value = Refer to the RGB Values for all 88 Basic Colors table on page 105.</p> <p>Example: <code>SEND_COMMAND Panel, "'^GSC-500,12'"</code> Changes the bargraph or joystick slider color to Yellow.</p>																														
^GSN Change the bargraph slider name or joystick cursor name.	<p>Slider names and cursor names can be found in the TPDesign4 slider name and cursor drop-down list.</p> <p>Syntax: <code>"' ^GSN-<vt addr range>,<bargraph slider name>'"</code></p> <p>Variable: variable text address range = 1 - 4000. bargraph slider name = See table below.</p> <table border="1"> <tr> <td colspan="3">Bargraph Slider Names:</td></tr> <tr> <td>None</td><td>Ball</td><td>Circle -L</td></tr> <tr> <td>Circle -M</td><td>Circle -S</td><td>Precision</td></tr> <tr> <td>Rectangle -L</td><td>Rectangle -M</td><td>Rectangle -S</td></tr> <tr> <td>Windows</td><td>Windows Active</td><td></td></tr> <tr> <td colspan="3">Joystick Cursor Names:</td></tr> <tr> <td>None</td><td>Arrow</td><td>Ball</td></tr> <tr> <td>Circle</td><td>Crosshairs</td><td>Gunsight</td></tr> <tr> <td>Hand</td><td>Metal</td><td>Spiral</td></tr> <tr> <td>Target</td><td>View Finder</td><td></td></tr> </table> <p>Example: <code>SEND_COMMAND Panel, "'^GSN-500,Ball'"</code> Changes the bargraph slider name or the Joystick cursor name to 'Ball'.</p>	Bargraph Slider Names:			None	Ball	Circle -L	Circle -M	Circle -S	Precision	Rectangle -L	Rectangle -M	Rectangle -S	Windows	Windows Active		Joystick Cursor Names:			None	Arrow	Ball	Circle	Crosshairs	Gunsight	Hand	Metal	Spiral	Target	View Finder	
Bargraph Slider Names:																															
None	Ball	Circle -L																													
Circle -M	Circle -S	Precision																													
Rectangle -L	Rectangle -M	Rectangle -S																													
Windows	Windows Active																														
Joystick Cursor Names:																															
None	Arrow	Ball																													
Circle	Crosshairs	Gunsight																													
Hand	Metal	Spiral																													
Target	View Finder																														
^ICO Set the icon to a button.	<p>Syntax: <code>"' ^ICO-<vt addr range>,<button states range>,<icon index>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). icon index range = 0 - 9900 (a value of 0 is clear).</p> <p>Example: <code>SEND_COMMAND Panel, "'^ICO-500.504&510.515,1&2,1'"</code> Sets the icon for On and Off states for buttons with variable text ranges of 500-504 & 510-515.</p>																														

"^" Button Commands (Cont.)																
^IRM Set the IR channel.	<p>Pulse the given IR channel for onTime in tenths of seconds. Delay offTime in tenths of a second before the next IR pulse is allowed. ^IRM allows the command itself to specify the port number. ^IRM is needed because commands programmed on the panel itself can only be sent to a single port number. (currently this is defined as 1 only).</p> <p>Note: The port number of the IR will be the port number assigned in TPD4.</p> <p>Syntax: <code>"'^IRM-<port>,<channel>,<onTime>,<offTime>"</code></p> <p>Variable: port = User-defined port on the device (panel). channel = 1 - 255 (channel to pulse). onTime = 1/10th of a second. offTime = 1/10th of a second.</p> <p>Example: <code>SEND_COMMAND Panel,"'^IRM-10,5, 20, 10"</code> Sets the port 10 IR channel 5 on time to 1 second and off time to 2 seconds.</p>															
^JSB Set bitmap/picture alignment using a numeric keypad layout for those buttons with a defined address range.	<p>The alignment of 0 is followed by ',<left>,<top>'. The left and top coordinates are relative to the upper left corner of the button.</p> <p>Syntax: <code>"'^JSB-<vt addr range>,<button states range>,<new text alignment>"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). new text alignment = Value of 1- 9 corresponds to the following locations:</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <tr> <td style="text-align: center;">0</td> <td style="border: none;"></td> <td style="border: none;"></td> </tr> <tr> <td style="border: none;"></td> <td style="text-align: center;">1</td> <td style="text-align: center;">2</td> <td style="text-align: center;">3</td> </tr> <tr> <td style="border: none;"></td> <td style="text-align: center;">4</td> <td style="text-align: center;">5</td> <td style="text-align: center;">6</td> </tr> <tr> <td style="border: none;"></td> <td style="text-align: center;">7</td> <td style="text-align: center;">8</td> <td style="text-align: center;">9</td> </tr> </table> <p style="text-align: center;">Zero can be used for an absolute position</p> <p>Example: <code>SEND_COMMAND Panel,"'^JSB-500.504&510.515,1&2,1"</code> Sets the off/on state picture alignment to upper left corner for those buttons with variable text ranges of 500-504 & 510-515.</p>	0				1	2	3		4	5	6		7	8	9
0																
	1	2	3													
	4	5	6													
	7	8	9													
^JSI Set icon alignment using a numeric keypad layout for those buttons with a defined address range.	<p>The alignment of 0 is followed by ',<left>,<top>'. The left and top coordinates are relative to the upper left corner of the button.</p> <p>Syntax: <code>"'^JSI-<vt addr range>,<button states range>,<new icon alignment>"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). new icon alignment = Value of 1 - 9 corresponds to the following locations:</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <tr> <td style="text-align: center;">0</td> <td style="border: none;"></td> <td style="border: none;"></td> </tr> <tr> <td style="border: none;"></td> <td style="text-align: center;">1</td> <td style="text-align: center;">2</td> <td style="text-align: center;">3</td> </tr> <tr> <td style="border: none;"></td> <td style="text-align: center;">4</td> <td style="text-align: center;">5</td> <td style="text-align: center;">6</td> </tr> <tr> <td style="border: none;"></td> <td style="text-align: center;">7</td> <td style="text-align: center;">8</td> <td style="text-align: center;">9</td> </tr> </table> <p style="text-align: center;">Zero can be used for an absolute position</p> <p>Example: <code>SEND_COMMAND Panel,"'^JSI-500.504&510.515,1&2,1"</code> Sets the Off/On state icon alignment to upper left corner for those buttons with variable text range of 500-504 & 510-515.</p>	0				1	2	3		4	5	6		7	8	9
0																
	1	2	3													
	4	5	6													
	7	8	9													

"^" Button Commands (Cont.)

^JST Set text alignment using a numeric keypad layout for those buttons with a defined address range.	The alignment of 0 is followed by ',<left>,<top>'. The left and top coordinates are relative to the upper left corner of the button. Syntax: <code>"^JST-<vt addr range>,<button states range>,<new text alignment>"</code> Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). new text alignment = Value of 1 - 9 corresponds to the following locations:  Zero can be used for an absolute position
^MBT Set the Mouse Button mode On for the virtual PC.	Syntax: <code>"^MBT-<pass data>"</code> Variable: pass data: 0 = None 1 = Left 2 = Right 3 = Middle Example: <code>SEND_COMMAND Panel, "^MBT-1"</code> Sets the text alignment to the upper left corner for those buttons with variable text ranges of 500-504 & 510-515.
^MDC Turn On the 'Mouse double-click' feature for the virtual PC.	Syntax: <code>"^MDC"</code> Example: <code>SEND_COMMAND Panel, "^MDC"</code> Sets the mouse double-click for use with the virtual PC.
^SHO Show or hide a button with a set variable text range.	Syntax: <code>"^SHO-<vt addr range>,<command value>"</code> Variable: variable text address range = 1 - 4000. command value = (0= hide, 1= show). Example: <code>SEND_COMMAND Panel, "^SHO-500.504&510.515,0"</code> Hides buttons with variable text address range 500-504 & 510-515.
^TEC Set the text effect color for the specified addresses/states to the specified color.	The Text Effect is specified by name and can be found in TPD4. You can also assign the color by name or RGB value (RRGGBB or RRGGBBAA). Syntax: <code>"^TEC-<vt addr range>,<button states range>,<color value>"</code> Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). color value = Refer to the RGB Values for all 88 Basic Colors table on page 105. Example: <code>SEND_COMMAND Panel, "^TEC-500.504&510.515,1&2,12"</code> Sets the text effect color to Very Light Yellow on buttons with variable text 500-504 and 510-515.

"^" Button Commands (Cont.)	
^TEF Set the text effect.	<p>The Text Effect is specified by name and can be found in TPD4.</p> <p>Syntax:</p> <pre>"'^TEF-<vt addr range>,<button states range>,<text effect name>'"</pre> <p>Variable:</p> <ul style="list-style-type: none"> variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). text effect name = Refer to the Text Effects table on page 128 for a listing of text effect names. <p>Example:</p> <pre>SEND_COMMAND Panel,"'^TEF-500.504&510.515,1&2,Soft Drop Shadow 3'"</pre> <p>Sets the text effect to Soft Drop Shadow 3 for the button with variable text range 500-504 and 510-515.</p>
^TOP Send events to the Master as string events.	<p>If enabled, Press/Move/Release events are sent to the Master as string events.</p> <p>Syntax:</p> <pre>"'^TOP-<state>'"</pre> <p><state> is 0(disable) 1(presses/releases), 2(moves), 3(press/move/release).</p> <p>Note: Move should be used with caution. This setting can generate a significant amount of traffic to the master depending on user interaction.</p> <p>Example command: "^TOP-1"</p> <p>Example Response: "String Event: Text: Press,320,480"</p> <p>Example Response: "String Event: Text: Release,320,480"</p>
^TXT Assign a text string to those buttons with a defined address range.	<p>Sets Non-Unicode text.</p> <p>Syntax:</p> <pre>"'^TXT-<vt addr range>,<button states range>,<new text>'"</pre> <p>Variable:</p> <ul style="list-style-type: none"> variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). new text = 1 - 50 ASCII characters. <p>Example:</p> <pre>SEND_COMMAND Panel,"'^TXT-500.504&510.515,1&2,Test Only'"</pre> <p>Sets the On and Off state text for buttons with the variable text ranges of 500-504 & 510-515.</p>
^UNI Set Unicode text.	<p>For the ^UNI command (%UN and ^BMF command), the Unicode text is sent as ASCII-HEX nibbles.</p> <p>Syntax:</p> <pre>"'^UNI-<vt addr range>,<button states range>,<unicode text>'"</pre> <p>Variable:</p> <ul style="list-style-type: none"> variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). unicode text = Unicode HEX value. <p>Example:</p> <pre>SEND_COMMAND Panel,"'^UNI-500,1,0041'"</pre> <p>Sets the button's unicode character to 'A'.</p> <p>Note: To send the variable text 'A' in unicode to all states of the variable text button 1, (for which the character code is 0041 Hex), send the following command:</p> <pre>SEND_COMMAND TP,"'^UNI-1,0,0041'"</pre> <p>Note: Unicode is always represented in a HEX value. TPD4 generates (through the Text Enter Box dialog) unicode HEX values. Refer to the TPDesign4 Instruction Manual for more information.</p>

Miscellaneous MVP Strings

The following two strings are sent by the MVP panel back to the communicating Master:

MVP Strings to Master	
undock <master>	<p>This is sent to the target Master when the MVP is undocked.</p> <ul style="list-style-type: none"> If the panel has no information within the User Access Passwords list, 'none' is sent as a user. If the undock button on the Protected Setup page is used, 'setup' is sent as a user. This string can be disabled from within the firmware setup pages.
dock	<ul style="list-style-type: none"> This is sent to the target Master when the MVP is docked. This string can be disabled from within the firmware setup pages.

MVP Panel Lock Passcode Commands

These commands are used to maintain a passcode list. With the MVP-5200i, a password must be entered to remove the panel from the Wall Charging Station. Only the passcode is entered. The user entry is just for identifying the passcodes.

MVP Panel Lock Passcode Commands	
^LPC Clear all users from the User Access Passwords list on the Password Setup page.	<p>Syntax: " ^LPC "</p> <p>Example: SEND_COMMAND Panel, " ^LPC "</p> <p>Clear all users from the User Access Password list on the Password Setup page. Refer to the <i>Other Settings</i> section on page 78 for more information.</p>
^LPR Remove a given user from the User Access Passwords list on the Password Setup page.	<p>Syntax: " ^LPR-<user> "</p> <p>Variable: user = 1 - 50 ASCII characters.</p> <p>Example: SEND_COMMAND Panel, " ^LPR-Robert "</p> <p>Remove user named 'Robert' from the User Access Password list on the Password Setup page. Refer to the <i>Other Settings</i> section on page 78 for more information.</p>
^LPS Set the user name and password.	<p>This command allows you to:</p> <ol style="list-style-type: none"> 1. Add a new user name and password OR 2. Set the password for a given user. <p>The user name and password combo is added to the User Access and/or Password list in the Password Setup page. The user name must be alphanumeric.</p> <p>Syntax: " ^LPS-<user>, <passcode> "</p> <p>Variable: user = 1 - 50 ASCII characters. passcode = 1 - 50 ASCII characters.</p> <p>Example: SEND_COMMAND Panel, " ^LPS-Manager,undock "</p> <p>Sets a new user name as "Manager" and the password to "undock".</p> <p>Example 2: SEND_COMMAND Panel, " ^LPS-Manager,test "</p> <p>Changes the given user name password to "test".</p> <p>Refer to the <i>Other Settings</i> section on page 78 for more information.</p>

Text Effects Names

The following is a listing of text effects names associated with the ^TEF command on page 126.

Text Effects		
• Glow -S	• Medium Drop Shadow 1	• Hard Drop Shadow 1
• Glow -M	• Medium Drop Shadow 2	• Hard Drop Shadow 2
• Glow -L	• Medium Drop Shadow 3	• Hard Drop Shadow 3
• Glow -X	• Medium Drop Shadow 4	• Hard Drop Shadow 4
• Outline -S	• Medium Drop Shadow 5	• Hard Drop Shadow 5
• Outline -M	• Medium Drop Shadow 6	• Hard Drop Shadow 6
• Outline -L	• Medium Drop Shadow 7	• Hard Drop Shadow 7
• Outline -X	• Medium Drop Shadow 8	• Hard Drop Shadow 8
• Soft Drop Shadow 1	• Medium Drop Shadow 1 with outline	• Hard Drop Shadow 1 with outline
• Soft Drop Shadow 2	• Medium Drop Shadow 2 with outline	• Hard Drop Shadow 2 with outline
• Soft Drop Shadow 3	• Medium Drop Shadow 3 with outline	• Hard Drop Shadow 3 with outline
• Soft Drop Shadow 4	• Medium Drop Shadow 4 with outline	• Hard Drop Shadow 4 with outline
• Soft Drop Shadow 5	• Medium Drop Shadow 5 with outline	• Hard Drop Shadow 5 with outline
• Soft Drop Shadow 6	• Medium Drop Shadow 6 with outline	• Hard Drop Shadow 6 with outline
• Soft Drop Shadow 7	• Medium Drop Shadow 7 with outline	• Hard Drop Shadow 7 with outline
• Soft Drop Shadow 8	• Medium Drop Shadow 8 with outline	• Hard Drop Shadow 8 with outline
• Soft Drop Shadow 1 with outline		
• Soft Drop Shadow 2 with outline		
• Soft Drop Shadow 3 with outline		
• Soft Drop Shadow 4 with outline		
• Soft Drop Shadow 5 with outline		
• Soft Drop Shadow 6 with outline		
• Soft Drop Shadow 7 with outline		
• Soft Drop Shadow 8 with outline		

Button Query Commands

Button Query commands reply back with a custom event. There will be one custom event for each button/state combination. Each query is assigned a unique custom event type. **The following example is for debug purposes only:**

```
NetLinx Example: CUSTOM_EVENT[device, Address, Custom event type]
DEFINE_EVENT
    CUSTOM_EVENT[TP,529,1001]           // Text
    CUSTOM_EVENT[TP,529,1002]           // Bitmap
    CUSTOM_EVENT[TP,529,1003]           // Icon
    CUSTOM_EVENT[TP,529,1004]           // Text Justification
    CUSTOM_EVENT[TP,529,1005]           // Bitmap Justification
    CUSTOM_EVENT[TP,529,1006]           // Icon Justification
    CUSTOM_EVENT[TP,529,1007]           // Font
    CUSTOM_EVENT[TP,529,1008]           // Text Effect Name
    CUSTOM_EVENT[TP,529,1009]           // Text Effect Color
    CUSTOM_EVENT[TP,529,1010]           // Word Wrap
    CUSTOM_EVENT[TP,529,1011]           // ON state Border Color
    CUSTOM_EVENT[TP,529,1012]           // ON state Fill Color
    CUSTOM_EVENT[TP,529,1013]           // ON state Text Color
    CUSTOM_EVENT[TP,529,1014]           // Border Name
    CUSTOM_EVENT[TP,529,1015]           // Opacity
```

```

{
    Send_String 0,"'ButtonGet Id=' , ITOA(CUSTOM.ID) , ' Type=' , ITOA(CUSTOM.TYPE) "
    Send_String 0,"'Flag     =' , ITOA(CUSTOM.FLAG) "
    Send_String 0,"'VALUE1   =' , ITOA(CUSTOM.VALUE1) "
    Send_String 0,"'VALUE2   =' , ITOA(CUSTOM.VALUE2) "
    Send_String 0,"'VALUE3   =' , ITOA(CUSTOM.VALUE3) "
    Send_String 0,"'TEXT     =' , CUSTOM.TEXT"
    Send_String 0,"'TEXT LENGTH =' , ITOA(LENGTH_STRING(CUSTOM.TEXT)) "
}

```

All custom events have the following 7 fields:

Custom Event Fields	
Field	Description
Uint Flag	0 means text is a standard string, 1 means Unicode encoded string
slong value1	button state number
slong value2	actual length of string (this is not encoded size)
slong value3	index of first character (usually 1 or same as optional index)
string text	the text from the button
text length (string encode)	button text length

These fields are populated differently for each query command. The text length (String Encode) field is not used in any command.

Button Query Commands	
?BCB Get the current border color.	<p>Syntax: " '?BCB-<vt addr range>,<button states range>' "</p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). custom event type 1011: Flag - zero Value1 - Button state number Value2 - Actual length of string (should be 9) Value3 - Zero Text - Hex encoded color value (ex: #000000FF) Text length - Color name length (should be 9)</p> <p>Example: SEND COMMAND Panel,"'?BCB-529,1'" Gets the button 'OFF state' border color. information. The result sent to the Master would be: <pre> ButtonGet Id = 529 Type = 1011 Flag = 0 VALUE1 = 1 VALUE2 = 9 VALUE3 = 0 TEXT = #222222FF TEXT LENGTH = 9 </pre> </p>

Button Query Commands (Cont.)	
?BCF Get the current fill color.	<p>Syntax: <code>"'?BCF-<vt addr range>,<button states range>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). custom event type 1012: Flag - Zero Value1 - Button state number Value2 - Actual length of string (should be 9) Value3 - Zero Text - Hex encoded color value (ex: #000000FF) Text length - Color name length (should be 9)</p> <p>Example: SEND COMMAND Panel,"'?BCF-529,1'" Gets the button 'OFF state' fill color information. The result sent to the Master would be:</p> <pre>ButtonGet Id = 529 Type = 1012 Flag = 0 VALUE1 = 1 VALUE2 = 9 VALUE3 = 0 TEXT = #FF8000FF TEXT LENGTH = 9</pre>
?BCT Get the current text color.	<p>Syntax: <code>"'?BCT-<vt addr range>,<button states range>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). custom event type 1013: Flag - Zero Value1 - Button state number Value2 - Actual length of string (should be 9) Value3 - Zero Text - Hex encoded color value (ex: #000000FF) Text length - Color name length (should be 9)</p> <p>Example: SEND COMMAND Panel,"'?BCT-529,1'" Gets the button 'OFF state' text color information. The result sent to Master would be:</p> <pre>ButtonGet Id = 529 Type = 1013 Flag = 0 VALUE1 = 1 VALUE2 = 9 VALUE3 = 0 TEXT = #FFFFFFEFF TEXT LENGTH = 9</pre>

Button Query Commands (Cont.)

?BMP Get the current bitmap name.	<p>Syntax:</p> <pre>"'?BMP-<vt addr range>,<button states range>'"</pre> <p>Variable:</p> <ul style="list-style-type: none"> variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). <p>custom event type 1002:</p> <ul style="list-style-type: none"> Flag - Zero Value1 - Button state number Value2 - Actual length of string Value3 - Zero Text - String that represents the bitmap name Text length - Bitmap name text length (should be 9) <p>Example:</p> <pre>SEND COMMAND Panel,"'?BMP-529,1'"</pre> <p>Gets the button 'OFF state' bitmap information.</p> <p>The result sent to the Master would be:</p> <pre>ButtonGet Id = 529 Type = 1002 Flag = 0 VALUE1 = 1 VALUE2 = 9 VALUE3 = 0 TEXT = Buggs.png TEXT LENGTH = 9</pre>
?BOP Get the overall button opacity.	<p>Syntax:</p> <pre>"'?BOP-<vt addr range>,<button states range>'"</pre> <p>Variable:</p> <ul style="list-style-type: none"> variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). <p>custom event type 1015:</p> <ul style="list-style-type: none"> Flag - Zero Value1 - Button state number Value2 - Opacity Value3 - Zero Text - Blank Text length - Zero <p>Example:</p> <pre>SEND COMMAND Panel,"'?BOP-529,1'"</pre> <p>Gets the button 'OFF state' opacity information.</p> <p>The result sent to the Master would be:</p> <pre>ButtonGet Id = 529 Type = 1015 Flag = 0 VALUE1 = 1 VALUE2 = 200 VALUE3 = 0 TEXT = TEXT LENGTH = 0</pre>

Button Query Commands (Cont.)	
?BRD Get the current border name.	<p>Syntax: <pre>"'?BRD-<vt addr range>,<button states range>'"</pre> </p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). custom event type 1014: Flag - Zero Value1 - Button state number Value2 - Actual length of string Value3 - Zero Text - String that represents border name Text length - Border name length</p> <p>Example: SEND COMMAND Panel, "?BRD-529,1" Gets the button 'OFF state' border information. The result sent to the Master would be:</p> <pre>ButtonGet Id = 529 Type = 1014 Flag = 0 VALUE1 = 1 VALUE2 = 22 VALUE3 = 0 TEXT = Double Bevel Raised -L TEXT LENGTH = 22</pre>
?BWW Get the current word wrap flag status.	<p>Syntax: <pre>"'?BWW-<vt addr range>,<button states range>'"</pre> </p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). custom event type 1010: Flag - Zero Value1 - Button state number Value2 - 0 = no word wrap, 1 = word wrap Value3 - Zero Text - Blank Text length - Zero</p> <p>Example: SEND COMMAND Panel, "?BWW-529,1" Gets the button 'OFF state' word wrap flag status information. The result sent to the Master would be:</p> <pre>ButtonGet Id = 529 Type = 1010 Flag = 0 VALUE1 = 1 VALUE2 = 1 VALUE3 = 0 TEXT = TEXT LENGTH = 0</pre>

Button Query Commands (Cont.)

?FON Get the current font index.	<p>Syntax:</p> <pre>"'?FON-<vt addr range>,<button states range>'"</pre> <p>Variable:</p> <ul style="list-style-type: none"> variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). <p>custom event type 1007:</p> <ul style="list-style-type: none"> Flag - Zero Value1 - Button state number Value2 - Font index Value3 - Zero Text - Blank Text length - Zero <p>Example:</p> <pre>SEND COMMAND Panel,"'?FON-529,1'"</pre> <p>Gets the button 'OFF state' font type index information.</p> <p>The result sent to the Master would be:</p> <pre>ButtonGet Id = 529 Type = 1007 Flag = 0 VALUE1 = 1 VALUE2 = 72 VALUE3 = 0 TEXT = TEXT LENGTH = 0</pre>
?ICO Get the current icon index.	<p>Syntax:</p> <pre>"'?ICO-<vt addr range>,<button states range>'"</pre> <p>Variable:</p> <ul style="list-style-type: none"> variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). <p>custom event type 1003:</p> <ul style="list-style-type: none"> Flag - Zero Value1 - Button state number Value2 - Icon Index Value3 - Zero Text - Blank Text length - Zero <p>Example:</p> <pre>SEND COMMAND Panel,"'?ICO-529,1&2'"</pre> <p>Gets the button 'OFF state' icon index information.</p> <p>The result sent to the Master would be:</p> <pre>ButtonGet Id = 529 Type = 1003 Flag = 0 VALUE1 = 2 VALUE2 = 12 VALUE3 = 0 TEXT = TEXT LENGTH = 0</pre>

Button Query Commands (Cont.)	
?JSB Get the current bitmap justification.	<p>Syntax: <code>"'?JSB-<vt addr range>,<button states range>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state).</p> <p>custom event type 1005:</p> <ul style="list-style-type: none"> Flag - Zero Value1 - Button state number Value2 - 1 - 9 justify Value3 - Zero Text - Blank Text length - Zero <p>Example:</p> <pre>SEND COMMAND Panel,"'?JSB-529,1'"</pre> <p>Gets the button 'OFF state' bitmap justification information.</p> <p>The result sent to the Master would be:</p> <pre>ButtonGet Id = 529 Type = 1005 Flag = 0 VALUE1 = 1 VALUE2 = 5 VALUE3 = 0 TEXT = TEXT LENGTH = 0</pre>
?JSI Get the current icon justification.	<p>Syntax: <code>"'?JSI-<vt addr range>,<button states range>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state).</p> <p>custom event type 1006:</p> <ul style="list-style-type: none"> Flag - Zero Value1 - Button state number Value2 - 1 - 9 justify Value3 - Zero Text - Blank Text length - Zero <p>Example:</p> <pre>SEND COMMAND Panel,"'?JSI-529,1'"</pre> <p>Gets the button 'OFF state' icon justification information.</p> <p>The result sent to the Master would be:</p> <pre>ButtonGet Id = 529 Type = 1006 Flag = 0 VALUE1 = 1 VALUE2 = 6 VALUE3 = 0 TEXT = TEXT LENGTH = 0</pre>

Button Query Commands (Cont.)

?JST Get the current text justification.	<p>Syntax:</p> <pre>"'?JST-<vt addr range>,<button states range>'"</pre> <p>Variable:</p> <ul style="list-style-type: none"> variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). <p>custom event type 1004:</p> <ul style="list-style-type: none"> Flag - Zero Value1 - Button state number Value2 - 1 - 9 justify Value3 - Zero Text - Blank Text length - Zero <p>Example:</p> <pre>SEND COMMAND Panel,"'?JST-529,1'"</pre> <p>Gets the button 'OFF state' text justification information.</p> <p>The result sent to the Master would be:</p> <pre>ButtonGet Id = 529 Type = 1004 Flag = 0 VALUE1 = 1 VALUE2 = 1 VALUE3 = 0 TEXT = TEXT LENGTH = 0</pre>
?TEC Get the current text effect color.	<p>Syntax:</p> <pre>"'?TEC-<vt addr range>,<button states range>'"</pre> <p>Variable:</p> <ul style="list-style-type: none"> variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). <p>custom event type 1009:</p> <ul style="list-style-type: none"> Flag - Zero Value1 - Button state number Value2 - Actual length of string (should be 9) Value3 - Zero Text - Hex encoded color value (ex: #000000FF) Text length - Color name length (should be 9) <p>Example:</p> <pre>SEND COMMAND Panel,"'?TEC-529,1'"</pre> <p>Gets the button 'OFF state' text effect color information.</p> <p>The result sent to the Master would be:</p> <pre>ButtonGet Id = 529 Type = 1009 Flag = 0 VALUE1 = 1 VALUE2 = 9 VALUE3 = 0 TEXT = #5088F2AE TEXT LENGTH = 9</pre>

Button Query Commands (Cont.)	
?TEF Get the current text effect name.	<p>Syntax: "'?TEF-<vt addr range>,<button states range>'"</p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). custom event type 1008: Flag - Zero Value1 - Button state number Value2 - Actual length of string Value3 - Zero Text - String that represents the text effect name Text length - Text effect name length</p> <p>Example: SEND COMMAND Panel, "?TEF-529,1" Gets the button 'OFF state' text effect name information. The result sent to the Master would be:</p> <pre>ButtonGet Id = 529 Type = 1008 Flag = 0 VALUE1 = 1 VALUE2 = 18 VALUE3 = 0 TEXT = Hard Drop Shadow 3 TEXT LENGTH = 18</pre>
?TXT Get the current text information.	<p>Syntax: "'?TXT-<vt addr range>,<button states range>,<optional index>'"</p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). optional index = This is used if a string was too long to get back in one command. The reply will start at this index.</p> <p>custom event type 1001: Flag - Zero Value1 - Button state number Value2 - Actual length of string Value3 - Index Text - Text from the button Text length - Button text length</p> <p>Example: SEND COMMAND Panel, "?TXT-529,1" Gets the button 'OFF state' text information. The result sent to the Master would be:</p> <pre>ButtonGet Id = 529 Type = 1001 Flag = 0 VALUE1 = 1 VALUE2 = 14 VALUE3 = 1 TEXT = This is a test TEXT LENGTH = 14</pre>

Panel Runtime Operations

Serial Commands are used in Terminal Emulator mode. These commands are case insensitive.

Panel Runtime Operation Commands	
ABEEP Output a single beep even if beep is Off.	Syntax: " 'ABEEP' " Example: SEND COMMAND Panel, "'ABEEP'" Outputs a beep of duration 1 beep even if beep is Off.
ADBEEP Output a double beep even if beep is Off.	Syntax: " 'ADBEEP' " Example: SEND COMMAND Panel, "'ADBEEP'" Outputs a double beep even if beep is Off.
@AKB Pop up the keyboard icon and initialize the text string to that specified.	Keyboard string is set to null on power up and is stored until power is lost. The Prompt Text is optional. Syntax: " '@AKB-<initial text>;<prompt text>' " Variables: initial text = 1 - 50 ASCII characters. prompt text = 1 - 50 ASCII characters. Example: SEND COMMAND Panel, "'@AKB-Texas;Enter State'" Pops up the Keyboard and initializes the text string 'Texas' with prompt text 'Enter State'.
AKEYB Pop up the keyboard icon and initialize the text string to that specified.	Keyboard string is set to null on power up and is stored until power is lost. Syntax: " 'AKEYB-<initial text>' " Variables: initial text = 1 - 50 ASCII characters. Example: SEND COMMAND Panel, "'AKEYB-This is a Test'" Pops up the Keyboard and initializes the text string 'This is a Test'.
AKEYP Pop up the keypad icon and initialize the text string to that specified.	The keypad string is set to null on power up and is stored until power is lost. Syntax: " 'AKEYP-<number string>' " Variables: number string = 0 - 9999. Example: SEND COMMAND Panel, "'AKEYP-12345'" Pops up the Keypad and initializes the text string '12345'.
AKEYR Remove the Keyboard/Keypad.	Remove keyboard or keypad that was displayed using 'AKEYB', 'AKEYP', 'PKEYP', @AKB, @AKP, @PKP, @EKP, or @TKP commands. Syntax: " 'AKEYR' " Example: SEND COMMAND Panel, "'AKEYR'" Removes the Keyboard/Keypad.

Panel Runtime Operation Commands (Cont.)	
@AKP Pop up the keypad icon and initialize the text string to that specified.	Keypad string is set to null on power up and is stored until power is lost. The Prompt Text is optional. Syntax: " '@AKP-<initial text>;<prompt text>' " Variables: initial text = 1 - 50 ASCII characters. prompt text = 1 - 50 ASCII characters. Example: SEND COMMAND Panel, "@AKP-12345678;ENTER PASSWORD" Pops up the Keypad and initializes the text string '12345678' with prompt text 'ENTER PASSWORD'.
@AKR Remove the Keyboard/Keypad.	Remove keyboard or keypad that was displayed using 'AKEYB', 'AKEYP', 'PKEYP', @AKB, @AKP, @PKP, @EKP, or @TKP commands. Syntax: " '@AKR' " Example: SEND COMMAND Panel, "@AKR" Removes the Keyboard/Keypad.
BEEP Output a beep.	Syntax: " 'BEEP' " Example: SEND COMMAND Panel, "BEEP" Outputs a beep.
BRIT Set the panel brightness.	Syntax: " 'BRIT-<brightness level>' " Variable: brightness level = 0 - 100. Example: SEND COMMAND Panel, "BRIT-50" Sets the brightness level to 50.
@BRT Set the panel brightness.	Syntax: " '@BRT-<brightness level>' " Variable: brightness level = 0 - 100. Example: SEND COMMAND Panel, "@BRT-70" Sets the brightness level to 70.
DBEEP Output a double beep.	Syntax: " 'DBEEP' " Example: SEND COMMAND Panel, "DBEEP" Outputs a double beep.
@EKP Extend the Keypad.	Pops up the keypad icon and initializes the text string to that specified. The Prompt Text is optional. Syntax: " '@EKP-<initial text>;<prompt text>' " Variables: initial text = 1 - 50 ASCII characters. prompt text = 1 - 50 ASCII characters. Example: SEND COMMAND Panel, "@EKP-33333333;Enter Password" Pops up the Keypad and initializes the text string '33333333' with prompt text 'Enter Password'.

Panel Runtime Operation Commands (Cont.)	
PKEYP Present a private keypad.	<p>Pops up the keypad icon and initializes the text string to that specified. Keypad displays a '*' instead of the numbers typed. The Prompt Text is optional.</p> <p>Syntax: <code>"'PKEYP-<initial text>'"</code></p> <p>Variables: <code>initial text = 1 - 50 ASCII characters.</code></p> <p>Example: <code>SEND COMMAND Panel, "'PKEYP-123456789'"</code> Pops up the Keypad and initializes the text string '123456789' in '*'.</p>
@PKP Present a private keypad.	<p>Pops up the keypad icon and initializes the text string to that specified. Keypad displays a '*' instead of the numbers typed. The Prompt Text is optional.</p> <p>Syntax: <code>"'@PKP-<initial text>;<prompt text>'"</code></p> <p>Variables: <code>initial text = 1 - 50 ASCII characters.</code> <code>prompt text = 1 - 50 ASCII characters.</code></p> <p>Example: <code>SEND COMMAND Panel, "'@PKP-1234567;ENTER PASSWORD'"</code> Pops up the Keypad and initializes the text string 'ENTER PASSWORD' in '*'.</p>
SETUP Send panel to SETUP page.	<p>Syntax: <code>"'SETUP'"</code></p> <p>Example: <code>SEND COMMAND Panel, "'SETUP'"</code> Sends the panel to the Setup Page.</p>
SHUTDOWN Shut down the batteries providing power to the panel.	<p>Syntax: <code>"'SHUTDOWN'"</code></p> <p>Example: <code>SEND COMMAND Panel, "'SHUTDOWN'"</code> Shuts-down the batteries feeding power to the panel. This function saves the battery from discharging.</p>
SLEEP Force the panel into screen saver mode.	<p>Syntax: <code>"'SLEEP'"</code></p> <p>Example: <code>SEND COMMAND Panel, "'SLEEP'"</code> Forces the panel into screen saver mode.</p>
@SOU Play a sound file.	<p>Syntax: <code>"'@SOU-<sound name>'"</code></p> <p>Variables: <code>sound name = Name of the sound file. Supported sound file formats are: WAV & MP3.</code></p> <p>Example: <code>SEND COMMAND Panel, "'@SOU-Music.wav'"</code> Plays the 'Music.wav' file.</p>

Panel Runtime Operation Commands (Cont.)	
@TKP Present a telephone keypad.	Pops up the keypad icon and initializes the text string to that specified. The Prompt Text is optional. Syntax: " '@TKP-<initial text>;<prompt text>' " Variables: initial text = 1 - 50 ASCII characters. prompt text = 1 - 50 ASCII characters. Example: SEND COMMAND Panel, "'@TKP-999.222.1211;Enter Phone Number'" Pops-up the Keypad and initializes the text string '999.222.1211' with prompt text 'Enter Phone Number'.
TPAGEON Turn On page tracking.	This command turns On page tracking, whereby when the page or popups change, a string is sent to the Master. This string may be captured with a CREATE_BUFFER command for one panel and sent directly to another panel. Syntax: " 'TPAGEON'" Example: SEND COMMAND Panel, "'TPAGEON'" Turns On page tracking.
TPAGEOFF Turn Off page tracking.	Syntax: " 'TPAGEOFF'" Example: SEND COMMAND Panel, "'TPAGEOFF'" Turns Off page tracking.
@VKB Popup the virtual keyboard.	Syntax: " '@VKB'" Example: SEND COMMAND Panel, "'@VKB'" Pops-up the virtual keyboard.
WAKE Force the panel out of screen saver mode.	Syntax: " 'WAKE'" Example: SEND COMMAND Panel, "'WAKE'" Forces the panel out of the screen saver mode.

Input Commands

These Send Commands are case insensitive.

Input Commands	
^CAL Put panel in calibration mode.	<p>Syntax: <code>"' ^CAL '</code></p> <p>Example: <code>SEND COMMAND Panel, "' ^CAL '</code> Puts the panel in calibration mode.</p>
^KPS Set the keyboard passthru.	<p>Syntax: <code>"' ^KPS-<pass data> '</code></p> <p>Variable: pass data: <code><blank/empty></code> = Disables the keyboard. 0 = Pass data to G4 application (default). This can be used with VPC or text areas. 1 - 4 = Not used. 5 = Sends out data to the Master.</p> <p>Example: <code>SEND COMMAND Panel, "' ^KPS-5 '</code> Sets the keyboard passthru to the Master. Option 5 sends keystrokes directly to the Master via the Send Output String mechanism. This process sends a virtual keystroke command (^VKS) to the Master.</p> <p>Example 2: <code>SEND COMMAND Panel, "' ^KPS-0 '</code> Disables the keyboard passthru to the Master.</p> <p>The following point defines how the parameters within this command work:</p> <ul style="list-style-type: none"> • Accepts keystrokes from any of these sources: attached USB keyboard or Virtual keyboard.
^VKS Send one or more virtual key strokes to the G4 application.	<p>Key presses and key releases are not distinguished except in the case of CTRL, ALT, and SHIFT.</p> <p>Refer to the Embedded Codes table on page 142 that define special characters which can be included with the string but may not be represented by the ASCII character set.</p> <p>Syntax: <code>"' ^VKS-<string> '</code></p> <p>Variable: <code>string</code> = Only 1 string per command/only one stroke per command.</p> <p>Example: <code>SEND COMMAND Panel, "' ^VKS-' 8'</code> Sends out the keystroke 'backspace' to the G4 application.</p>

Embedded codes

The following is a list of G4 compatible embedded codes:

Embedded Codes		
Decimal numbers	Hexidecimal values	Virtual keystroke
8	(\$08)	Backspace
13	(\$0D)	Enter
27	(\$1B)	ESC
128	(\$80)	CTRL key down
129	(\$81)	ALT key down
130	(\$82)	Shift key down
131	(\$83)	F1
132	(\$84)	F2
133	(\$85)	F3
134	(\$86)	F4
135	(\$87)	F5
136	(\$88)	F6
137	(\$89)	F7
138	(\$8A)	F8
139	(\$8B)	F9
140	(\$8C)	F10
141	(\$8D)	F11
142	(\$8E)	F12
143	(\$8F)	Num Lock
144	(\$90)	Caps Lock
145	(\$91)	Insert
146	(\$92)	Delete
147	(\$93)	Home
148	(\$94)	End
149	(\$95)	Page Up
150	(\$96)	Page Down
151	(\$97)	Scroll Lock
152	(\$98)	Pause
153	(\$99)	Break
154	(\$9A)	Print Screen
155	(\$9B)	SYSRQ
156	(\$9C)	Tab
157	(\$9D)	Windows
158	(\$9E)	Menu
159	(\$9F)	Up Arrow
160	(\$A0)	Down Arrow
161	(\$A1)	Left Arrow
162	(\$A2)	Right Arrow
192	(\$C0)	CTRL key up
193	(\$C1)	ALT key up
194	(\$C2)	Shift key up

Panel Setup Commands

These commands are case insensitive.

Panel Setup Commands	
@PWD Set the page flip password.	<p>@PWD sets the level 1 password only.</p> <p>Syntax: " '@PWD-<page flip password>' "</p> <p>Variables: page flip password = 1 - 50 ASCII characters.</p> <p>Example: SEND COMMAND Panel, "'@PWD-Main'" Sets the page flip password to 'Main'.</p>
^PWD Set the page flip password.	<p>Password level is required and must be 1 - 4.</p> <p>Syntax: " '^PWD-<password level>,<page flip password>' "</p> <p>Variables: password level = 1 - 4. page flip password = 1 - 50 ASCII characters.</p> <p>Example: SEND COMMAND Panel, "'^PWD-1,Main'" Sets the page flip password on Password Level 1 to 'Main'.</p>

Dynamic Image Commands

The following table describes Dynamic Image Commands.

Dynamic Image Commands	
^BBR Set the bitmap of a button to use a particular resource.	<p>Syntax: <code>"'^BBR-<vt addr range>,<button states range>,<resource name>'"</code></p> <p>Variable: variable text address range = 1 - 4000. button states range = 1 - 256 for multi-state buttons (0 = All states, for General buttons 1 = Off state and 2 = On state). resource name = 1 - 50 ASCII characters.</p> <p>Example: <code>SEND_COMMAND Panel, "'^BBR-700,1,Sports_Image'"</code> Sets the resource name of the button to 'Sports_Image'.</p>
^RAF Add new resources.	<p>Adds any and all resource parameters by sending embedded codes and data.</p> <p>Since the embedded codes are preceded by a '%' character, any '%' character contained in the URL must be escaped with a second '%' character (see example).</p> <p>The file name field (indicated by a %F embedded code) may contain special escape sequences as shown in the ^RAF, ^RMF - Embedded Codes table below.</p> <p>Syntax: <code>"'^RAF-<resource name>,<data>'"</code></p> <p>Variables:</p> <ul style="list-style-type: none"> • resource name = 1 - 50 ASCII characters. • data = Refers to the embedded codes, see the ^RAF, ^RMF - Embedded Codes section on page 145. <p>Example: <code>SEND_COMMAND Panel, "'^RAF-New Image,%P0%HAMX.COM%ALab/Test%%5Ffile%Ftest.jpg'"</code> Adds a new resource. <ul style="list-style-type: none"> • The resource name is 'New Image' • %P (protocol) is an HTTP • %H (host name) is AMX.COM • %A (file path) is Lab/Test_file • %F (file name) is test.jpg. Note that the %5F in the file path is actually encoded as %5F. </p>
^RFR Force a refresh for a given resource.	<p>Syntax: <code>"'^RFR-<resource name>'"</code></p> <p>Variable: resource name = 1 - 50 ASCII characters.</p> <p>Example: <code>SEND_COMMAND Panel, "'^RFR-Sports_Image'"</code> Forces a refresh on 'Sports_Image'.</p>

Dynamic Image Commands (Cont.)

^RMF Modify an existing resource.	<p>Modifies any and all resource parameters by sending embedded codes and data.</p> <p>Since the embedded codes are preceded by a '%' character, any '%' character contained in the URL must be escaped with a second '%' character (see example).</p> <p>The file name field (indicated by a %F embedded code) may contain special escape sequences as shown in the ^RAF, ^RMF - Embedded Codes section on page 145.</p> <p>Syntax:</p> <pre>"' ^RMF-<resource name>,<data>'"</pre> <p>Variables:</p> <ul style="list-style-type: none"> • resource name = 1 - 50 ASCII characters • data = Refers to the embedded codes, see the ^RAF, ^RMF - Embedded Codes section on page 145. <p>Example:</p> <pre>SEND_COMMAND Panel,"' ^RMF-Sports_Image,%ALab%%5FTest/Images%Ftest.jpg'"</pre> <p>Changes the resource 'Sports_Image' file name to 'test.jpg' and the path to 'Lab_Test/Images'.</p> <p>Note that the %%5F in the file path is actually encoded as %5F.</p>
^RSR Change the refresh rate for a given resource.	<p>Syntax:</p> <pre>"' ^RSR-<resource name>,<refresh rate>'"</pre> <p>Variable:</p> <ul style="list-style-type: none"> resource name = 1 - 50 ASCII characters. refresh rate = Measured in seconds. <p>Example:</p> <pre>SEND_COMMAND Panel,"' ^RSR-Sports_Image,5'"</pre> <p>Sets the refresh rate to 5 seconds for the given resource ('Sports_Image').</p>

^RAF, ^RMF - Embedded Codes

The **^RAF** and **^RMF** commands add and modify any and all resource parameters by sending embedded codes and data:

```
"' ^RAF-<resource name>,<data>'"
"' ^RMF-<resource name>,<data>'"
```

The <data> variable uses the embedded codes described in the following table:

^RAF, ^RMF - Embedded Codes		
Parameter	Embedded Code	Description
protocol	'%P <0-1>'	Set protocol. HTTP (0) or FTP (1).
user	'%U <user>'	Set Username for authentication.
password	'%S <password>'	Set Password for authentication.
host	'%H <host>'	Set Host Name (fully qualified DNS or IP Address).
file	'%F <file>'	<p>Full path to the location of the file or program that will return the resource. The path must be a valid HTTP URL minus the protocol and host.</p> <p>The only exception to this is the inclusion of special escape sequences and in the case of FTP protocol, regular expressions.</p>
path	'%A <path>'	<p>Set Directory path. The path must be a valid HTTP URL minus the protocol, host and filename.</p> <p>The only exception to this is the inclusion of special escape sequences and in the case of FTP protocol, regular expressions.</p>

^RAF, ^RMF - Embedded Codes (Cont.)		
Parameter	Embedded Code	Description
refresh	'%R <refresh 1-65535>'	The number of seconds between refreshes in which the resource is downloaded again. Refreshing a resource causes the button displaying that resource to refresh also. The default value is 0 (only download the resource once).
newest	'%N <0-1>'	Set the newest file. A value of 1 means that only the most recent file matching the pattern is downloaded. Note: The 'newest file' option only applies to FTP Dynamic Images, and only those that have pattern matching as part of their filename. Neither 'newest file' nor pattern matching apply to HTTP Dynamic Images. When set, the panel will first pull a list of files matching the given pattern from the specified FTP server and path. The timestamps of the items in the list will be compared, with the newest one being displayed on the panel. This is useful for source devices that place a uniquely named still image in a folder at constant intervals, allowing the panel always to display the most recent one.
preserve	'%V <0-1>'	Set the value of the preserve flag. Default is 0. Currently preserve has no function.

Escape Sequences

The ^RAF and ^RMF commands support the replacement of any special escape sequences in the filename (specified by the %F embedded code) with the corresponding data obtained from the system as outlined in the table below:

Escape Sequences	
Sequence	Panel Information
\$DV	Device Number
\$SY	System Number
\$IP	IP Address
\$HN	Host Name
\$MC	Mac Address
\$ID	Neuron ID (Only supported on panels that use ICSNet; ignored on all other panels)
\$PX	X resolution of current panel mode/file
\$PY	Y resolution of current panel mode/file
\$ST	Current state
\$AC	Address code
\$AP	Address port
\$CC	Channel code
\$CP	Channel port
\$LC	Level code
\$LP	Level port
\$BX	X Resolution of Current button
\$BY	Y Resolution of Current button
\$BN	Name of Button

For instance, [http://www.amx.com/img.asp?device=\\$DV](http://www.amx.com/img.asp?device=$DV)

would become

<http://www.amx.com/img.asp?device=10001>.

Intercom Commands

The following is a list of Intercom Commands:

Intercom Commands	
^MODEL? Sets model name.	<p>Panel model name. If the panel supports intercom hardware it will respond with its model name as shown in the response below. Older hardware or newer hardware that has intercom support disabled will not respond to this command.</p> <p>Syntax: <code>SEND_COMMAND <DEV>, "'^MODEL?'"</code></p> <p>Variables: None.</p> <p>Example: <code>SEND_COMMAND TP1, "'^MODEL?'"</code></p> <p>Panel response string if intercom enabled: <code>^MODEL-MVP-8400i</code></p>
^ICS- Intercom start.	<p><code>^ICS-<IP>,<TX UDP port>,<RX UDP port>,<initial mode>"</code></p> <p>Intercom start. Starts a call to the specified IP address and ports, where initial mode is either 1 (talk) or 0 (listen) or 2 (both). If no mode is specified 0 (listen) is assumed. Please note, however, that no data packets will actually flow until the intercom modify command is sent to the panel.</p> <p>Syntax: <code>SEND_COMMAND <DEV>, "'^ICS-<IP>,<TX UDP port>,<RX UDP port>,<initial mode>'"</code></p> <p>Variables: IP = IP Address of panel to connect with on an Intercom call. TX UDP port = UDP port to transmit to. RX UDP port = UDP port to receive from. initial mode = 0 (listen) or 1 (talk) or 2 (handsfree). 0 is the default.</p> <p>Examples: Example of setting up a handsfree unicast call between two panels: <code>SEND_COMMAND TP1, "'^ICS-192.168.0.3,9000,9002,2'"</code> <code>SEND_COMMAND TP2, "'^ICS-192.168.0.4,9002,9000,2'"</code> Example of setting up a multicast call where the first panel is paging two other panels: <code>SEND_COMMAND TP1, "'^ICS-239.252.1.1,9002,9000,1'"</code> <code>SEND_COMMAND TP2, "'^ICS-239.252.1.1,9002,9000,0'"</code> <code>SEND_COMMAND TP3, "'^ICS-239.252.1.1,9002,9000,0'"</code> Example of setting up a baby monitor call where the first panel is listening to the microphone audio coming from the second panel: <code>SEND_COMMAND TP1, "'^ICS-192.168.0.3,9000,9002,0'"</code> <code>SEND_COMMAND TP2, "'^ICS-192.168.0.4,9002,9000,1'"</code></p>
^ICE Intercom end.	<p>Intercom end. This terminates an intercom call/connection.</p> <p>Syntax: <code>SEND_COMMAND <DEV>, "'^ICE'"</code></p> <p>Variables: None.</p> <p>Example: <code>SEND_COMMAND TP1, "'^ICE'"</code> <code>SEND_COMMAND TP2, "'^ICE'"</code> Terminates an intercom call between two panels.</p>

Intercom Commands (Cont.)	
^ICM-TALK ^ICM-LISTEN Intercom modify command.	Intercom modify command. For backwards compatibility both versions are supported. In this release, however, the TALK and LISTEN sub commands are ignored. The microphone and/or speaker are activated based on the initial mode value of the intercom start command and the audio data packet flow is started upon receipt of this command by the panel. Syntax: SEND_COMMAND <DEV>, "^ICM-TALK" Variables: None. Example: SEND_COMMAND TP1, "^ICM-TALK"
^ICM-MICLEVEL Intercom modify command.	Used to set the microphone level during an intercom call. Syntax: SEND_COMMAND <DEV>, "^ICM-MICLEVEL" Variables: Valid levels are from 0 to 100. Example: SEND_COMMAND TP1, "^ICM-MICLEVEL,40"
^ICM-MUTEMIC Intercom modify command.	Set the state of the microphone on a panel to muted (1) or unmuted (0). At the start of each call the microphone starts out unmuted. Syntax: SEND_COMMAND <DEV>, "ICM-MUTEMIC" Variables: None. Example: SEND_COMMAND TP1, "ICM-MUTEMIC,1"
^ICM-SPEAKERLEVEL Intercom modify command.	Used to set the speaker level during an intercom call. Syntax: SEND_COMMAND <DEV>, "ICM-SPEAKERLEVEL,55" Variables: Valid levels are from 0 to 100. Example: SEND_COMMAND TP1, "ICM-SPEAKERLEVEL,55"

SIP Commands

The following table lists and describes SIP commands that are generated from the touch panel.

SIP Commands	
^PHN-AUTOANSWER Provides the state of the auto-answer feature.	<p>Syntax: <code>"'^PHN-AUTOANSWER, <state>'"</code></p> <p>Variable: <code>state = 0 or 1 (off or on)</code></p> <p>Example: <code>SEND_COMMAND Panel, '^PHN-AUTOANSWER, 1'"</code></p>
^PHN-CALL Provides call progress notification for a call.	<p>Syntax: <code>"'^PHN-CALL, <status>, <connection id>'"</code></p> <p>Variable: <code>status = CONNECTED, DISCONNECTED, TRYING, RINGING, or HOLD.</code> <code>connection id = The identifying number of the connection.</code></p> <p>Example: <code>SEND_COMMAND Panel '^PHN-CALL, CONNECTED, 1'"</code> Notifies that the call is connected.</p>
^PHN-DECLINE Declines the incoming call.	<p>Decline (send to voice mail if configured) the incoming call on <CallID> as indicated from the previous PHN-INCOMING message. CallID should be 0 or 1.</p> <p>Syntax: <code>"'^PHN-DECLINE, <CallID>'"</code></p> <p>Variable: <code>CallID = The identifying number of the connection.</code></p> <p>Example: <code>SEND_COMMAND Panel, '^PHN-DECLINE, 0'"</code></p>
^PHN-INCOMING Provides incoming call notification.	<p>Provides incoming call notification and the connection id used for all future commands related to this call. The connection id will be 0 or 1.</p> <p>Syntax: <code>"'^PHN-INCOMING, <caller number>, <caller name>, <connection id>, <timestamp>, '"</code></p> <p>Variable: <code>caller number = The phone number of the incoming call.</code> <code>caller name = The name associated with the caller number.</code> <code>connection id = The identifying number of the connection.</code> <code>timestamp = The current time in MM/DD/YY HH:MM:SS format.</code></p> <p>Example: <code>SEND_COMMAND Panel, '^PHN-INCOMING, 2125551000, AMX, 07/22/08 12:00:00, 1'"</code></p>
^PHN-LINESTATE Indicates the current state of each of the available connections used to manage calls.	<p>Syntax: <code>"'^PHN-LINESTATE, <connection id>, <state>, <connection id>, <state>, ...'"</code></p> <p>Variable: <code>connection id = The identifying number of the connection.</code> <code>state = IDLE, HOLD, or CONNECTED</code> <code>extn = The local extension of this panel (see Example)</code></p> <p>Example: <code>SEND_COMMAND Panel, '^PHN-LINESTATE, 1, IDLE, 2, CONNECTED, SIP, <extn>'"</code></p>

SIP Commands (Cont.)	
^PHN-MSGWAITING Indicates the number of messages waiting in the user's voice mail box.	<p>Syntax: <code>"'^PHN-MSGWAITING, <messages>, <new message count>, <old message count>, <new urgent message count>, <old urgent message count>'"</code></p> <p>Variable: <code>messages = 0 or 1 (1 indicates new messages)</code> <code>new message count = The number of new messages.</code> <code>old message count = The number of old messages.</code> <code>new urgent message count = The number of new messages marked urgent.</code> <code>old urgent message count = The number of old messages marked urgent.</code></p> <p>Example: <code>SEND_COMMAND Panel, "'^PHN-MSGWAITING, 1, 1, 2, 1, 0'"</code></p>
^PHN-PRIVACY Indicates the state of the privacy feature.	<p>Syntax: <code>"'^PHN-PRIVACY, <state>'"</code></p> <p>Variable: <code>state = 0 (Disable) or 1 (Enable)</code> <code>new message count = The number of new messages.</code> <code>old message count = The number of old messages.</code> <code>new urgent message count = The number of new messages marked urgent.</code> <code>old urgent message count = The number of old messages marked urgent.</code></p> <p>Example: <code>SEND_COMMAND Panel, "'^PHN-PRIVACY, 0'"</code></p>
^PHN-REDIAL Indicates the panel is redialing the number.	<p>Syntax: <code>"'^PHN-REDIAL, <number>'"</code></p> <p>Variable: <code>number = The phone number to dial.</code></p> <p>Example: <code>SEND_COMMAND Panel, "'^PHN-REDIAL, 2125551000'"</code></p>
^PHN-TRANSFERRED Indicates a call has been transferred.	<p>Syntax: <code>"'^PHN-TRANSFERRED'"</code></p> <p>Example: <code>SEND_COMMAND Panel, "'^PHN-TRANSFERRED'"</code></p>

The following table lists and describes SIP commands that are sent to the touch panel to manage calls.

SIP Commands	
^PHN-ANSWER Answers the call.	<p>Syntax: <code>"'^PHN-ANSWER, <connection id>'"</code></p> <p>Variable: <code>connection id = The identifying number of the connection</code></p> <p>Example: <code>SEND_COMMAND Panel, "'^PHN-ANSWER, 1'"</code></p>
^PHN-AUTOANSWER Enables or disables the auto-answer feature of the phone.	<p>Enables (1) or disables (0) the auto-answer feature on the phone.</p> <p>Syntax: <code>"'^PHN-AUTOANSWER, <state>'"</code></p> <p>Variable: <code>state = 0 (Disable) or 1 (Enable)</code></p> <p>Example: <code>SEND_COMMAND Panel, "'^PHN-AUTOANSWER, 1'"</code> Enables the auto-answer feature.</p>

SIP Commands (Cont.)	
?PHN-AUTOANSWER Queries the state of the auto-answer feature.	The panel responds with the ^PHN-AUTOANSWER, <state> message. Syntax: " / ?PHN-AUTOANSWER / " Example: SEND_COMMAND Panel, "/?PHN-AUTOANSWER / "
^PHN-CALL Calls the provided number.	Syntax: " / ^PHN-CALL, <number> / " Variable: number = The provided phone number Example: SEND_COMMAND Panel, "/^PHN-CALL, 2125551000 / "
^PHN-DTMF Sends DTMF codes.	Syntax: " / ^PHN-DTMF, <DTMF code> / " Variable: DTMF code = 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, POUND, or ASTERISK. Example: SEND_COMMAND Panel, "/^PHN-DTMF, 1234567879ASTERISK / "
^PHN-HANGUP Hangs up the call.	Syntax: " / ^PHN-HANGUP, <connection id> / " Variable: connection id = The identifying number of the connection Example: SEND_COMMAND Panel, "/^PHN-HANGUP, 1 / "
^PHN-HOLD Places the call on hold.	Syntax: " / ^PHN-HOLD, <connection id> / " Variable: connection id = The identifying number of the connection Example: SEND_COMMAND Panel, "/^PHN-HOLD, 1 / "
?PHN-LINESTATE Queries the state of each of the connections used by the SIP device.	The panel responds with the ^PHN-LINESTATE message. Syntax: " / ?PHN-LINESTATE / " Example: SEND_COMMAND Panel, "/?PHN-LINESTATE / "
^PHN-PRIVACY Enables or disables the privacy feature of the phone.	Enables or disables the privacy feature on the phone (do not disturb). Syntax: " / ^PHN-PRIVACY, <state> / " Variable: state = 0 (Disable) or 1 (Enable) Example: SEND_COMMAND Panel, "/^PHN-PRIVACY, 1 /" Enables the privacy feature.
?PHN-PRIVACY Queries the state of the privacy feature.	The panel responds with the ^PHN-PRIVACY, <state> message. Syntax: " / ?PHN-PRIVACY / " Example: SEND_COMMAND Panel, "/?PHN-PRIVACY / "
^PHN-REDIAL Redials the last number.	Syntax: " / ^PHN-REDIAL / " Example: SEND_COMMAND Panel, "/^PHN-REDIAL / "

SIP Commands (Cont.)	
^PHN-TRANSFER Transfers the call to the provided number.	<p>Syntax: <code>"'^PHN-TRANSFER, <connection id>, <number>'"</code></p> <p>Variable: connection id = The identifying number of the connection number = The number to which you want to transfer the call.</p> <p>Example: <code>SEND_COMMAND Panel, "'^PHN-TRANSFER, 1, 2125551000'"</code></p>

The following table lists and describes SIP setup commands. Using any of these commands causes the current user to go offline.

SIP Setup Commands	
^PHN-SETUP-DTMFDURATION Changes the DTMF duration in milliseconds	<p>Syntax: <code>'^PHN-SETUP-DTMFDURATION, <duration in ms>'"</code></p> <p>Variable: duration = range from 100ms to 3000ms</p> <p>Example: <code>'^PHN-SETUP-DTMFDURATION, 250'"</code></p>
^PHN-SETUP-DOMAIN Sets the realm for authentication.	<p>Syntax: <code>"'^PHN-SETUP-DOMAIN,<domain>'"</code></p> <p>Variable: domain = The realm used for authentication</p> <p>Example: <code>SEND_COMMAND Panel, "'^PHN-SETUP-DOMAIN,asterisk'"</code></p>
^PHN-SETUP-ENABLE Registers a new user	<p>Syntax: Once the configuration has been updated, the ENABLE command should be run to re-register the new user.</p> <p>Syntax: <code>"'^PHN-SETUP-ENABLE'"</code></p>
^PHN-SETUP-PASSWORD Sets the user password for the proxy server.	<p>Syntax: <code>"'^PHN-SETUP-PASSWORD,<password>'"</code></p> <p>Variable: password = The password for the user name</p> <p>Example: <code>SEND_COMMAND Panel, "'^PHN-SETUP-PASSWORD,6003'"</code></p>
^PHN-SETUP-PORT Sets the port number for the proxy server.	<p>Syntax: <code>"'^PHN-SETUP-PORT,<port>'"</code></p> <p>Variable: port = The port for the proxy server</p> <p>Example: <code>SEND_COMMAND Panel, "'^PHN-SETUP-PORT,5060'"</code></p>
^PHN-SETUP-PROXYADDR Sets the IP address for the proxy server.	<p>Syntax: <code>"'^PHN-SETUP-PROXYADDR,<IP>'"</code></p> <p>Variable: IP = The IP address for the proxy server</p> <p>Example: <code>SEND_COMMAND Panel, "'^PHN-SETUP-PROXYADDR,192.168.223.111'"</code></p>
^PHN-SETUP-STUNADDR Sets the IP address for the STUN server.	<p>Syntax: <code>"'^PHN-SETUP-STUNADDR,<IP>'"</code></p> <p>Variable: IP = The IP address for the STUN server</p> <p>Example: <code>SEND_COMMAND Panel, "'^PHN-SETUP-STUNADDR,192.168.223.111'"</code></p>

SIP Setup Commands (Cont.)

^PHN-SETUP-USERNAME Sets the user name for authentication with the proxy server.	Syntax: " / ^PHN-SETUP-USERNAME, <username>'" Variable: username = The user name (usually the phone extension) Example: SEND_COMMAND Panel, " ^PHN-SETUP-USERNAME, 6003 "
--	--

Battery Life and Replacement

Overview

The battery powering the MVP-5200i is designed for upwards of 300 deep discharge rechargings. Regular shallow rechargings will extensively increase expected battery life, and the device should be stored in either the Table Charging Station or the Wall Charging Station when not in use to keep it at an optimum charge. The battery has reached its effective end of life after it can no longer hold more than a 70 percent charge.



NOTE

Lithium-Polymer batteries are small, compact, and ideal for providing long lasting power. However, they must be used and charged properly. Improper use can result in serious injury, fire, or death.

Please read and understand the following warnings. If you have any questions or concerns with this product, please contact your AMX sales representative.



WARNING

This installation requires opening the case of the MVP-5200i and working within its internal components. If you are unwilling or unable to replace the battery, please return the device to AMX for battery replacement.



WARNING

WARNING: *Misuse of a Lithium-Polymer battery may result in overheating, fire, or explosion!*

To Avoid Injury, Never:

- Use near open flame or other heat source
- Puncture or disassemble battery
- Damage external contacts
- Dispose of battery in fire, water, or container with temperature above 100°C (212°F).

Always:

- Use only with AMX approved battery charger
- Store in dry place with temperature between 0° C (32° F) and 40° C (104° F)



WARNING

Care must be taken to install the battery without damaging the battery.

IMPORTANT NOTES!



NOTE

Lithium-Polymer battery technology degrades in capacity over time, unless the battery is periodically charged and discharged. AMX recommends installing all Lithium-Polymer batteries in functional AMX products within 6 months of receipt.



NOTE

Please dispose of all used batteries in a proper fashion as required by municipal or federal regulations.



NOTE

Prior to battery removal, run the device until the battery is completely discharged.

MVP-BP-5X Battery Pack (FG5966-27) Specifications	
Dimensions:	4 1/8" x 2 1/2" x 3/8" (10.48 cm x 6.35 cm x 0.95 cm)
Weight:	0.35 lbs (158.76 g)
Certifications:	<ul style="list-style-type: none"> • CE (pending) • IEC/EN-60950 • RoHS • UN/IATA • UL (pending)
Operating/Storage Environment	<ul style="list-style-type: none"> • Operating Temperature: 0° C (32° F) to 45° C (113° F) • Operating Humidity: 20% - 85% RH • Storage Temperature: -20° C (-4° F) to 60° C (140° F) for periods of less than one month, -20° C (-4° F) to 45° C (113° F) for less than three months but greater than one month, and -20° C (-4° F) to 20° C (68° F) for less than one year but greater than three months • Storage Humidity: 5% - 85% RH
Included Parts	<ul style="list-style-type: none"> • Replacement MVP-5200i battery (57-0016-SA) • Upper rubber feet (screw covers, black, 60-5966-13BL; and white, 60-5966-13GR) • Replacement label to cover lower screws: black (91-5966-01BL) and white (91-5966-01WH) • Upper screws (5), (80-0125-01) • Lower screws (3), (80-0125-02) • Replacement hinge cover (2), (66-5966-14) • Replacement battery cover screws (2), (60-5966-44)

Power Management

Since the MVP-5200i is a battery-powered handheld device, power management is a necessary concern. Under active use, the charge on the integral Lithium-Polymer battery can last for as long as five days. However, to maximize usability and minimize the chances of the device becoming completely discharged at a critical moment, the MVP-5200i should be kept in its charging cradle or wall station when not in use.

The MVP-5200i operates on three distinct power modes:

- **Awake** - This is the normal power mode of the panel during operation. In this mode, all necessary modules are powered up and their respective clocks are being driven appropriately. The device remains online with the NetLinx Master and continues to appear in the online tree of NetLinx Studio.
- **Sleep** - This mode of operation can be selected through the Setup Pages and only controls the backlight. In this case, the unit remains on all the time, and only the backlight will be turned off after the user-selectable time of inactivity has elapsed. The device remains online with the NetLinx Master and continues to be shown in the online tree of NetLinx Studio. The unit shall transfer to the Awake mode after it detects a touch on the touchscreen or navigation wheel. This mode uses 80 percent of the power required for the Awake mode.
- **Stand By** - In this mode, the device is completely shut down, with only wakeup systems powered to detect incoming commands or touch panel contact.
- **Shutdown** - The system enters this mode after a user selectable amount of inactivity time has elapsed or if the battery level falls below 10 percent of its full charge. This is the absolute lowest mode of operation, during which power to all peripherals and components is turned off. It is not online with the NetLinx Master and will not appear in NetLinx Studio. The system remains in this mode until it is rebooted. In the latter case, the panel has to be placed in a Table Charging Station in order for it to be operational.

Proper Battery Maintenance

To insure maximum performance and reliability of your AMX Wireless Touch Panel, please insure that a full charge is performed every 3 months if not used regularly. If a battery is left uncharged beyond this time frame, it may result in premature battery lifespan degradation and will require replacement.

Battery Replacement

The touch panel's battery is intended to last the life of the device, but in cases where the battery has reached its effective end of life, it may be replaced with the MVP-BP-5X Battery Pack Kit (**FG5966-27**).

READ THESE INSTRUCTIONS FIRST!

To minimize the risk of damage to the battery during installation, all replacement batteries come in a protective metal cover. This cover cannot be removed from the battery.

Replacing the Battery

Before replacing the battery, download and install the latest firmware for the MVP-5200i. This firmware is available at www.amx.com.



IMPORTANT: Prior to battery removal, run the device until the battery is completely discharged. Do NOT discharge the battery before installing the latest MVP-5200i firmware (v2.66.17 or later), available at www.amx.com.

To remove an old battery and replace it:

1. Remove the battery from its packaging, remove the protective film from the battery, and inspect it for any damage or distortion. If the battery shows evidence of damage, contact AMX for replacement and proper disposal information.
2. Place the device face-down on a surface that will not scratch the unit and remove the five screws from the back of the device (FIG. 81).
 - Two of the screws are at the upper corners of the device, underneath rubber feet that also act as screw covers. Remove the rubber feet to access the screws.
 - Lift up the kickstand and remove the label to reach the remaining three screws.

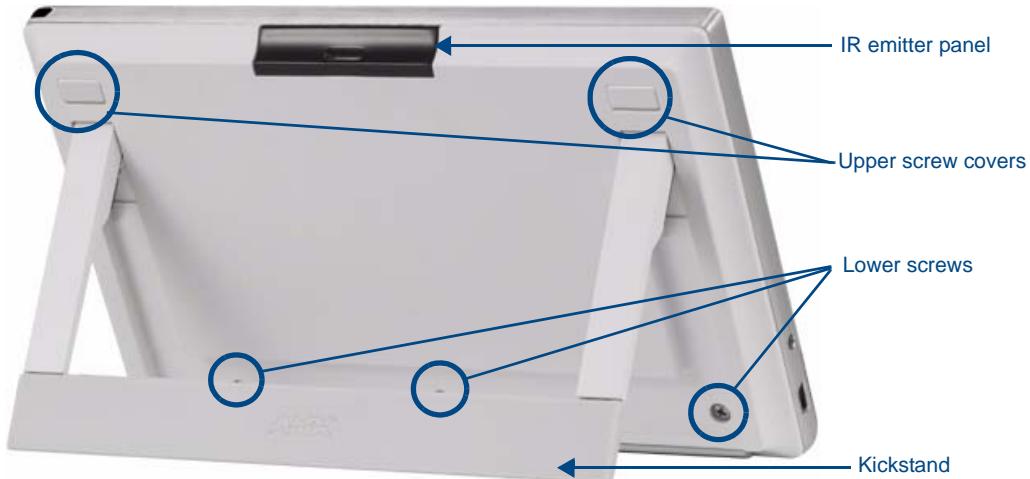
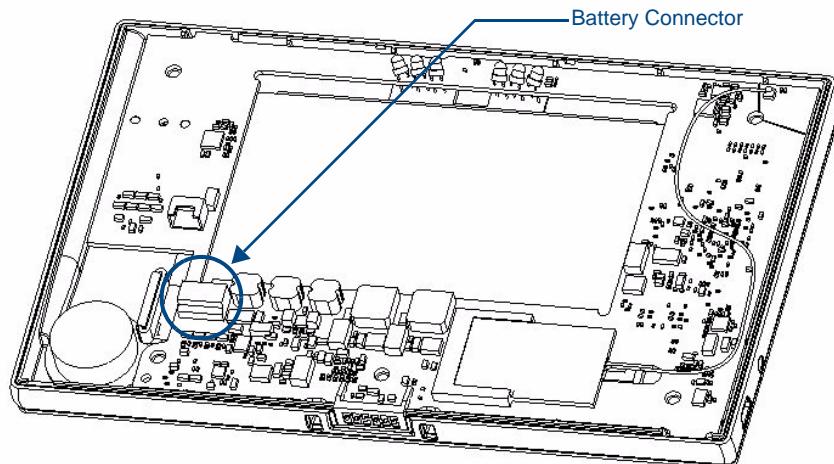


FIG. 81 Screw placement at the back of the MVP-5200i- GW



The three bottom screws are shorter than the top two screws. The screws must be re-assembled in their original location or the device can be damaged during reassembly.

3. Discharge all static electricity that may have built up on your body, either by using a static discharge strap or by touching a nearby piece of metal.
4. Carefully remove the back of the device and detach the battery lead at the battery connector (FIG. 82). This will allow the back cover to be detached from the device.

**FIG. 82** Battery installation and connection diagram

Remove the Old Battery

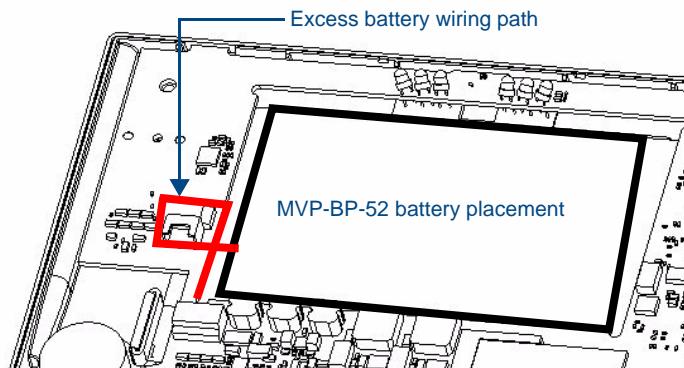
- Peel the hinge cover film from the hinges on either side of the battery before removing the battery. If the battery is attached to the interior of the device with adhesive tape, carefully pry the battery free. **DO NOT** use sharp or edged objects to pry the battery free, as these may damage the battery or the device. Please dispose of the battery in a proper fashion as required by municipal or federal regulations.
- If the battery comes in a protective metal case, remove the two screws holding the battery case to the back cover. Carefully remove the battery from the back cover. Please dispose of the battery in a proper fashion as required by municipal or federal regulations.

Install the New Battery

- Open the plastic bag containing the MVP-BP-5X kit, taking care not to use sharp instruments near the battery itself.
- Attach the new battery to the back cover, either using the two screws used to hold the previous battery to the cover or with the two replacement screws included with the MVP-BP-5X kit.

Reconnecting the Battery To The Device

- On the back cover, make sure that the battery connector wiring runs to the right and that the protective film on the battery case has been removed. Make sure that the excess battery wiring fits in the space to the bottom left of the battery placement (FIG. 83). The battery wiring may be looped around the support if necessary; make sure that the battery is not crimped or damaged upon closure of the case.

**FIG. 83** Path of excess battery wiring

- Make sure to seat fully the battery plug to the connector in the device (FIG. 82). If fingers cannot be used, use a clean, nonconductive stick or probe to seat the connectors.
- Reattach the back of the device, engaging the hook on the lower left of the case (near the speaker) and using it to swing the back down into place.



When reassembling the device, take especial care not to pinch, puncture, or damage the battery. Do not force the rear plate onto the device, as this can damage the device.

- Insert the five screws and replace the rubber feet atop the two upper screws, using the replacement rubber feet and bottom label included in the Battery Pack Kit (FIG. 5).

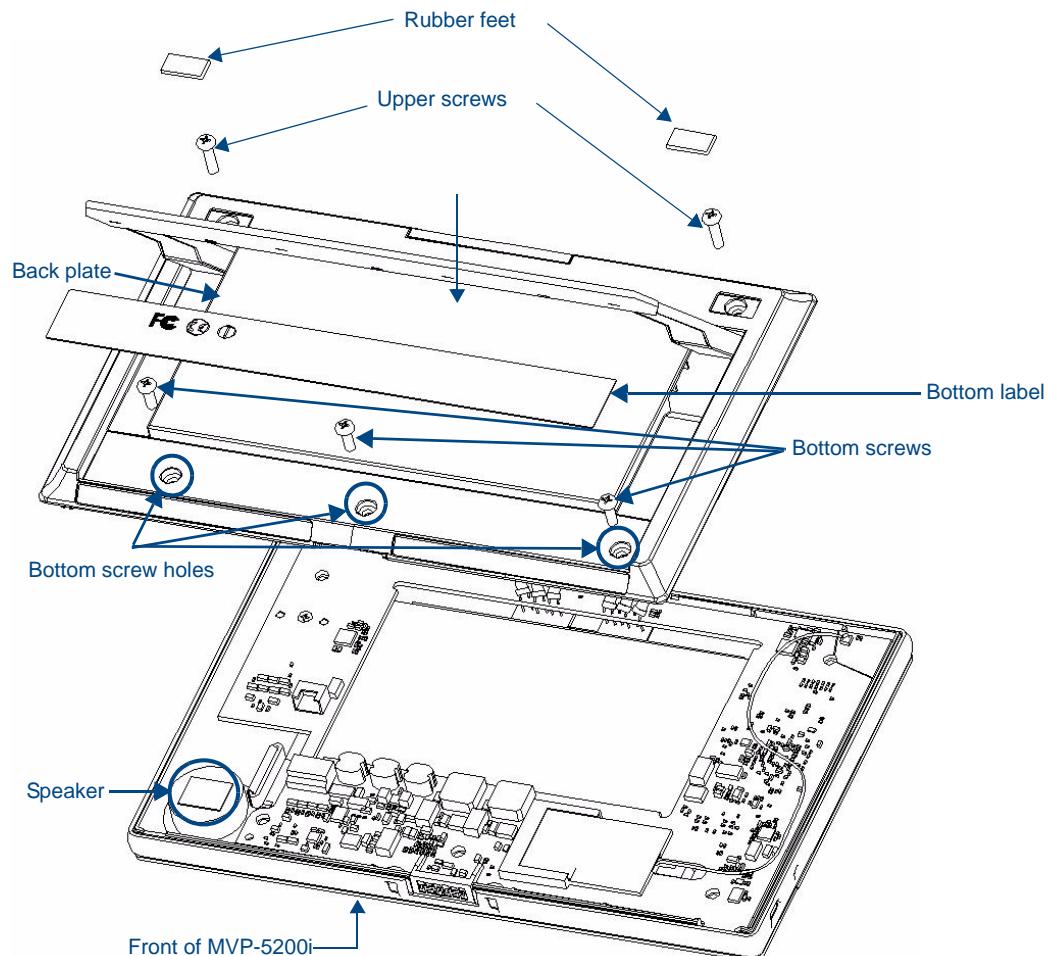


FIG. 84 MVP-5200i back plate installation



The three bottom screws are shorter than the top two screws. The screws must be re-assembled in their original location or the device can be damaged during reassembly.

- Restart the device to confirm that the new battery is functioning correctly.

Appendix A: Text Formatting

Text Formatting Codes for Bargraphs/Joysticks

Text formatting codes for bargraphs provide a mechanism to allow a portion of a bargraphs text to be dynamically provided information about the current status of the level (multistate and traditional). These codes are entered into the text field along with any other text.

The following is a code list used for bargraphs:

Bargraph Text Code Inputs		
Code	Bargraph	Multi-State Bargraph
\$P	Display the current percentage of the bargraph (derived from the Adjusted Level Value as it falls between the Range Values)	Display the current percentage of the bargraph (derived from the Adjusted Level Value as it falls between the Range Values)
\$V	Raw Level Value	Raw Level Value
\$L	Range Low Value	Range Low Value
\$H	Range High Value	Range High Value
\$S	N/A	Current State
\$A	Adjusted Level Value (Range Low Value subtracted from the Raw Level Value)	Adjusted Level Value (Range Low Value subtracted from the Raw Level Value)
\$R	Low Range subtracted from the High Range	Low Range subtracted from the High Range
\$\$	Dollar sign	Dollar sign

By changing the text on a button (via a VT command), you can modify the codes on a button. When one of the Text Formatting Codes is encountered by the firmware, it is replaced with the correct value. These values are derived from the following operations:

Formatting Code Operations	
Code	Operation
\$P	(Current Value - Range Low Value / Range High Value - Range Low Value) x 100
\$V	Current Level Value
\$L	Range Low Value
\$H	Range High Value
\$S	Current State (if regular bargraph then resolves to nothing)
\$A	Current Value - Range Low Value
\$R	Range High Value - Range Low Value

Given a current raw level value of 532, a range low value of 500, and a high range value of 600, the following text formatting codes would yield the following strings as shown in the table below:

Example	
Format	Display
\$P%	32%
\$A out of \$R	32 out of 100
\$A of 0 - \$R	32 of 0 - 100
\$V of \$L - \$H	532 of 500 - 600

Text Area Input Masking

Text Area Input Masking may be used to limit the allowed/correct characters that are entered into a text area. For example, in working with a zip code, a user could limit the entry to a max length of only 5 characters; with input masking, this limit could be changed to 5 mandatory numerical digits and 4 optional numerical digits. A possible use for this feature is to enter information into form fields. The purpose of this feature is to:

- Force the use of correct type of characters (i.e. numbers vs. characters)
- Limit the number of characters in a text area
- Suggest proper format with fixed characters
- Right to Left
- Required or Optional
- Change/Force a Case
- Create multiple logical fields
- Specify range of characters/number for each field

With this feature, it is not necessary to:

- Limit the user to a choice of selections
- Handle complex input tasks such as names, days of the week, or month by name
- Perform complex validation such as Subnet Mask validation

Input mask character types

These character types define what information is allowed to be entered in any specific instance. The following table lists what characters in an input mask will define what characters are allowed in any given position.

Character Types	
Character	Masking Rule
0	Digit (0 to 9, entry required, plus [+] and minus [-] signs not allowed)
9	Digit or space (entry not required, plus and minus signs not allowed)
#	Digit or space (entry not required; plus and minus signs allowed)
L	Letter (A to Z, entry required)
?	Letter (A to Z, entry optional)
A	Letter or digit (entry required)
a	Letter or digit (entry optional)
&	Any character or a space (entry required)
C	Any character or a space (entry optional)



The number of the above characters used determines the length of the input masking box. Example: 0000 requires an entry, requires digits to be used, and allows only 4 characters to be entered/used.

Refer to the following SEND_COMMANDs for more detailed information:

- ^BIM - Sets the input mask for the specified addresses. (see the ^BIM section on page 112).
- ^BMF subcommand %MK - sets the input mask of a text area (see the ^BMF section on page 114).

Input Mask Ranges

These ranges allow a user to specify the minimum and maximum numeric value for a field. **Only one range is allowed per field. Using a range implies a numeric entry ONLY.**

Input Mask Ranges	
Character	Meaning
[Start range
]	End range
	Range Separator

An example from the above table:

[0|255] This allows a user to enter a value from 0 to 255.

Input mask next field characters

These characters allow you to specify a list of characters that cause the keyboard to move the focus to the next field when pressed, instead of inserting the text into the text area.

Input Mask Next Field Char	
Character	Meaning
{	Start Next Field List
}	End Next Field List

An example from the above table:

{.} or {;} or {::} Proceed to the next text area input box after a user hits any of these keys.

Input mask operations

Input Mask Operators change the behavior of the field in the following way:

Input Mask Operators	
Character	Meaning
<	Forces all characters to be converted to lowercase
>	Forces all characters to be converted to uppercase
^	Sets the overflow flag for this field

Input mask literals

To define a literal character, enter any character, other than those shown in the above table (*including spaces, and symbols*). A back-slash ('\\') causes the character that follows it to be displayed as the literal character. For example, \\A is displayed just as the letter A. To define one of the following characters as a literal character, precede that character with a back-slash. Text entry operation using Input Masks.

A keyboard entry using normal text entry is straightforward. However, once an input mask is applied, the behavior of the keyboard needs to change to accommodate the input mask's requirement. When working with masks, any literal characters in the mask will be "skipped" by any cursor movement, including cursor, backspace, and delete keys.

When operating with a mask, the mask should be displayed with placeholders. The "-" character should display where you should enter a character. The arrow keys will move between the "-" characters and allow you to replace them. The text entry code operates as if it is in the overwrite mode. If the cursor is positioned on a character already entered and you type in a new (and valid) character, the new character replaces the old character. There is no shifting of characters.

When working with ranges specified by the [] mask, the keyboard allows you to enter a number between the values listed in the ranges. If a user enters a value that is larger than the maximum, the maximum number of right-most characters is used to create a new, acceptable value.

- **Example 1:** If you type "125" into a field accepting 0-100, then the values displayed will be "1", "12", "25".
- **Example 2:** If the max for the field was 20, then the values displayed will be "1", "12", "5".

When data overflows from a numerical field, the overflow value is added to the previous field on the chain if the overflow character was specified. In the above example, if the overflow flag was set, the first example will place the "1" into the previous logical field and the second example will place "12" in the previous logical field. If the overflow field already contains a value, the new value will be inserted to the right of the current characters and the overflow field will be evaluated. Overflow continues to work until a field with no overflow value is set or no more fields remain (i.e. reached first field).

If a character is typed and that character appears in the Next Field list, the keyboard should move the focus to the next field. For example, when entering time, a ":" is used as a next field character. If you enter "1:2", the 1 is entered in the current field (hours) and then the focus is moved to the next field and 2 is entered in that field.

When entering time in a 12-hour format, entry of AM and PM is required. Instead of adding AM/PM to the input mask specification, the AM/PM should be handled within the NetLinx code. This allows a programmer to show/hide and provide discrete feedback for AM and PM.

Input mask output examples

The following are some common input masking examples:

Output Examples		
Common Name	Input Mask	Input
IP Address Quad	[0 255]{.}	Any value from 0 to 255
Hour	[1 12]{:}	Any value from 1 to 12
Minute/Second	[0 59]{:}	Any value from 0 to 59
Frames	[0 29]{:}	Any value from 0 to 29
Phone Numbers	(999) 000-0000	(555) 555-5555
Zip Code	00000-9999	75082-4567

URL Resources

A URL can be broken into several parts. For example, with the URL <http://www.amx.com/company-info-home.asp>, this URL indicates that the protocol in use is **http** (HyperText Transport Protocol) and that the information resides on a host machine named **www.amx.com**. The image on that host machine is given an assignment (*by the program*) name of **company-info-home.asp** (*Active Server Page*).

The exact meaning of this name on the host machine is both protocol dependent and host dependent. The information normally resides in a file, but it could be generated dynamically. This component of the URL is called the file component, even though the information is not necessarily in a file.

A URL can optionally specify a port, which is the port number to which the TCP/IP connection is made on the remote host machine. If the port is not specified, the default port for the protocol is used instead. For example, the default port for http is 80. An alternative port could be specified as: <http://www.amx.com:8080/company-info-home.asp>.



Any legal HTTP syntax can be used.

NOTE

Special Escape Sequences

The system has only a limited knowledge of URL formats, as it transparently passes the URL information onto the server for translation. A user can then pass any parameters to the server side programs such as CGI scripts or active server pages.

However; the system will parse the URL looking for special escape codes. When it finds an escape code, it replaces that code with a particular piece of panel, button, or state information.

For example, "[http://www.amx.com/img.asp?device=\\$DV](http://www.amx.com/img.asp?device=$DV)" would become <http://www.amx.com/img.asp?device=10001>.

Other used escape sequences include:

Escape Sequences	
Sequence	Panel Information
\$DV	Device Number
\$SY	System Number
\$IP	IP Address
\$HN	Host Name
\$MC	Mac Address
\$ID	Neuron ID
\$PX	X Resolution of current panel mode/file
\$PY	Y Resolution of current panel mode/file
\$BX	X Resolution of current button
\$BY	Y Resolution of current button
\$BN	Name of button
\$ST	Current state
\$AC	Address Code
\$AP	Address Port
\$CC	Channel Code
\$CP	Channel Port
\$LC	Level Code
\$LP	Level Port

Complex Script Support

In many cases, a user needs a touch panel user interface that utilizes a font applicable to the area for which its use is intended, and to accomplish this without needing to resort to images of properly formed text. This includes proper rendering of right-to-left languages such as, but not limited to, Arabic, Hebrew, Thai and Devangari (FIG. 85). Both the MVP-5200i and TPDesign4 (v3.1 or higher) support complex script languages, to the extent that the True Type font currently selected for that state supports the language in question. TPDesign4 allows the user to type the desired text into a project, view it in G4Panel Preview, and download it to the panel.



FIG. 85 Warning page in Arabic



Most languages can be entered into the state property field in TPDesign4 via the Windows language bar.

NOTE

In some cases, the user may need correct rendering of mixed left-to-right and right-to-left text, and may display both of these together in the same page (FIG. 86). Text edit boxes only operate left-to-right.

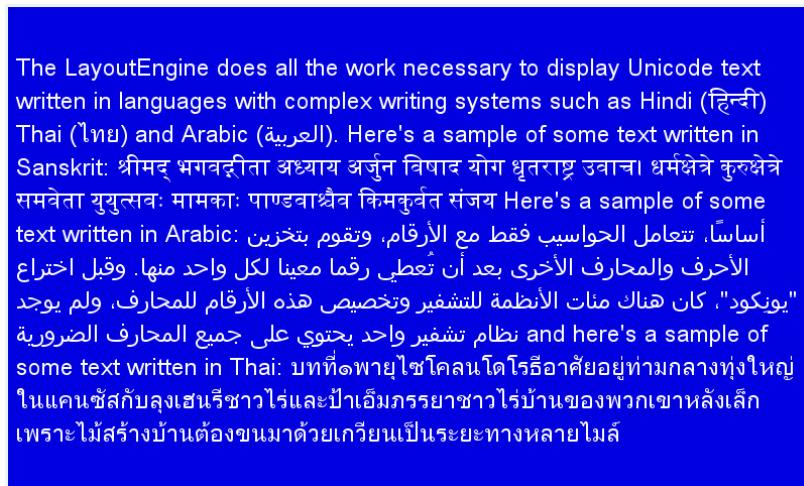


FIG. 86 Mixed left-to-right and right-to-left text

Some languages, notably Hindi and Tamil, are not supported by coded pages. These languages will display “????” for characters entered via the language bar, even if the selected font supports the language. Text in these languages can still be pasted via the clipboard or via the *Alt-<Scan Code>* method.



For more information on TPDesign4 and its complex script support, please refer to the TPDesign4 (v3.0 or higher) Operation Reference Guide, available at www.amx.com.

Appendix B: Wireless Technology

Overview of Wireless Technology

- **802.11b/2.4 GHz and 802.11a/5 GHz** are the two major WLAN standards and both operate using radio frequency (RF) technology. Together the two standards are together called Wi-Fi and operate in frequency bands of 2.4 GHz and 5 GHz respectively.

The **802.11b** specification was the first to be finalized and reach the marketplace. The actual throughput obtained from an 802.11b network will typically be between 4 and 5 Mbps.

Because of the higher frequency (and thus shorter wavelength) that they use, **802.11a** signals have a much tougher time penetrating solid objects like walls, floors, and ceilings. As a result, the price for 802.11a's higher speed is not only a shorter range but also a weaker and less consistent signal.

802.11g provides increased bandwidth at 54 Mbps. As part of the IEEE 802.11g specification, when throughput cannot be maintained, this card will automatically switch algorithms in order to maintain the highest spread possible at a given distance. In addition, 802.11g can also step down to utilize 802.11b algorithms and also maintain a connection at longer distances.

- **IP Routing** is a behavior of the wireless routing is largely dependent on the wired network interface. Although the panel can be connected to two networks simultaneously, it may only have one gateway. If the wired network was successfully set up and a gateway was obtained; then the default route for all network traffic will be via the wired network. In the event that the wired network was not configured, then the default route for all network traffic will be via the wireless network. The wired network connection always takes priority.

Example: Imagine a panel connected to the two networks A & B. A is the wired network and B is the wireless network. If the Master controller is on either of these networks, then it will be reached. However if the Master controller is on a different network, C, then the gateway determines which network interface (wired or wireless) will be used.

- **Access Points (APs)** are the cornerstone of any wireless network. A AP acts as a bridge between a wired and wireless network. It aggregates the traffic from all wireless clients and forwards it down the network to the switch or router. One AP may be all that is necessary for a standard installation. However, more APs may be needed, depending on the size of the installation, its layout, and its construction.

- **Wireless Equivalent Privacy (WEP)** Security is a method by which WLANs protect wireless data streams. A data stream encrypted with WEP can still be intercepted or eavesdropped upon, but the encryption makes the data unintelligible to the interloper. The strength of WEP is measured by the length of the key used to encrypt the data. The longer the key, the harder it is to crack.

802.11b implementations provided 64-bit and 128-bit WEP keys. This is known respectively as 64-bit and 128-bit WEP encryption. 64-bit is generally not regarded as adequate security protection. Both key lengths are supported by the Modero product line.

Whichever level of WEP used, **using identical settings is crucial (CASE SENSITIVE)**--the key length, and the key itself-- on all devices. Only devices with common WEP settings will be able to communicate. Similarly, if one device has WEP enabled and another does no, they will not be able to talk to each other.

Although the calculations required to encrypt data with WEP can impact the performance of your wireless network, this impact is generally only seen when running benchmarks, and is not large enough to be noticeable in the course of normal network usage.

Terminology

802.1x

IEEE 802.1x is an IEEE standard that is built on the Internet standard EAP (Extensible Authentication Protocol). 802.1x is a standard for passing EAP messages over either a wired or wireless LAN. Additionally, 802.1x is also responsible for communicating the method with which APs and wireless users can share and change encryption keys. This continuous key change helps resolve any major security vulnerabilities native to WEP.

AES

Short for Advanced Encryption Standard, is a cipher currently approved by the NSA to protect US Government documents classified as Top Secret. The AES cipher is the first cipher protecting Top Secret information available to the general public.

CERTIFICATES (CA)

A certificate can have many forms, but at the most basic level, a certificate is an identity combined with a public key, and then signed by a certification authority. The certificate authority (CA) is a trusted external third party which "signs" or validates the certificate. When a certificate has been signed, it gains some cryptographic properties. AMX supports the following security certificates within three different formats:

- **PEM** (Privacy Enhanced Mail)
- **DER** (Distinguished Encoding Rules)
- **PKCS12** (Public Key Cryptography Standard #12)

Typical certificate information can include the following items:

- Certificate Issue Date
- Extensions
- Issuer
- Public Key
- Serial Number
- Signature Algorithm
- User
- Version

MIC

Short for Message Integrity Check, this prevents forged packets from being sent. Through WEP, it was possible to alter a packet whose content was known even if it had not been decrypted.

TKIP

Short for Temporal Key Integration, this is part of the IEEE 802.11i encryption standard for wireless LANs. TKIP provides a per-packet key mixing, message integrity check and re-keying mechanism, thus ensuring that every data packet is sent with its own unique encryption key. Key mixing increases the complexity of decoding the keys by giving the hacker much less data that has been encrypted using any one key.

WEP

Short for Wired Equivalent Privacy, WEP is a scheme used to secure wireless networks (Wi-Fi). A wireless network broadcasts messages using radio which are particularly susceptible to hacker attacks. WEP was intended to provide the confidentiality and security comparable to that of a traditional wired network. As a result of identified weaknesses in this scheme, WEP was superseded by Wi-Fi Protected Access (WPA), and then by the full IEEE 802.11i standard (also known as WPA2).

WPA

Wi-Fi Protected Access (WPA and WPA2) is a class of system used to secure wireless (Wi-Fi) computer networks. It was created in response to several serious weaknesses researchers had found in the previous WEP system. WPA implements the majority of the IEEE 802.11i standard, and was intended as an intermediate measure to take the place of WEP while 802.11i was prepared (WPA2).

WPA is designed to work with all wireless network interface cards, but not necessarily with first generation Access Points.

To resolve problems with WEP, the Wi-Fi Alliance released WPA (FIG. 87), which integrated **802.1x**, **TKIP** and **MIC**. Within the WPA specifications, the RC4 cipher engine was maintained from WEP. RC4 is widely used in SSL (Secure Socket Layer) to protect internet traffic.

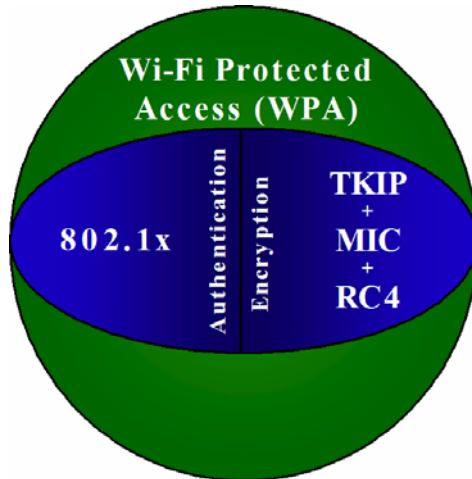


FIG. 87 WPA Overview

WPA2

Also known as IEEE 802.11i, this is an amendment to the 802.11 standard specifying security mechanisms for wireless networks. The 802.11i scheme makes use of the Advanced Encryption Standard (AES) block cipher; WEP and WPA use the RC4 stream cipher.

The 802.11i architecture contains the following components: 802.1X for authentication (entailing the use of EAP and an authentication server), RSN for keeping track of associations, and AES-based CCMP to provide confidentiality, integrity and origin authentication.

WPA2 implements the full standard, but will not work with some older network cards. Both provide good security, with two significant issues:

- either WPA or WPA2 must be enabled and chosen in preference to WEP.
- WEP is usually presented as the first security choice in most installation instructions.
- in the "Personal" mode, the most likely choice for homes and small offices, a passphrase is required that, for full security, must be longer than the typical 6 to 8 character passwords users are taught to employ.

With the RC4 released to the general public, the IEEE implemented the Advanced Encryption Standard (AES) as the cipher engine for 802.11i, which the Wi-Fi Alliance has branded as WPA2 (FIG. 88).

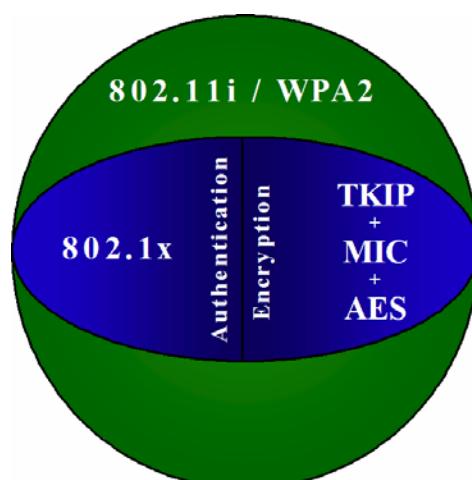


FIG. 88 WPA2 Overview

EAP Authentication

EAP (Extensible Authentication Protocol) is an Enterprise authentication protocol that can be used in both a wired and wireless network environment. EAP requires the use of an 802.1x Authentication Server, also known as a RADIUS server. Although over 40 different EAP methods are currently defined, the current internal Modero 802.11g wireless card and accompanying firmware only support the following EAP methods (*listed from simplest to most complex*):

- EAP-LEAP (Cisco Light EAP)
- EAP-FAST (Cisco Flexible Authentication via Secure Tunneling, a.k.a. LEAPv2)

The following use certificates:

- EAP-PEAP (Protected EAP)
- EAP-TTLS (Tunneled Transport Layer Security)
- **EAP-TLS** (Transport Layer Security)

EAP requires the use of an 802.1x authentication server (also known as a RADIUS server). Sophisticated Access Points (such as Cisco) can use a built-in RADIUS server. The most common RADIUS servers used in wireless networks today are:

- Microsoft Sever 2003
- Juniper Odyssey (once called Funk Odyssey)
- Meetinghouse AEGIS Server
- DeviceScape RADIUS Server
- Cisco Secure ACS

EAP Characteristics

The following table outlines the differences among the various EAP Methods from most secure (at the top of the list) to the least secure (at the bottom of the list):

EAP Method Characteristics				
Method:	Credential Type:	Authentication:	Pros:	Cons:
EAP-TLS	<ul style="list-style-type: none"> • Certificates 	<ul style="list-style-type: none"> • Certificate is based on a two-way authentication 	<ul style="list-style-type: none"> • Highest Security 	<ul style="list-style-type: none"> • Difficult to deploy
EAP-TTLS	<ul style="list-style-type: none"> • Certificates • Fixed Passwords • One-time passwords (tokens) 	<ul style="list-style-type: none"> • Client authentication is done via password and certificates • Server authentication is done via certificates 	<ul style="list-style-type: none"> • High Security 	<ul style="list-style-type: none"> • Moderately difficult to deploy
EAP-PEAP	<ul style="list-style-type: none"> • Certificates • Fixed Passwords • One-time passwords (tokens) 	<ul style="list-style-type: none"> • Client authentication is done via password and certificates • Server authentication is done via certificates 	<ul style="list-style-type: none"> • High Security 	<ul style="list-style-type: none"> • Moderately difficult to deploy
EAP-LEAP	<ul style="list-style-type: none"> • Certificates • Fixed Passwords • One-time passwords (tokens) 	<ul style="list-style-type: none"> • Authentication is based on MS-CHAP and MS-CHAPv2 authentication protocols 	<ul style="list-style-type: none"> • Easy deployment 	<ul style="list-style-type: none"> • Susceptible to dictionary attacks
EAP-FAST	<ul style="list-style-type: none"> • Certificates • Fixed Passwords • One-time passwords (tokens) 	<ul style="list-style-type: none"> • N/A 	<ul style="list-style-type: none"> • N/A 	<ul style="list-style-type: none"> • N/A

EAP Communication Overview

EAP Authentication goes a step beyond just encrypting data transfers, but also requires that a set of credentials be validated before the client (panel) is allowed to connect to the rest of the network (FIG. 89). Below is a description of this process. It is important to note that no user intervention is necessary during this process. It proceeds automatically based on the configuration parameters entered into the panel.

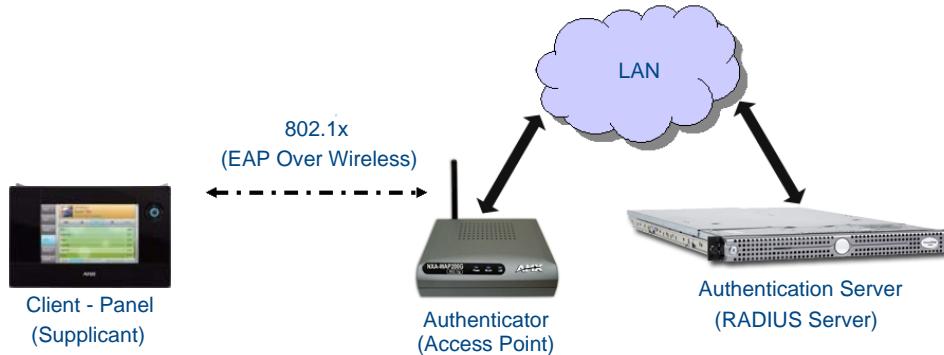


FIG. 89 EAP security method in process

1. The client (panel) establishes a wireless connection with the AP specified by the SSID.
2. The AP opens up a tunnel between itself and the RADIUS server configured via the access point. This tunnel means that packets can flow between the panel and the RADIUS server but nowhere else. ***The network is protected until authentication of the client (panel) is complete and the ID of the client is verified.***
3. The AP (Authenticator) sends an "EAP-Request/Identity" message to the panel as soon as the wireless connection becomes active.
4. The panel then sends a "EAP-Response/Identity" message through the AP to the RADIUS server providing its identity and specifying which EAP type it wants to use. If the server does not support the EAP type, then it sends a failure message back to the AP which will then disconnect the panel. As an example, EAP-FAST is only supported by the Cisco server.
5. If the EAP type is supported, the server then sends a message back to the client (panel) indicating what information it needs. This can be as simple as a username (*Identity*) and password or as complex as multiple CA certificates.
6. The panel then responds with the requested information. If everything matches, and the panel provides the proper credentials, the RADIUS server then sends a success message to the access point instructing it to allow the panel to communicate with other devices on the network. At this point, the AP completes the process for allowing LAN Access to the panel (possibly a restricted access based on attributes that came back from the RADIUS server).

As an example, the AP might switch the panel to a particular VLAN or install a set of farewell rules.

Configuring Modero Firmware via the USB Port

The MVP-5200i needs to be configured to connect with a PC to transfer firmware via the mini-USB port. To configure the touch panel:

Prepare NetLinx Studio For Communication Via the USB Port

1. From the **Start** menu in Windows XP, open the *Network Connections* dialog (**Start > Settings > Network Connections > Local Area Connection**).
2. Look for the Local Area Connection reading *Local Area Connection, AMX USB Device Link* and double-click on it to open the Local Status.
3. Press the **Properties** tab to open the *Local Area Connection Properties* section.
4. Press the **Properties** button to open the *TCP/IP Properties* dialog box.
5. Set the IP address to an address within the same subnet as the panel IP address specified within the USB IP settings of the panel. For instance, if the default IP address on the device is **12.0.0.2**, set the IP address to **172.16.0.2**.
6. Set the Subnet Mask to **255.255.255.0**.
7. In the *TCP/IP Properties* dialog box, click **OK**.
8. In the *Local Area Connection Properties*, section, click **Close**.

AMX Certificate Upload Utility

The Certificate Upload utility gives you the ability to compile a list of target touch panels, select a pre-obtained certificate (uniquely identifying the panel), and then upload that file to the selected panel.



This application must be run from a local machine and should not be used from a remote network location.

This application ensures that a unique certificate is securely uploaded to a specific touch panel. Currently, the target panels must be capable of supporting the WPA-PSK and EAP-XXX wireless security formats.

The Certificate Upload utility supports the following capabilities:

- Ability to browse both a local and network drive to find a desired certificate file.
- Ability to create a list of target AMX G4 touch panels based on IP Addresses.
- Ability to display the IP Address of the local computer hosting the application.
- Ability to load a previously created list of target touch panels.
- Ability to save the current list of target Modero panel as a file.
- Ability to track the progress of the certificate upload by noting the current data size being transmitted and any associated error messages (if any).

The Certificate Upload Utility recognizes the following certificate file types:

- **CER** (Certificate File)
- **DER** (Distinguished Encoding Rules)
- **PEM** (Privacy Enhanced Mail)
- **PFX** (Normal Windows generated certificate)
- **PVK** (Private Key file)

Uploading a Certificate File

1. Install the latest AMX USB LAN LINK driver onto your computer by installing the latest versions of either TPDesign4 or NetLinx Studio2. This USB driver prepares your computer for proper communication with the MVP-5200i.
2. Access the target panel's Protected Setup firmware page and configure the USB communication parameters.
3. With the panel successfully communicating with the target computer, launch the Certificate Upload Utility.
Familiarize yourself with the Certificate Utility User Interface options.
4. Locate your certificate file by using the **Browse** button and navigating to the desired file type.
5. Use the drop-down arrow in the *Local Address* field to select direct communication through the USB port.
6. Select the **10.XX.XX.1** IP Address that corresponds to the virtual IP Address assigned to the USB connection port on the computer.
7. Navigate to the *Add IP Address* field at the bottom-right of the interface and enter a value of **1** greater than the virtual USB IP Address.

For example: If the virtual USB IP Address is **10.0.0.1**, then add an address for the directly connected panel of **10.0.0.2**. This is one greater than the USB address value detected by the utility.

- A certificate may be sent to ONLY ONE directly connected panel via USB.
- Use the Ethernet port's IP Address to send a server certificate to multiple panel targets.

8. Select the IP Address which corresponds to the local computer's Ethernet address.
9. Navigate to the *Add IP Address* field (bottom-right of the interface) and enter the IP Addresses of the various target touch panels.
10. Click the **Add** button to complete the entry and add the new IP Address to the listing of available device IP Addresses. Repeat this process for all subsequent device IP Addresses.

11. Once the list is complete, click on the **File** drop-down menu and select the **Save** option. This launches a *Save* dialog to assign a name to the current list of addresses and then save the information as a TXT (text) file to a known location.



NOTE

This application must be run from a local machine and should not be used from a remote network location.

12. Select the target devices to be uploaded with the selected certificate. These may be:
 - individually selected by toggling the box next to the *Send* entry (with the Type column).
 - selected as a group by clicking on the *Check All* radio box located at the top of the device IP Address listing.
13. When ready to send the certificate file to the selected panels, click the **Send** button to initiate the upload. Once the *Status* field for each entry reads **Done**, the upload was successfully completed.

Appendix C: Troubleshooting

Overview

This section describes the solutions to possible hardware/firmware issues that could arise during the common operation of a Modero touch panel.

Panel Doesn't Respond To Touches

Symptom: The device either does not respond to touches on the touch screen or does not register the touch as being in the correct area of the screen.

If the screen is off:

- The device may be in Standby Mode. Press and hold the display screen to wake up the panel.
- The device may be in Shutdown Mode. Press and hold the top and bottom of the navigation wheel until the device turns on.
- The device battery may be drained. Place the device into a Table Charging Station or a Wall Charging Station, or connect it to its included power source to recharge the battery.

If the screen is on:

- The protective laminate coating may still be on the LCD. Verify that the coating on the LCD is removed before beginning any calibration process. The protective cover makes calibration difficult because the device cannot calibrate on specific crosshairs when the sheet is pressing on the whole LCD.
- The previous calibration may be off. Reset the device calibration, as explained in the *Calibrate Page* section on page 75.

Battery Will Not Hold Or Take A Charge

Symptom: The battery will not hold or take a charge and shows no indication of charging, either on the bar graphs or in the Battery Setup page.

To keep the battery from being damaged from operating at too low a level, the firmware places it into a protected state.

The panel must have the latest firmware. If it doesn't, the firmware can be found at [www.amx.com Dealers/Tech Center > Firmware Files.> Modero](http://www.amx.com/Dealers/Tech_Center > Firmware_Files.> Modero).

1. Load the firmware into the panel, using NetLinx Studio.
2. After loading the firmware, power cycle the MVP (this is a complete power cycle, not a Reboot). The panel will now show the current firmware version within the Setup > Panel Information page.
3. Connect the power supply to the panel. You will see 2 warning messages on the display.
 - The first one warns that the battery is low and must be charged.
 - The second warning tells you that the battery is in a protected mode.
4. Wait a few minutes and then check the *Battery Settings* page on the device to see any charging activity on the bar graphs. (For more information, refer to the *Power Management Page* section on page 50.)

The "Sensor" device in the Online Tree tab below the MVP panel should show v1.24 or higher after the upgrade, as shown in FIG. 90:

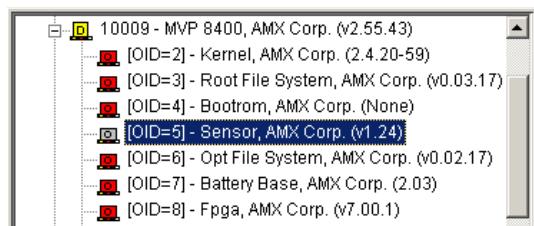


FIG. 90 "Sensor" device in the Online Tree tab

MVP-5200i Isn't Appearing In The Online Tree Tab

1. Verify that the System number is the same on both the NetLinx Project Navigator window and the System Settings page on the device.
2. Verify the proper NetLinx Master IP and connection methods entered into the Master Connection section of the *System Settings* page.

MVP Can't Obtain a DHCP Address

In requesting a DHCP Address, the DHCP Server can take up to a few minutes to provide the address.

1. Verify that the AP is configured to match the MVP panel Network Name (SSID) field, Encryption, Default Key, and Current Key string.
2. In NetLinx Studio, select *Diagnostics > Network Address* and verify the System number.
3. If the *IP Address* field is still empty, give the device a few minutes to negotiate a DHCP Address and try again.

My WEP Doesn't Seem To Be Working

WEP will not work unless the same default key is set on both the panel and the Access Point (AP).

For example, if the access point was set to default WEP key 4 (which was 01:02:03:04:05), the Modero's Default WEP key 4 must be set to 01:02:03:04:05.

NetLinx Studio Only Detects One Of My Connected Masters

Each Master is given a Device Address of 00000.

Only one Master can be assigned to a particular System number. If you want to work with multiple Masters, open different instances of NetLinx Studio and assign each Master its own System value.

Example: A site has an NXC-ME260/64 and an NI-4000. In order to work with both units. The ME260 can be assigned System #1 and the NI-4000 can then be assigned System #2 using two open sessions of NetLinx Studio v 2.x.

Can't Connect To a NetLinx Master

Symptom: I can't seem to connect to a NetLinx Master using NetLinx Studio 2.

Select *Settings > Master Comm Settings > Communication Settings > Settings (for TCP/IP)*, and uncheck the "Automatically Ping the Master Controller to ensure availability".

The pinging is to determine if the Master is available and to reply with a connection failure instantly if it is not. Without using the ping feature, a connection may still be attempted, but a failure will take longer to be recognized.



NOTE

If you are trying to connect to a Master controller that is behind a firewall, you may have to uncheck this option. Most firewalls will not allow ping requests to pass through for security reasons.

When connecting to a NetLinx Master controller via TCP/IP, the program will first try to ping the controller before attempting a connection. Pinging a device is relatively fast and will determine if the device is off-line, or if the TCP/IP address that was entered was incorrect.

If you decide not to ping for availability and the controller is off-line, or you have an incorrect TCP/IP address, the program will try for 30-45 seconds to establish a connection.

Only One Modero Panel In My System Shows Up

Symptom: I have more than one Modero panel connected to my System Master and only one shows up.

Multiple NetLinx Compatible devices, such as MVP panels, can be associated for use with a single Master. Each panel comes with a defaulted Device Number value of 10001. When using multiple panels, different Device Number values have to be assigned to each panel.

1. Press and hold the two lower buttons on both sides of the display for 3 seconds to open the *Setup* page.
2. Press the Protected Setup button (located on the lower-left of the panel page), enter **1988** into the on-screen Keypad's password field, and press **Done** when finished.
3. Enter a Device Number value for the panel into the Device Number Keypad. The default is 10001 and the range is from 1 - 32000.

Panel Behaves Strangely After Downloading A Panel File Or Firmware

Symptom: After downloading a panel file or firmware to a G4 device, the panel behaves strangely.

If the panel already contains a large enough file, subsequent downloads will take up more space than is available and could often corrupt the Compact Flash. The demo file that typically ships with G4 panels is one such file.

Symptoms include:

- Having to repeat the download.
- Inability to make further downloads to the panel. May get "directory" errors, "graphics hierarchy" errors, etc., indicating problems with the Compact Flash.
- Panel will not boot, or gets stuck on "AMX" splash screen.

Other problems also started after downloading to a new panel or a panel with a TPD4 file that takes up a considerable amount of the available Compact Flash.

1. DO NOT download TPD4 files (of large size) over the demo pages, or any other large TPD4 file.
2. First download a small blank one page file to the G4 panel using the Normal Transfer option to send/download the page.
3. Reboot the device.
4. Do your regular file or firmware download.

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